

Convolutional Networks for Mobile Applications

Gao Huang

Department of Automation, Tsinghua University

Deep Learning

TAG AlphaGo , Deep Learning , Artificial Intelligence

AlphaGo Beats Go Human Champ: Godfather Of Deep Learning Tells Us Do Not Be Afraid Of AI

By Aaron Mamiit, Tech Times | March 21, 10:16 AM

Like

Follow

Share

Tweet

Reddit

0 Comments

...

SUBSCRIBE



Last week, Google's artificial intelligence program AlphaGo dominated its match with South Korean world Go champion, Lee Sedol. Geoffrey Hinton, called the godfather of deep learning, explained the win's importance and why we should not fear artificial intelligence. (Photo : Google Handout | Getty Images)

Last week, Google's artificial intelligence program AlphaGo [dominated](#) its match with South Korean world Go champion Lee Sedol, winning with a 4-1 score.

The achievement stunned artificial intelligence experts, who previously thought that Google's computer program would need at least 10 more years before developing enough to be able to beat a human world champion.

What could be scary regarding the computer program is that Google DeepMind CEO Demis Hassabis said that AlphaGo could still improve its performance, as the match with Sedol was able to expose some of its weaknesses.

Computers have long been winning against skilled humans in games - Deep Blue defeated chess legend Garry Kasparov two decades ago, and IBM Watson beat Jeopardy! players in 2011.

Stanford ML Group

CheXNet: Radiologist-Level Pneumonia Detection on Chest X-Rays with Deep Learning

Pranav Rajpurkar*, Jeremy Irvin*, Kaylie Zhu, Brandon Yang, Hershel Mehta, Tony Duan, Daisy Ding, Aarti Bagul, Curtis Langlotz, Katie Shpanskaya, Matthew P. Lungren, Andrew Y. Ng

We develop an algorithm that can detect pneumonia from chest X-rays at a level exceeding practicing radiologists.

Chest X-rays are currently the best available method for diagnosing pneumonia, playing a crucial role in clinical care and epidemiological studies. Pneumonia is responsible for more than 1 million hospitalizations and 50,000 deaths per year in the US alone.

READ OUR PAPER



DeepMind > Blog > AlphaFold: Using AI for scientific discovery



BLOG POST

RESEARCH

02 DEC 2018

AlphaFold: Using AI for scientific discovery

SHARE



AUTHORS



Andrew Senior



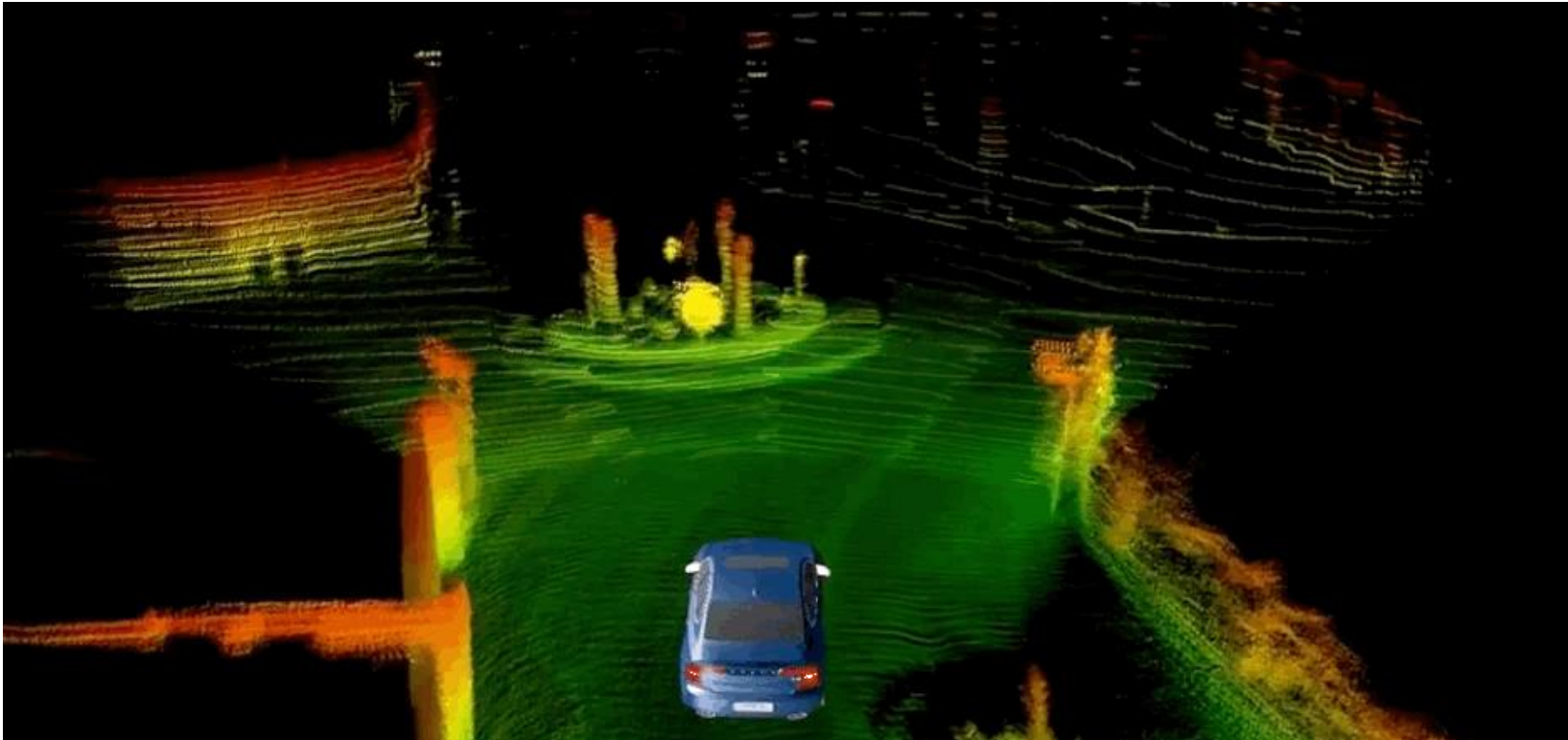
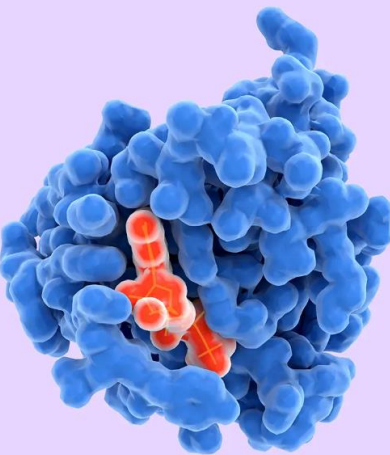
John Jumper



Demis Hassabis

Today we're excited to share DeepMind's first significant milestone in demonstrating how artificial intelligence research can drive and accelerate new scientific discoveries. With a strongly interdisciplinary approach to our work, DeepMind has brought together experts from the fields of structural biology, physics, and machine learning to apply cutting-edge techniques to predict the 3D structure of a protein based solely on its genetic sequence.

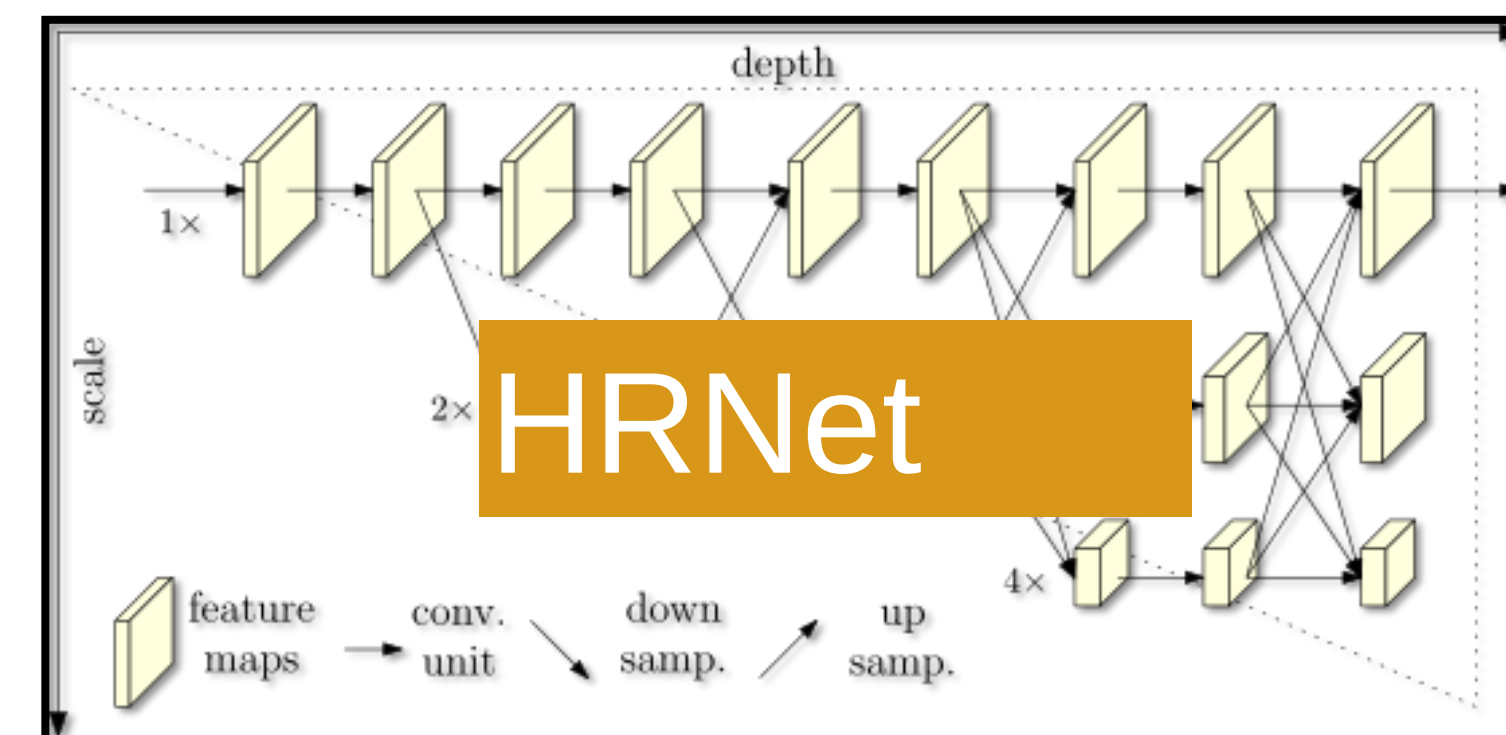
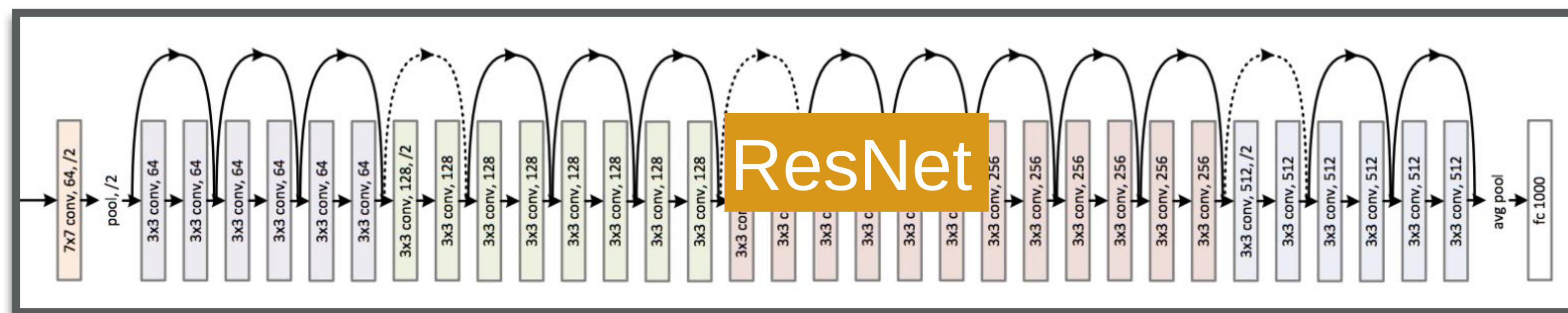
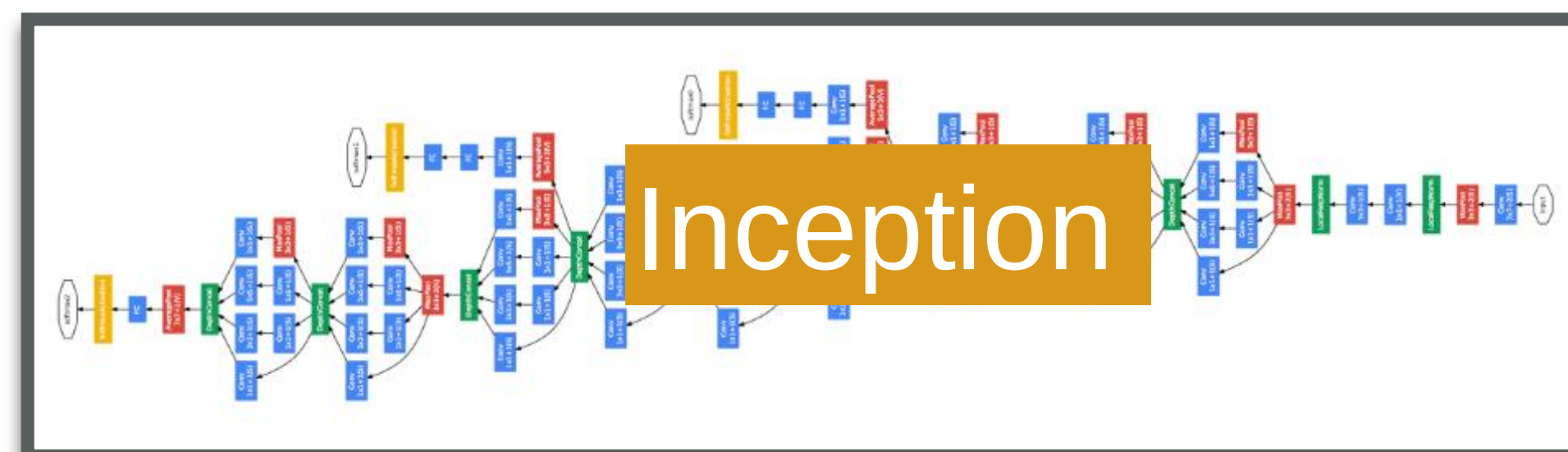
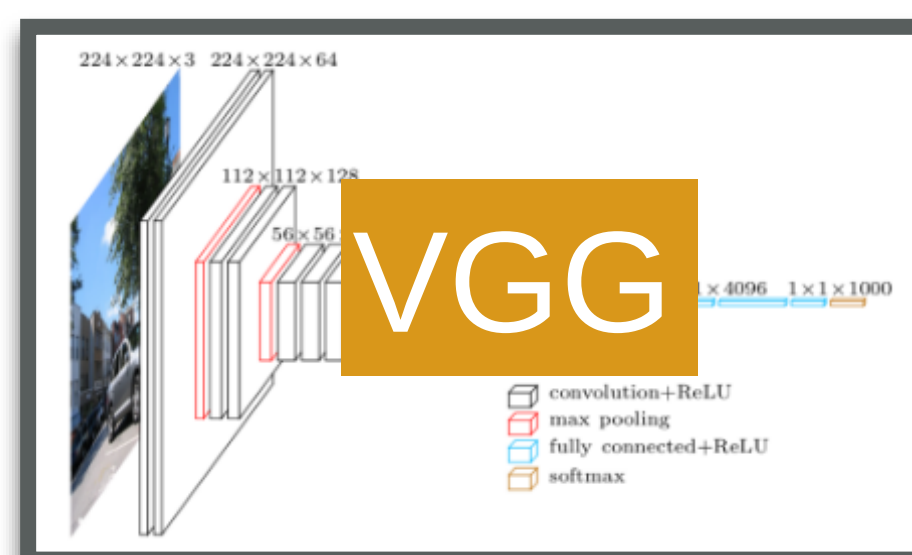
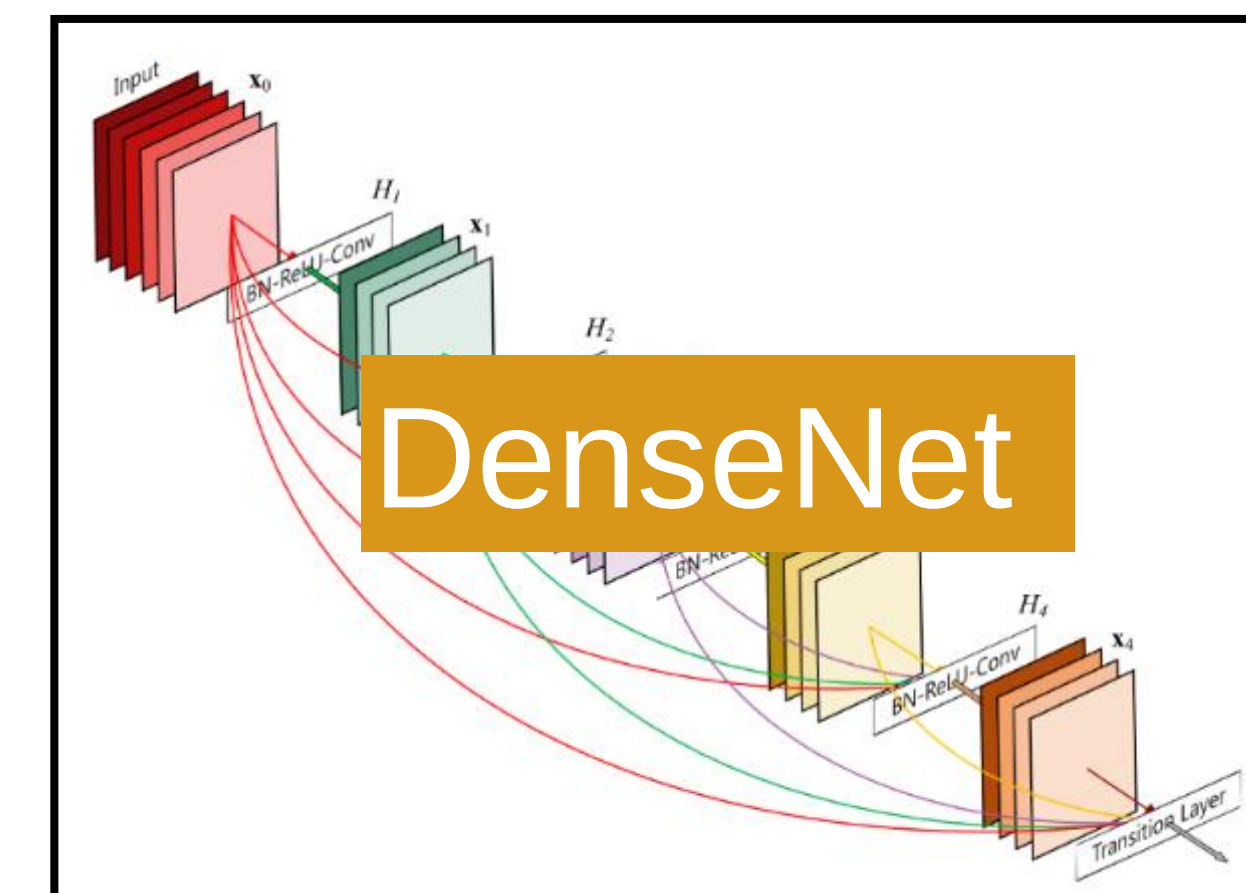
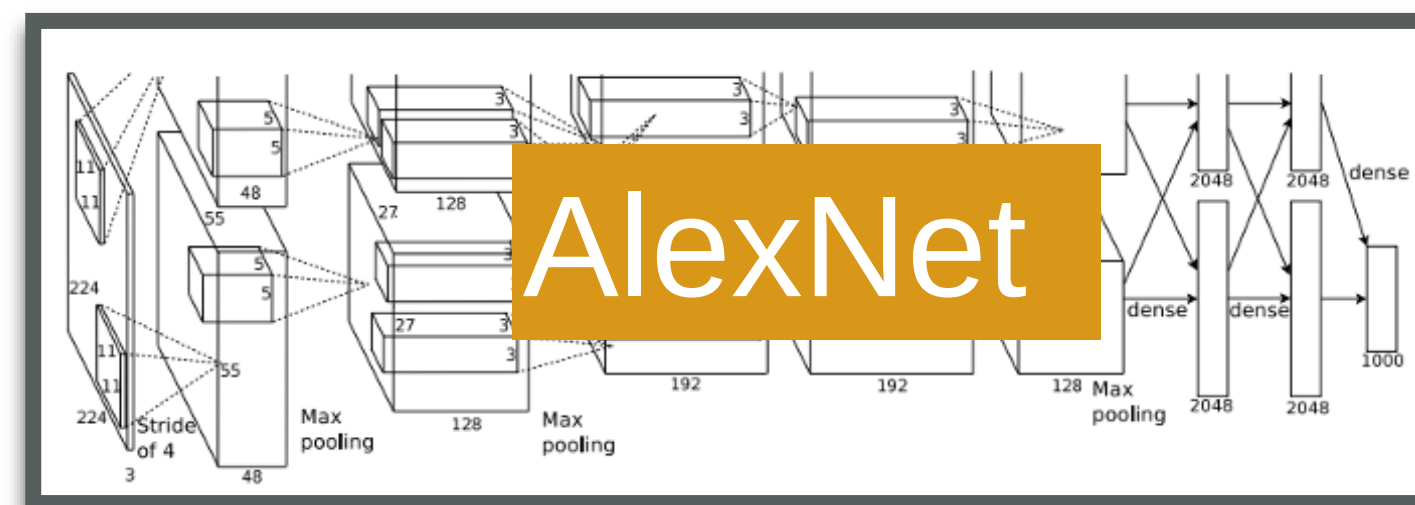
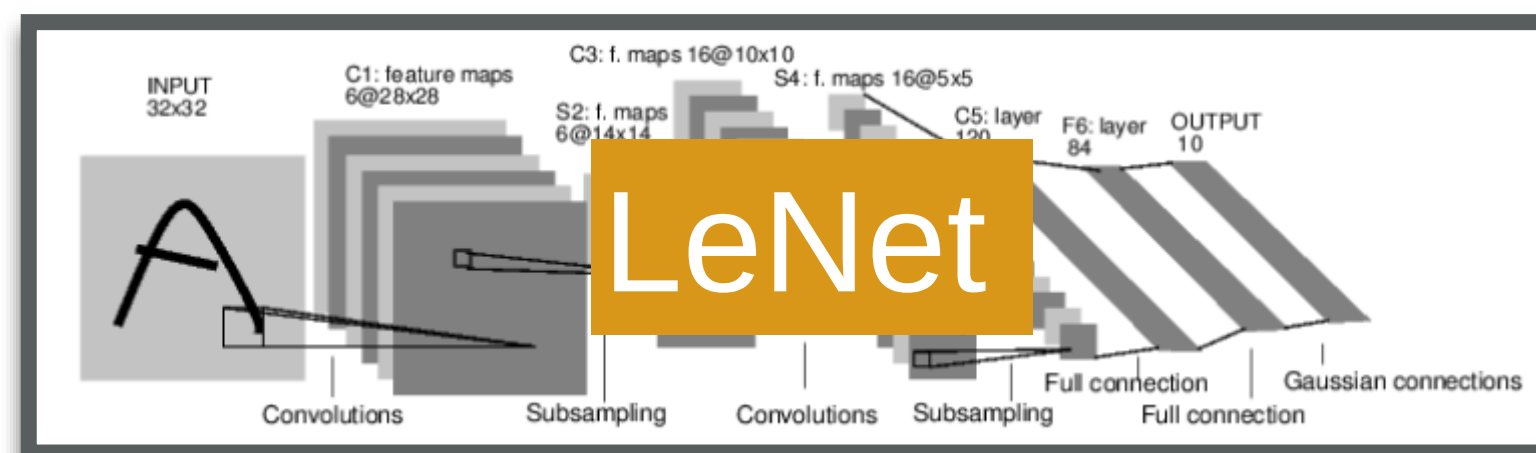
Our system, **AlphaFold**, which we have been working on for the past two years, builds on years of prior research in using vast genomic data to predict protein structure. The 3D models of proteins that AlphaFold generates are far more accurate than any that have come before—making significant progress on one of the core challenges in biology.



- 1. Overview of CNN backbones**
- 2. Architecture design for mobile CNNs**
- 3. Dynamic CNNs for mobile applications**

- 1. Overview of CNN backbones**
- 2. Architecture design for mobile CNNs**
- 3. Dynamic CNNs for mobile applications**

Convolutional Networks



Why architecture matters?

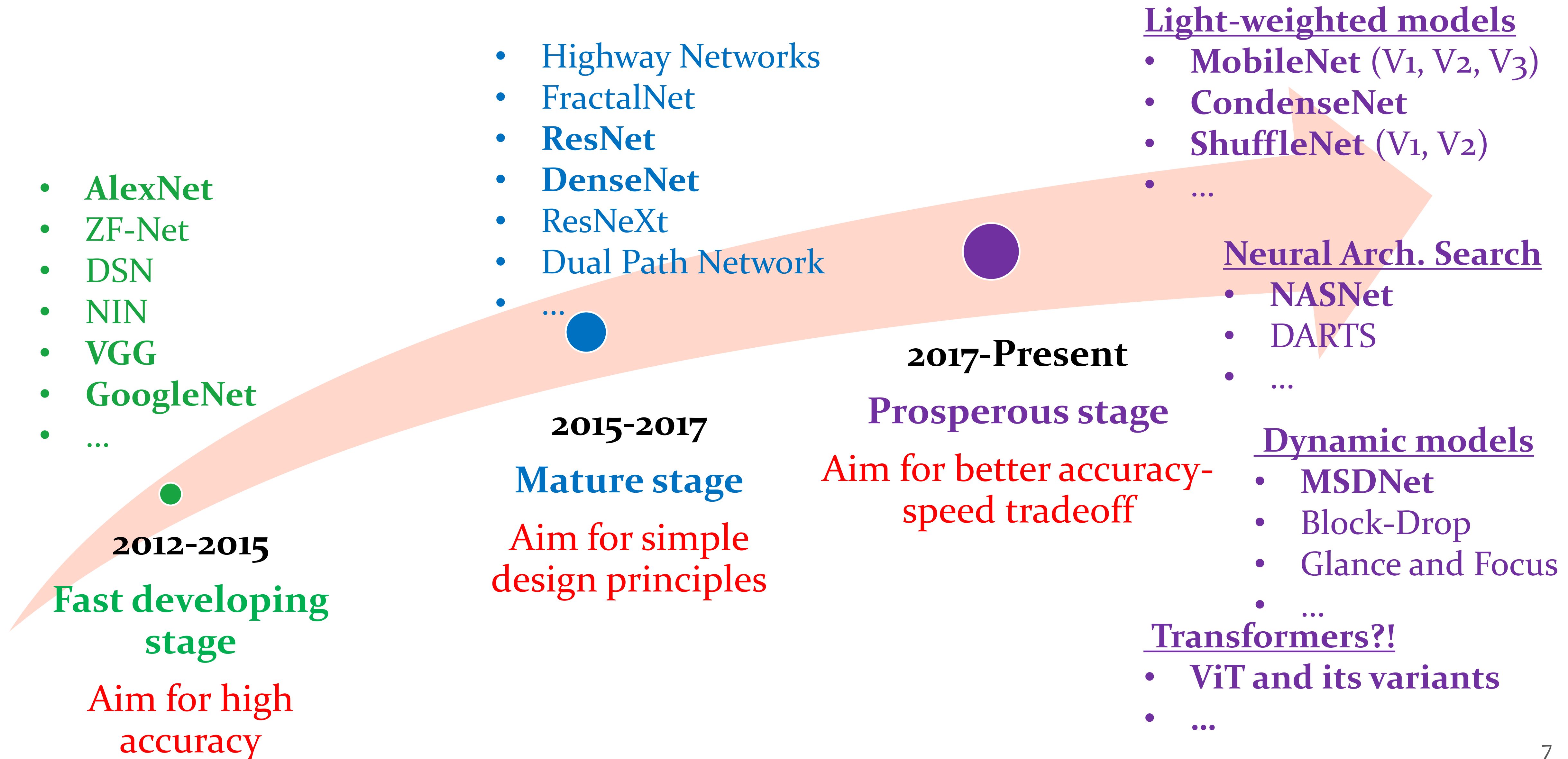
Representation
power

Optimization
Characteristics

Generalization

Efficiency

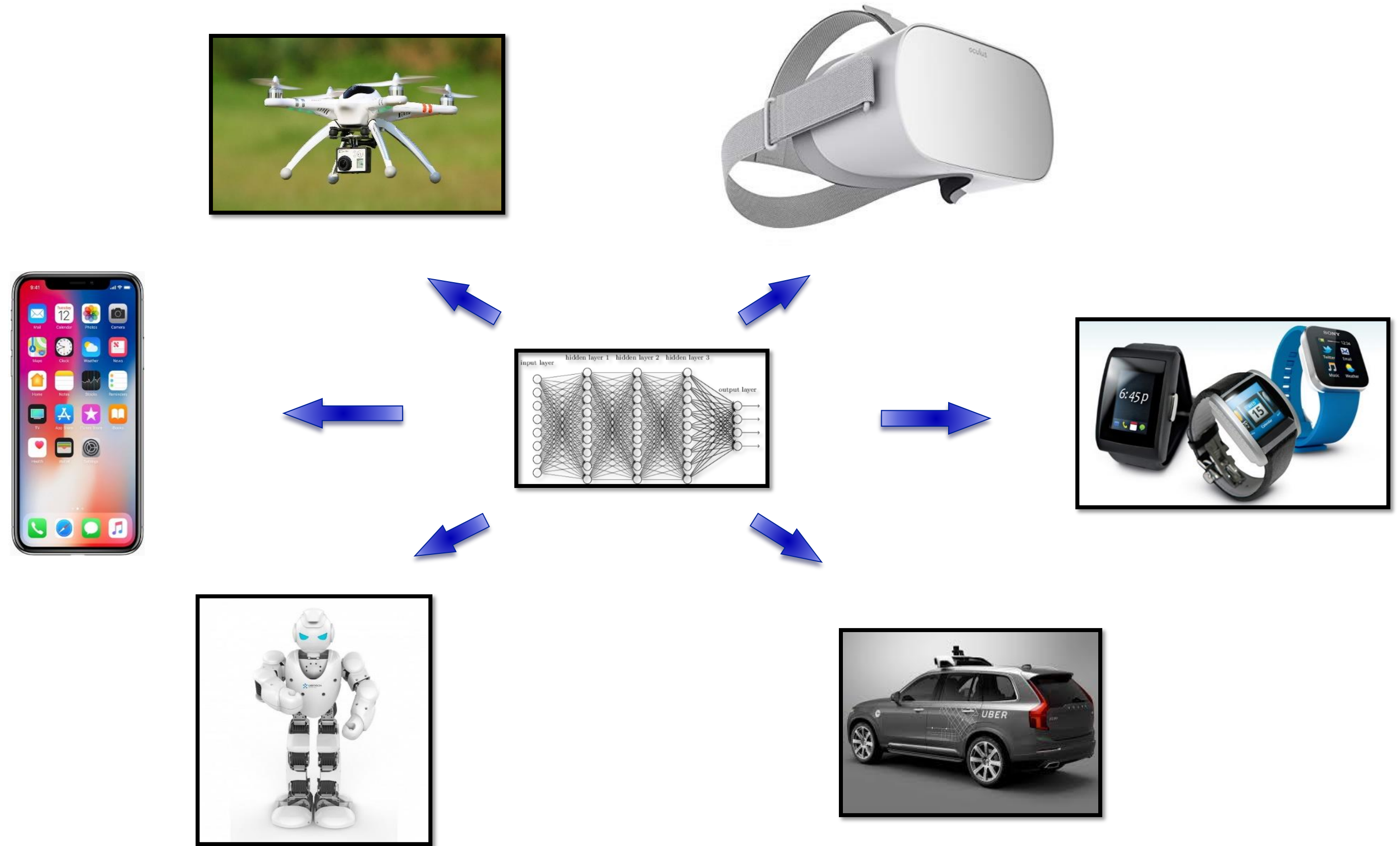
Advances in CNN Architecture Design



CNNs for Mobile Applications

Goal:

- Low compute
- Low latency
- Low memory cost



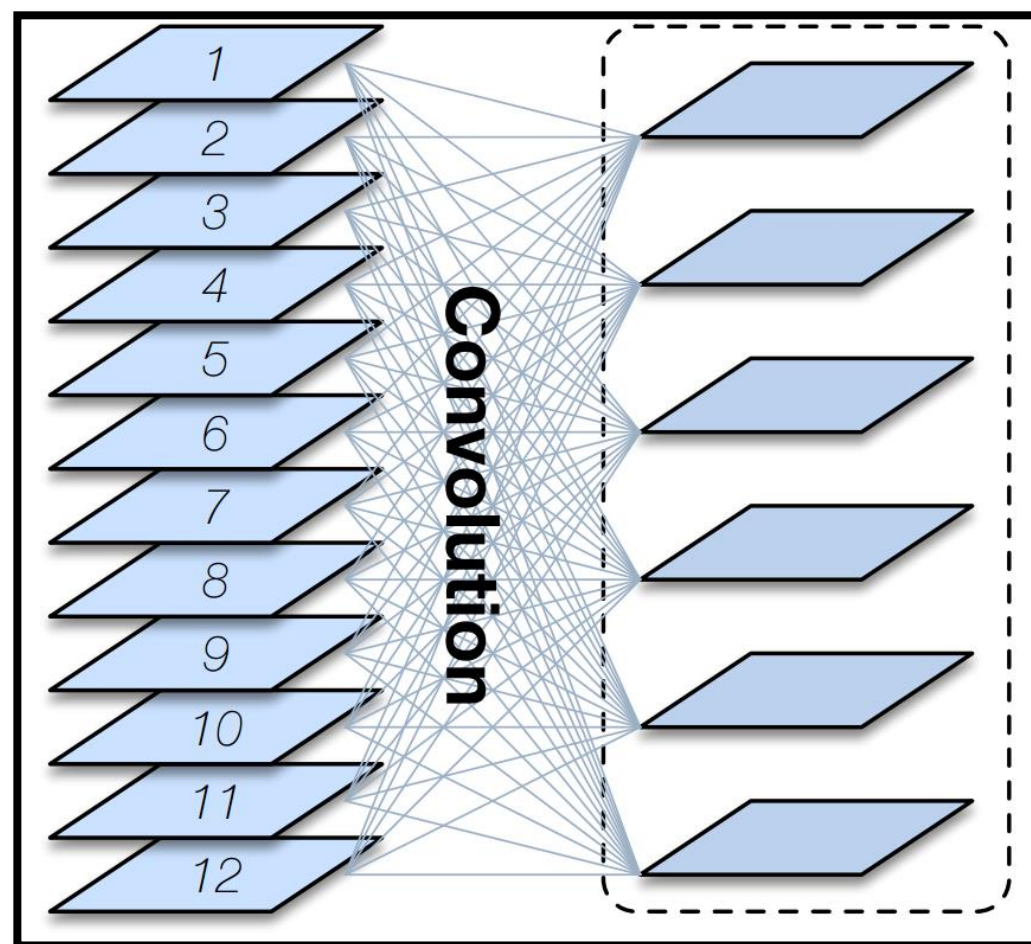
1. Overview of CNN backbones
2. **Architecture design for mobile CNNs**
3. Dynamic CNNs for mobile applications

Group Convolution

Main Idea:

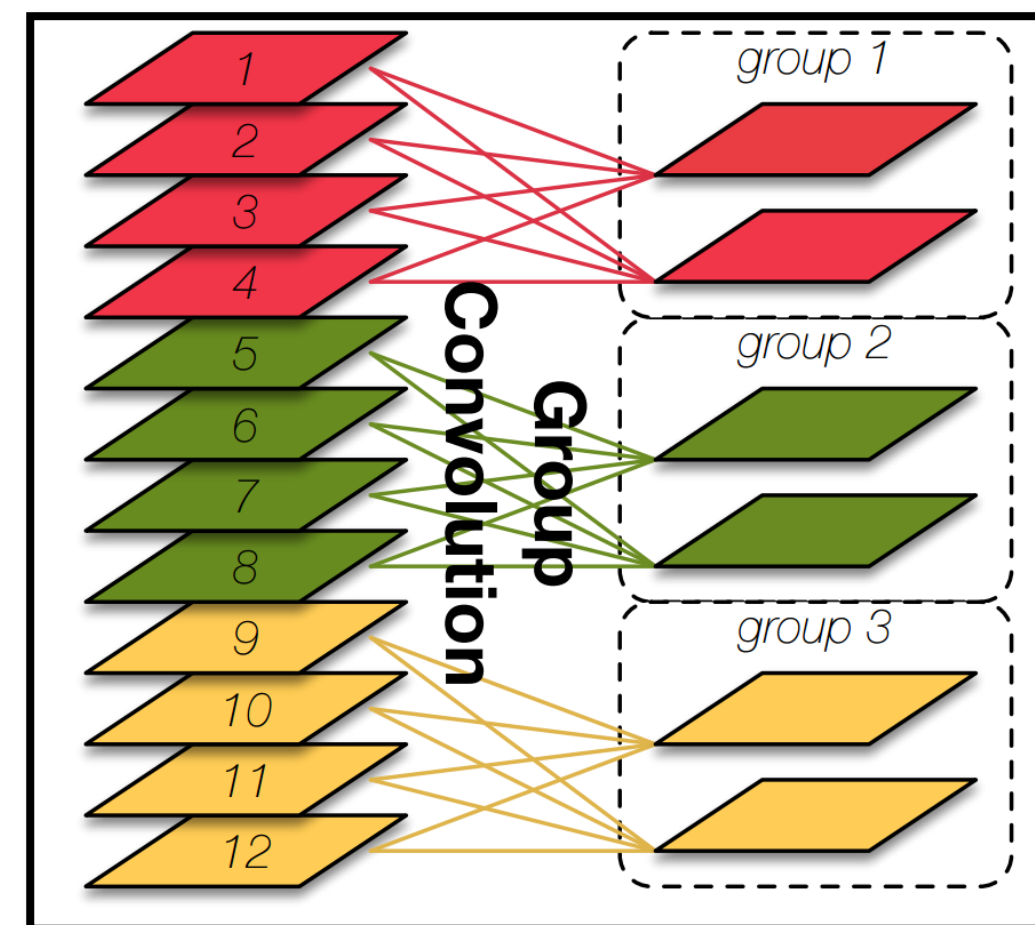
- ✓ Split convolution into multiple groups

Standard Convolution



$$O(C \times C)$$

Group Convolution



$$O\left(\frac{C \times C}{G}\right)$$

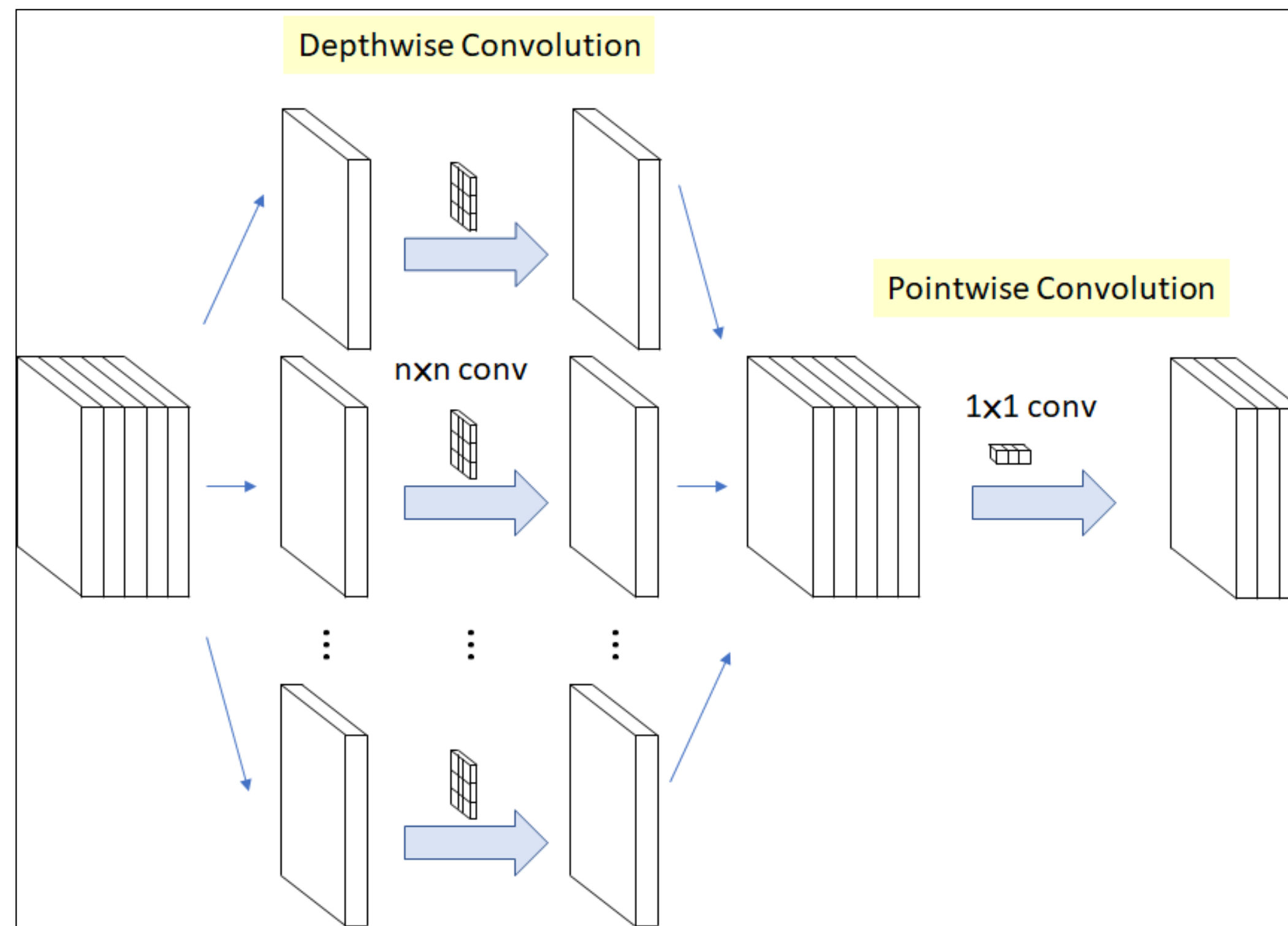
CNNs using Group Convolution:

- ✓ AlexNet (Krizhevsky et al, NIPS'12)
- ✓ ResNeXt (Xie et al, CVPR'17)
- ✓ CondenseNet (Huang et al, CVPR'18)
- ✓ ShuffleNet (Zhang et al, CVPR'18)
- ✓ ...

Depth-wise Separable Convolution (DSC)

Main Idea:

- ✓ Split convolution into multiple groups, each group has one channel



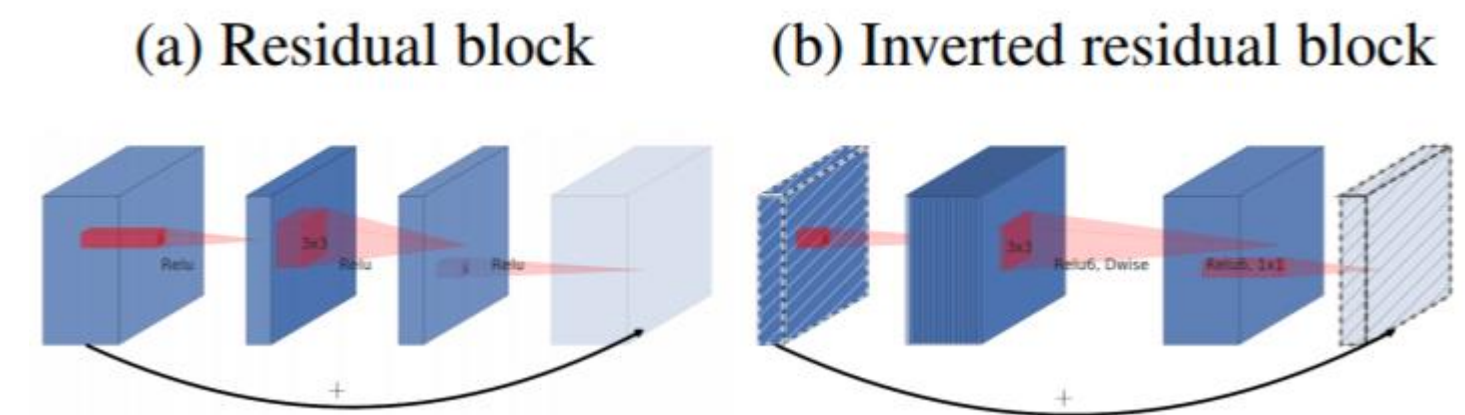
Networks using DSC:

- ✓ Xception (Chollet, CVPR'17)
- ✓ **MobileNet (Howard et al, CVPR'18)**
- ✓ MobileNet V2 (Sandler et al, 2018)
- ✓ ShuffleNet V2 (Ma et al, CVPR'19)
- ✓ NasNet (Zoph, CVPR'18)
- ✓ ...

MoblieNets

MobileNet v1 [Howard et al, CVPR'18]

✓ Depth-wise separable convolution



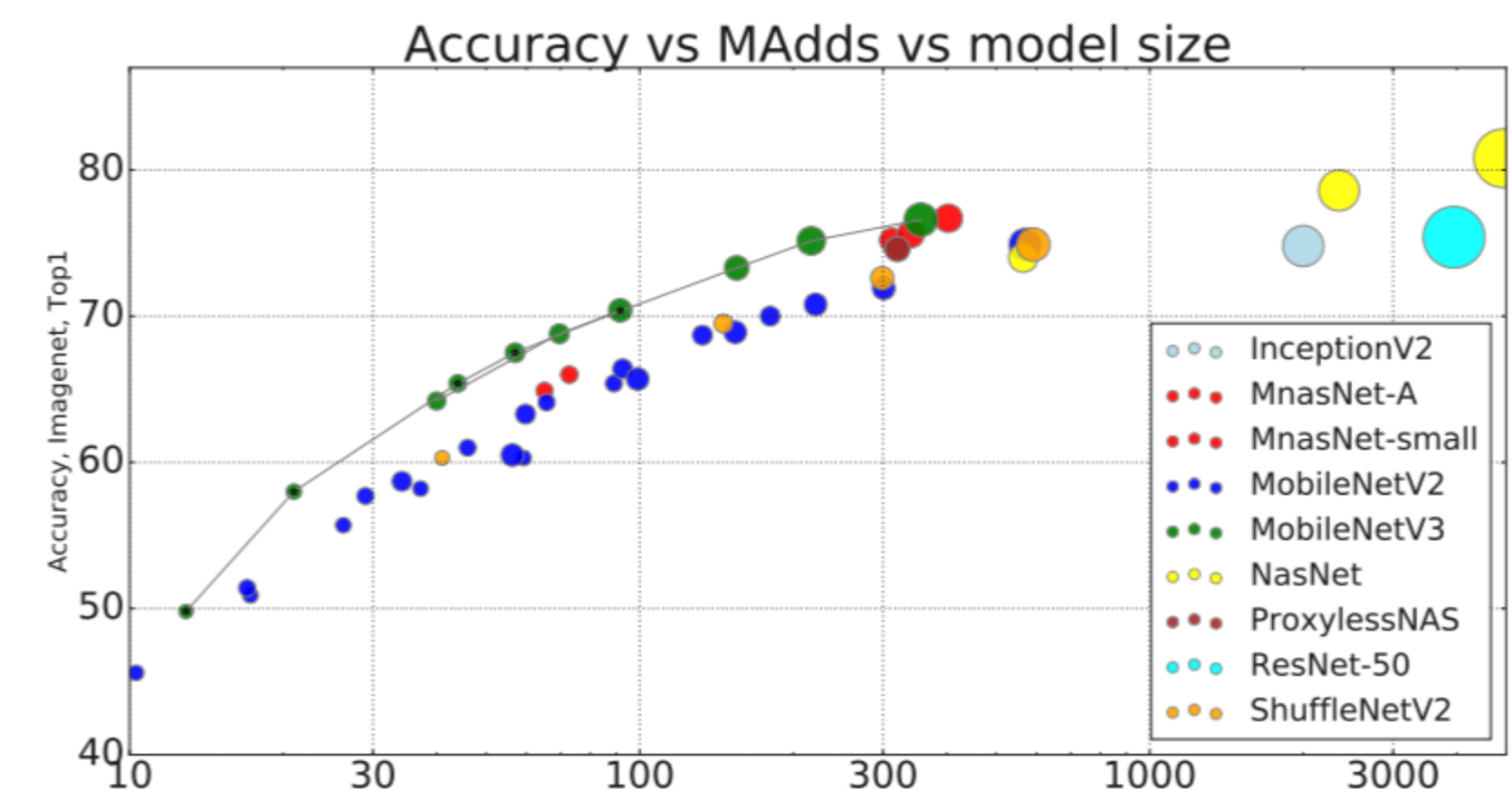
Inverted Residuals in MoblieNet v2

MobileNet v2 [Sandler et al, CVPR'19]

✓ Inverted Residuals and Linear Bottlenecks

MobileNet v3 [Howard et al, CVPR'19]

✓ Introducing neural architecture search



Comparison of MoblieNet v3 and other models

ShuffleNets

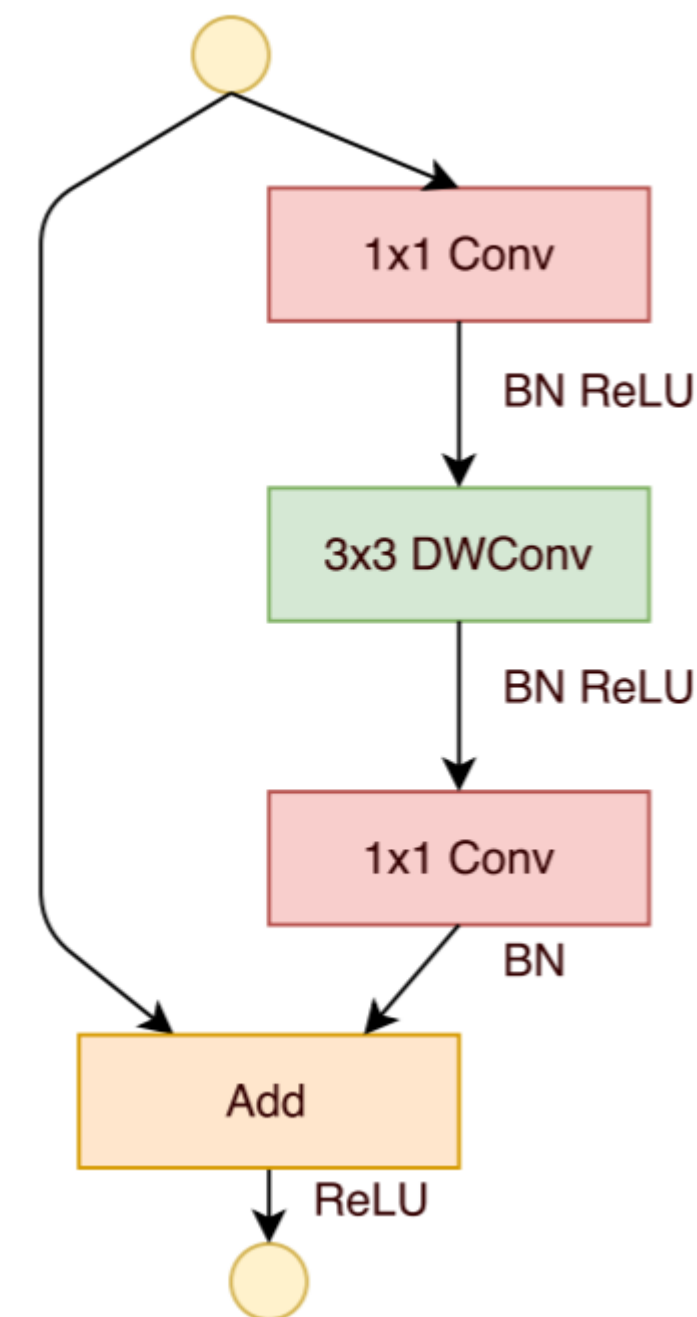
ShuffleNet v1 [Zhang et al, CVPR'18]

✓ Consecutive group convolution with channel shuffling

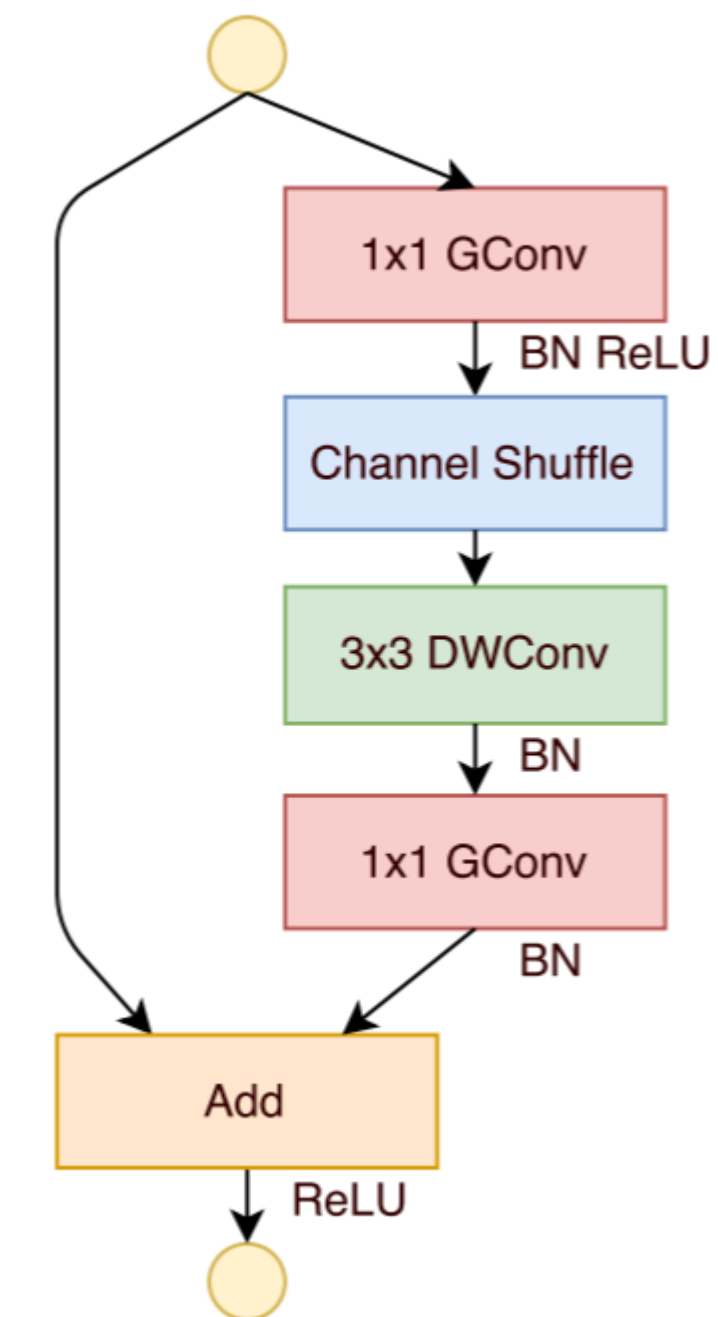
ShuffleNet v2 [Ma et al, ECCV'18]

✓ Feature reuse with dense connection

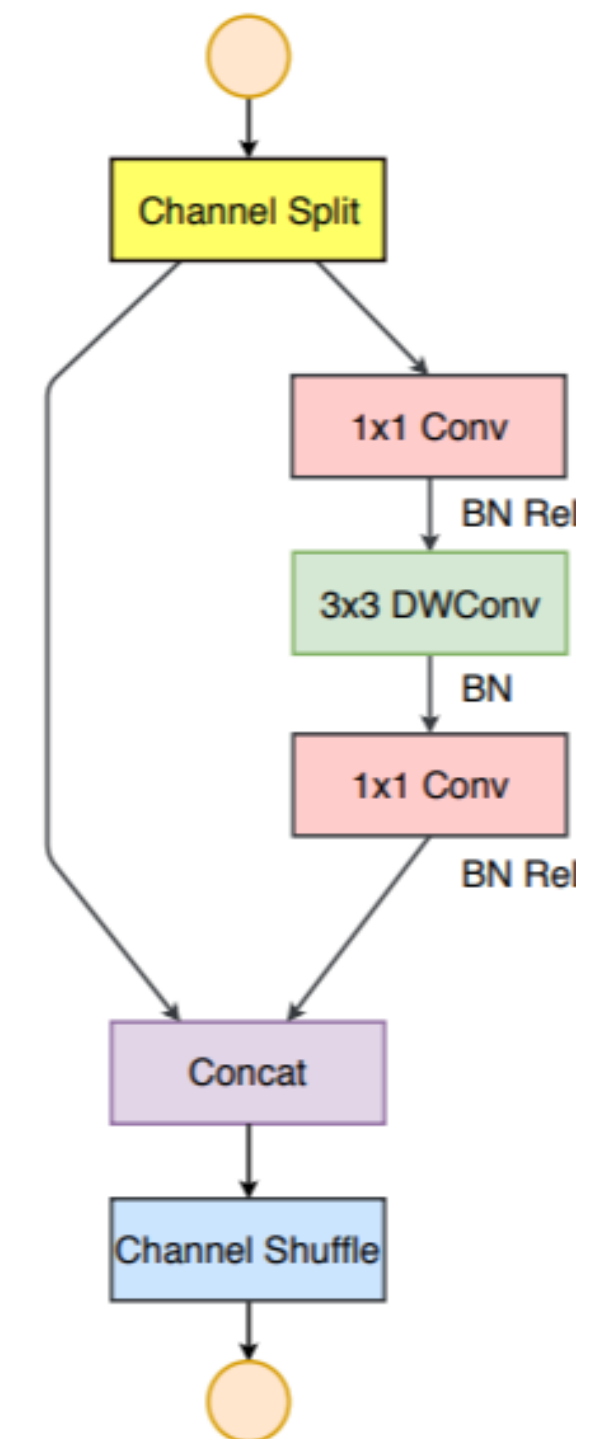
✓ Special design for hardware efficiency



Residual unit
with DWC



ShuffleNet v1 : Group
Conv with channel shuffle



ShuffleNet v2 : Channel
split and dense connection

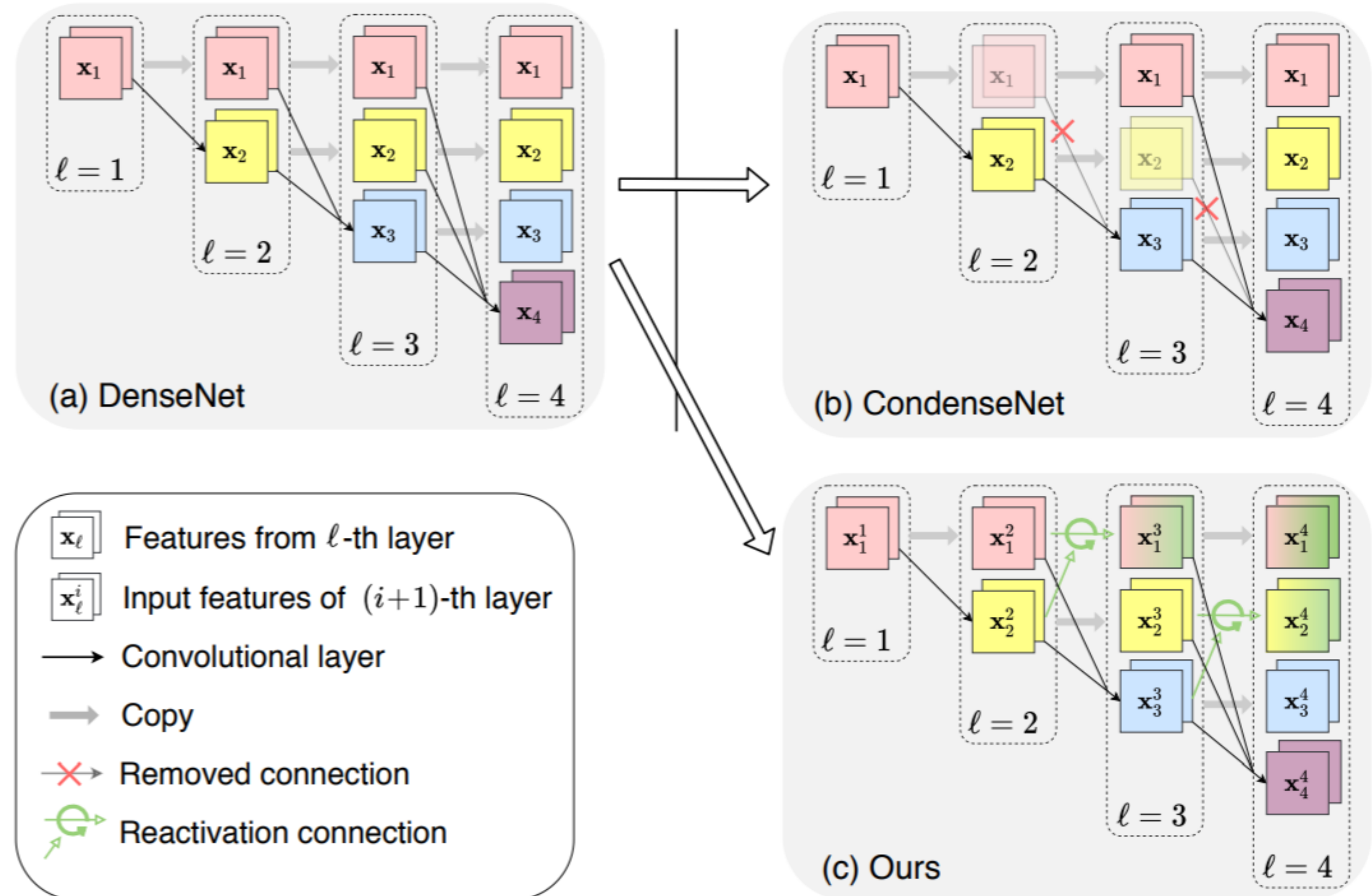
CondenseNets

CondenseNets v1 [Huang et al, CVPR'18]

- ✓ Sparsified dense connections
- ✓ Learned group convolution

CondenseNets v2 [Yang et al, CVPR'21]

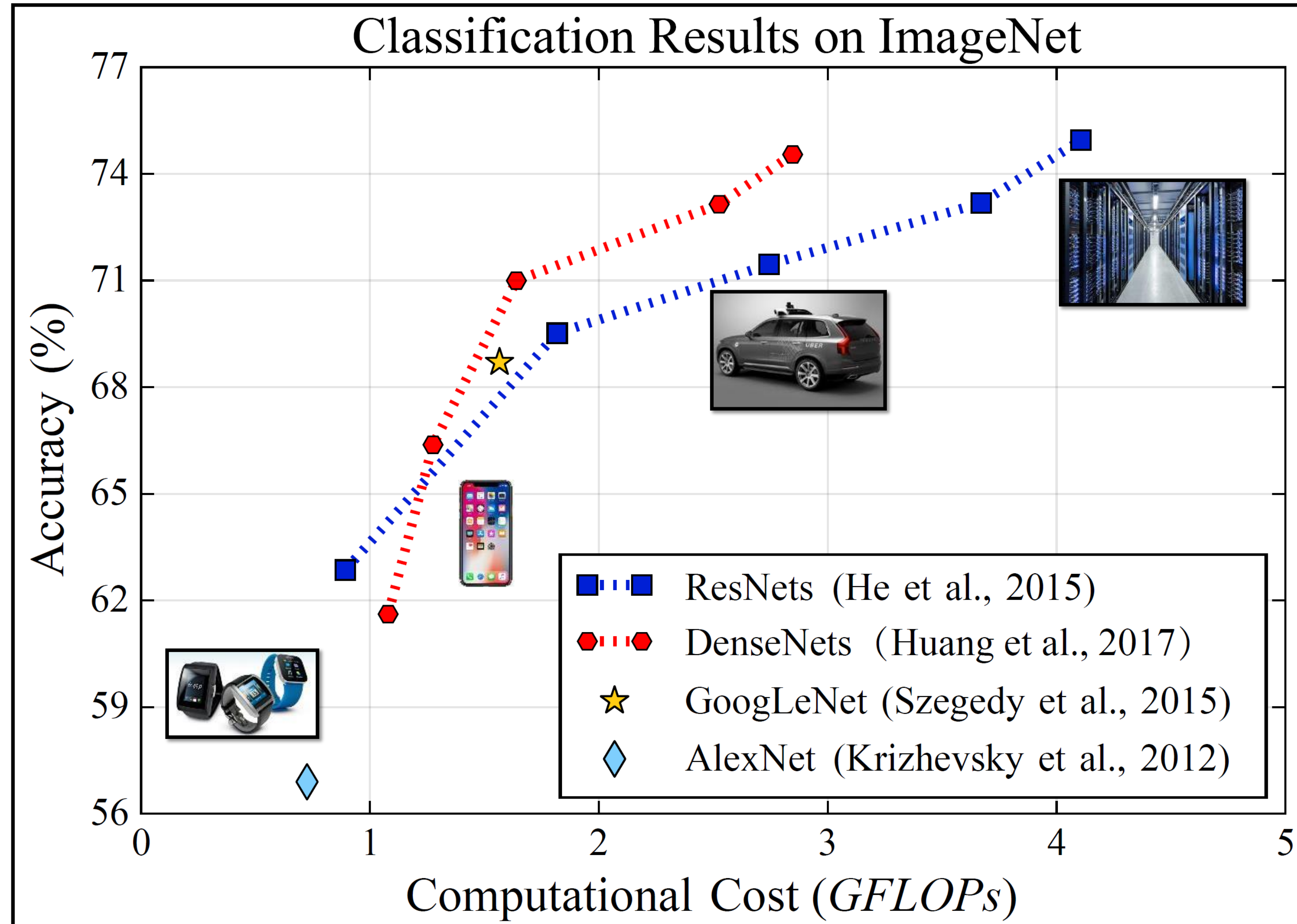
- ✓ Feature reactivation



1. Overview of CNN backbones
2. Architecture design for mobile CNNs
3. **Dynamic CNNs for mobile applications**

Why do we need **dynamic neural networks?**

Accuracy-Time Tradeoff



Bigger is better

Bigger models are needed for those noncanonical images.



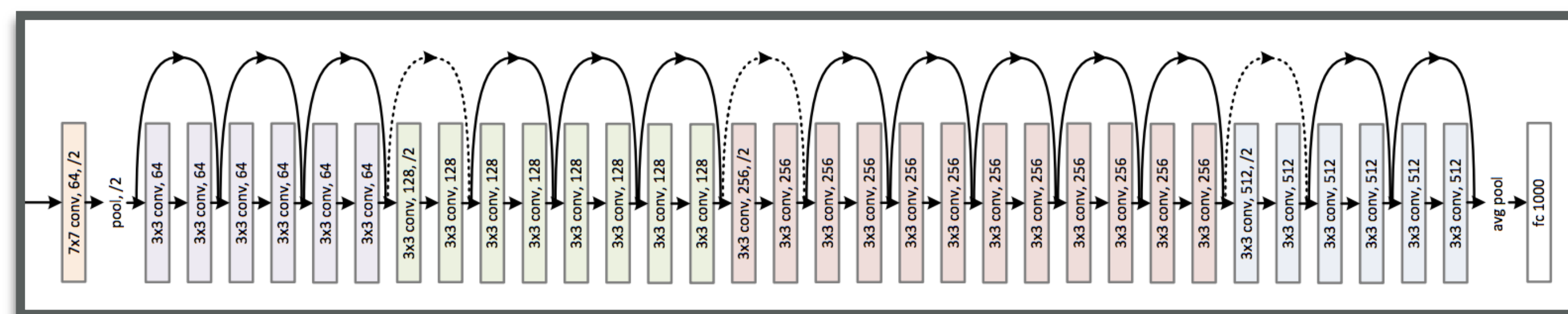
**Photo Courtesy of Pixel Addict (CC BY-ND 2.0)*

Bigger is better

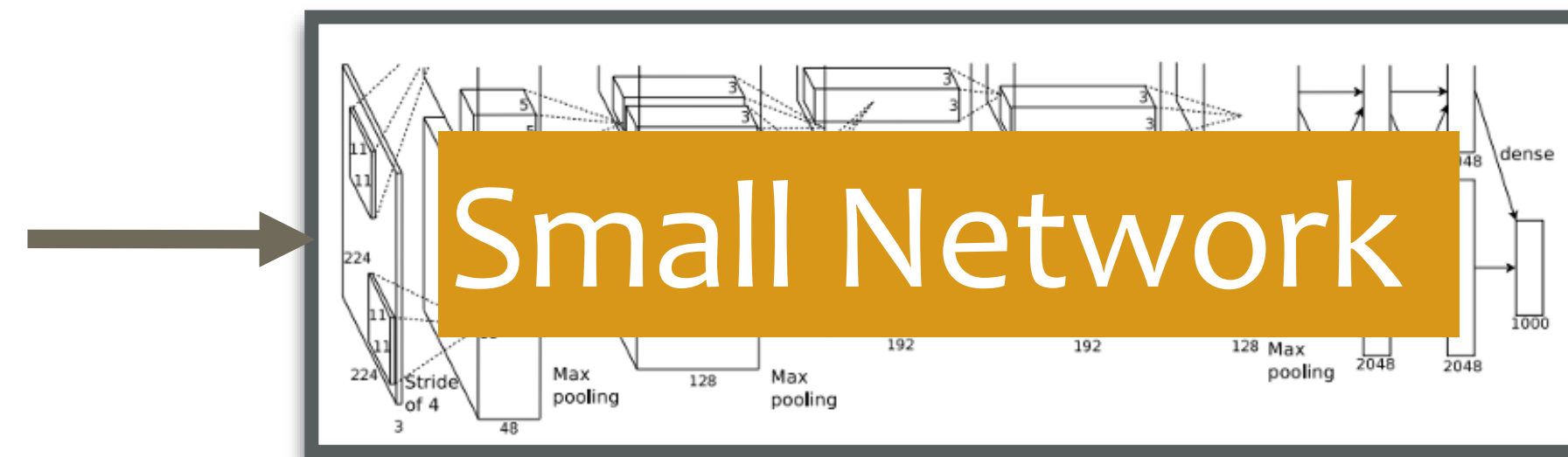


**Photo Courtesy of Willian Doyle(CC BY-ND 2.0)*

Why do we use the *same* expensive model for all images?

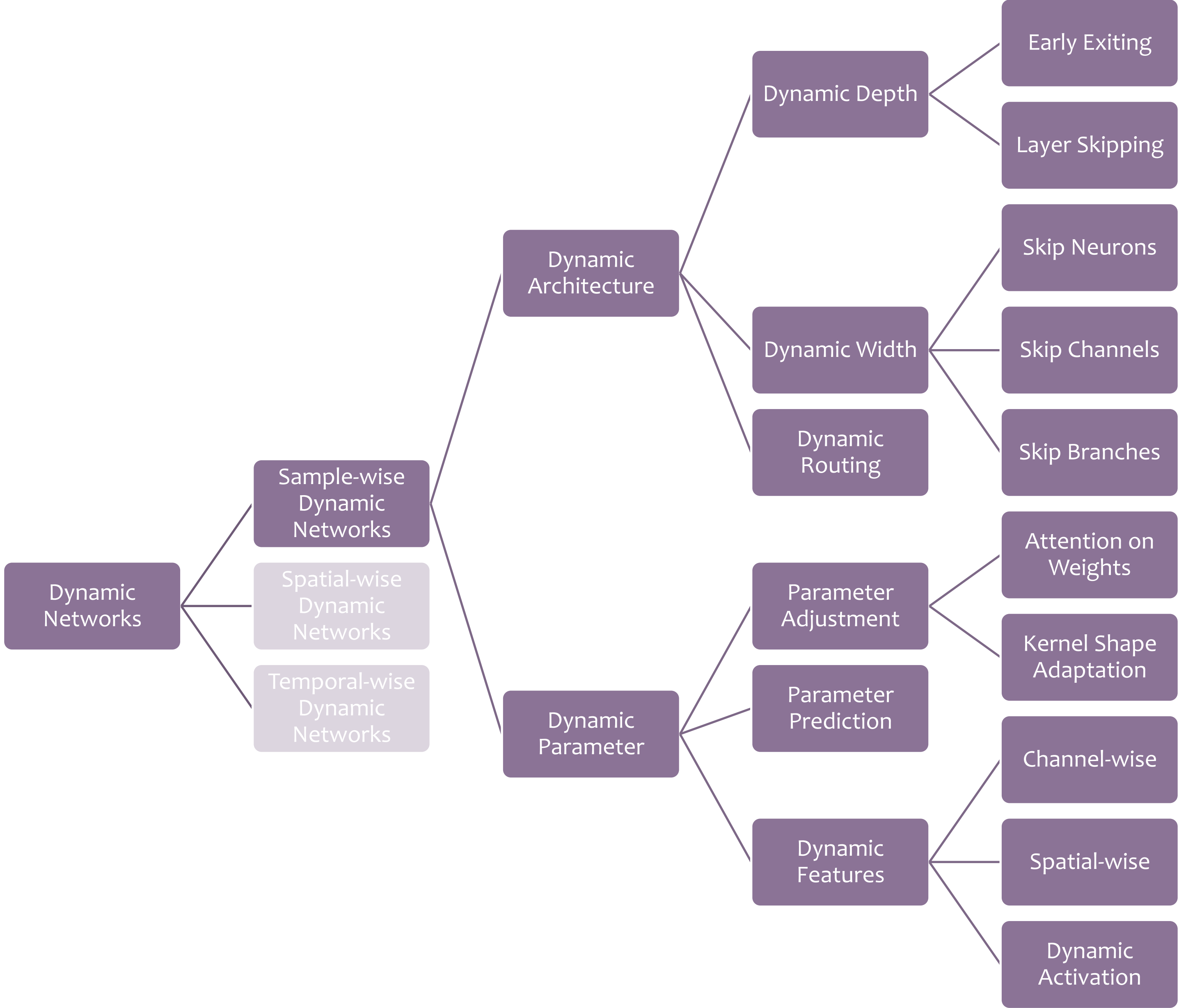


The model architecture (depth, width, etc) should be
conditioned on the input!

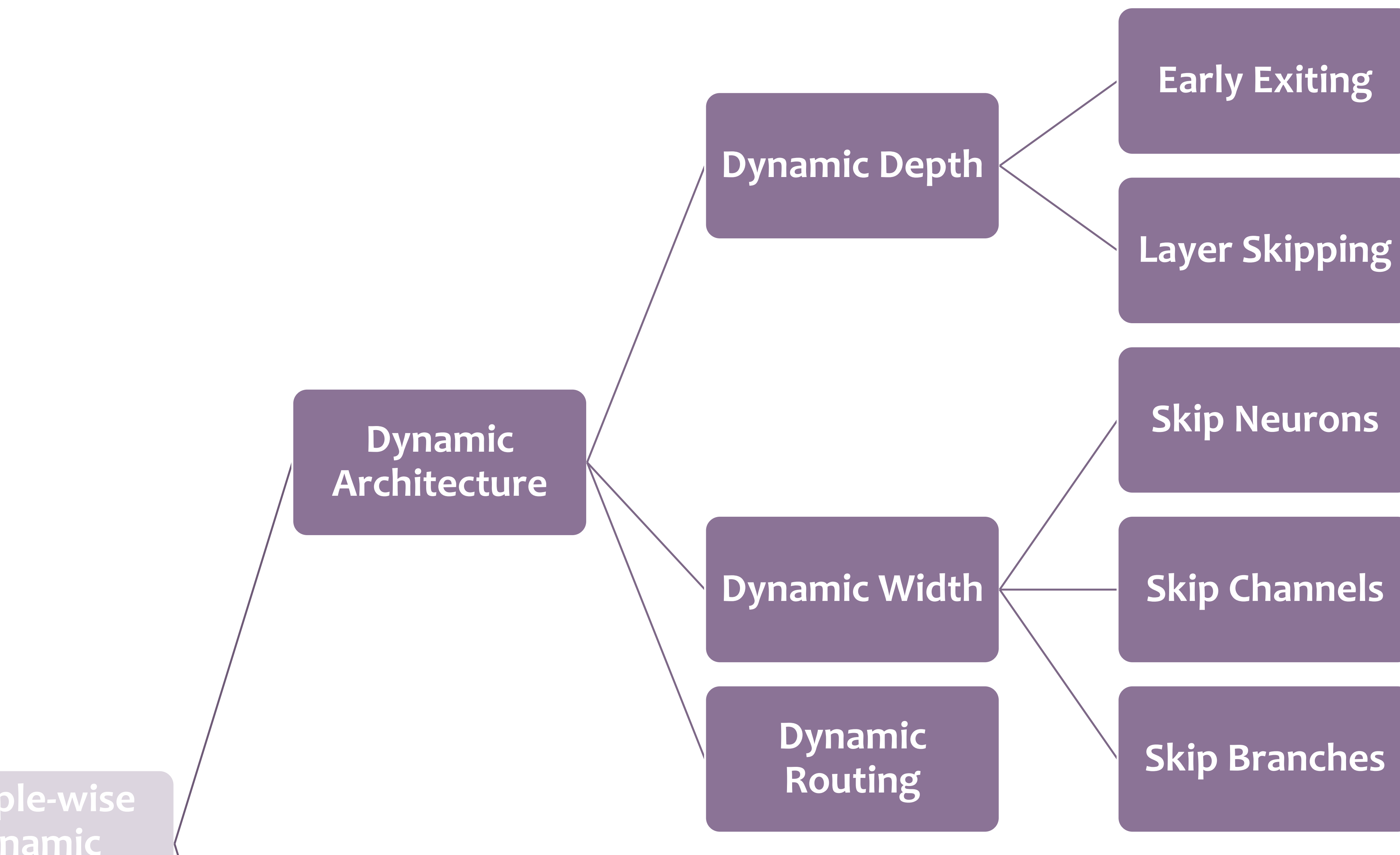


1. Overview of CNN backbones
2. Architecture design for mobile CNNs
3. Dynamic CNNs for mobile applications
 - A. Sample-wise Dynamic Networks
 - B. Spatial-wise Dynamic Networks
 - C. Temporal-wise Dynamic Networks

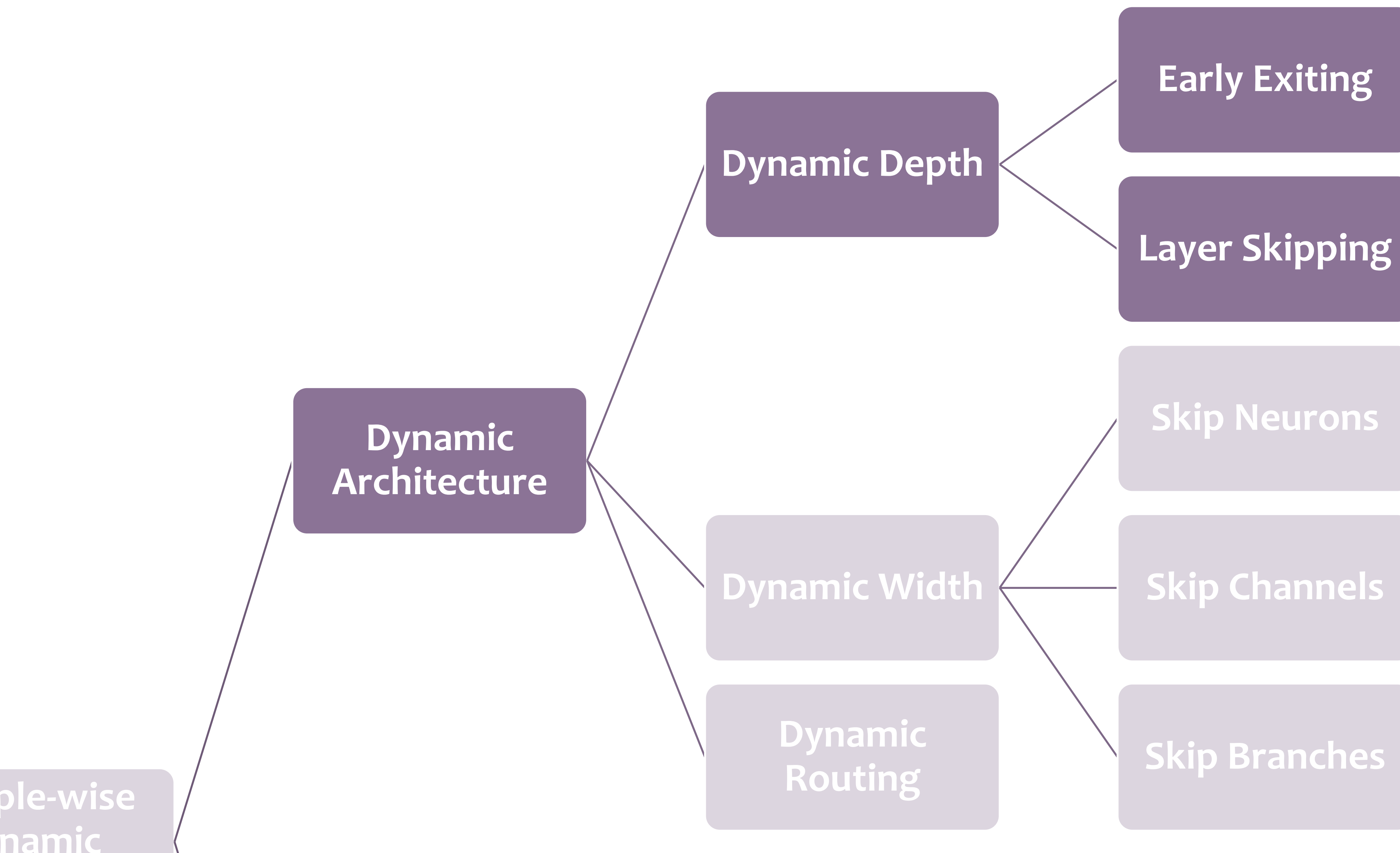
Sample-wise Dynamic Neural Networks



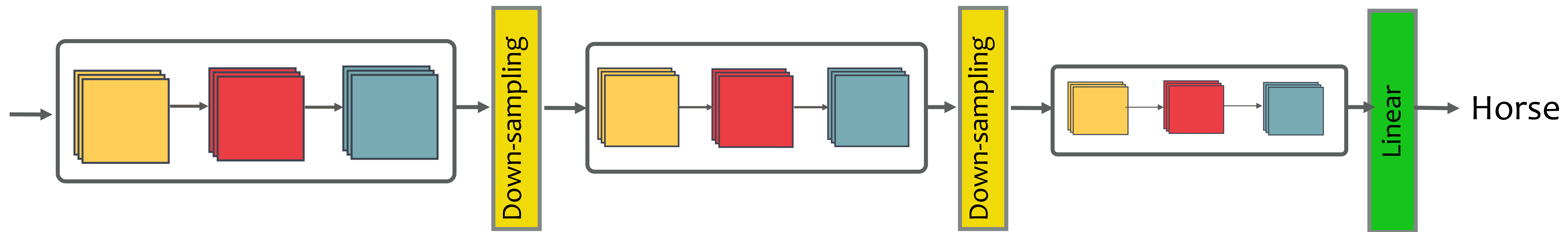
Sample-wise Dynamic Neural Networks



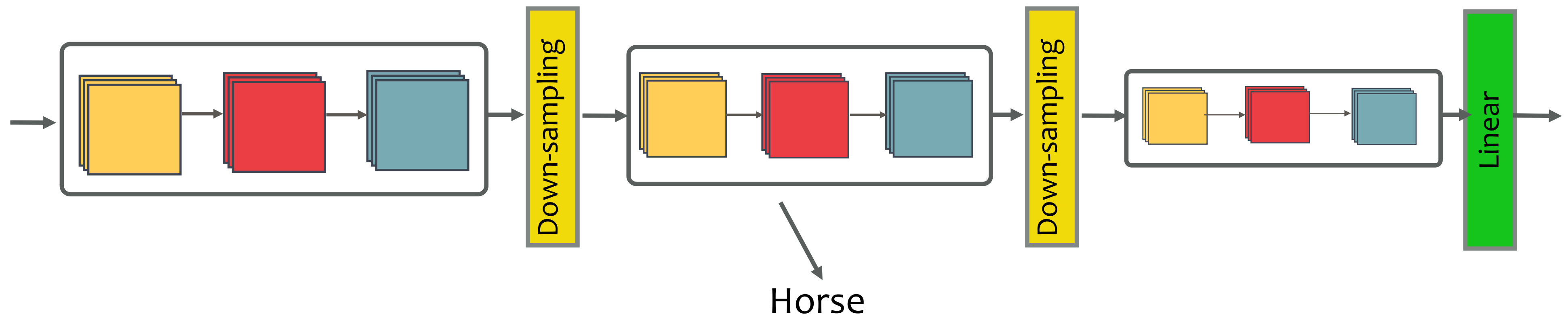
Sample-wise Dynamic Neural Networks



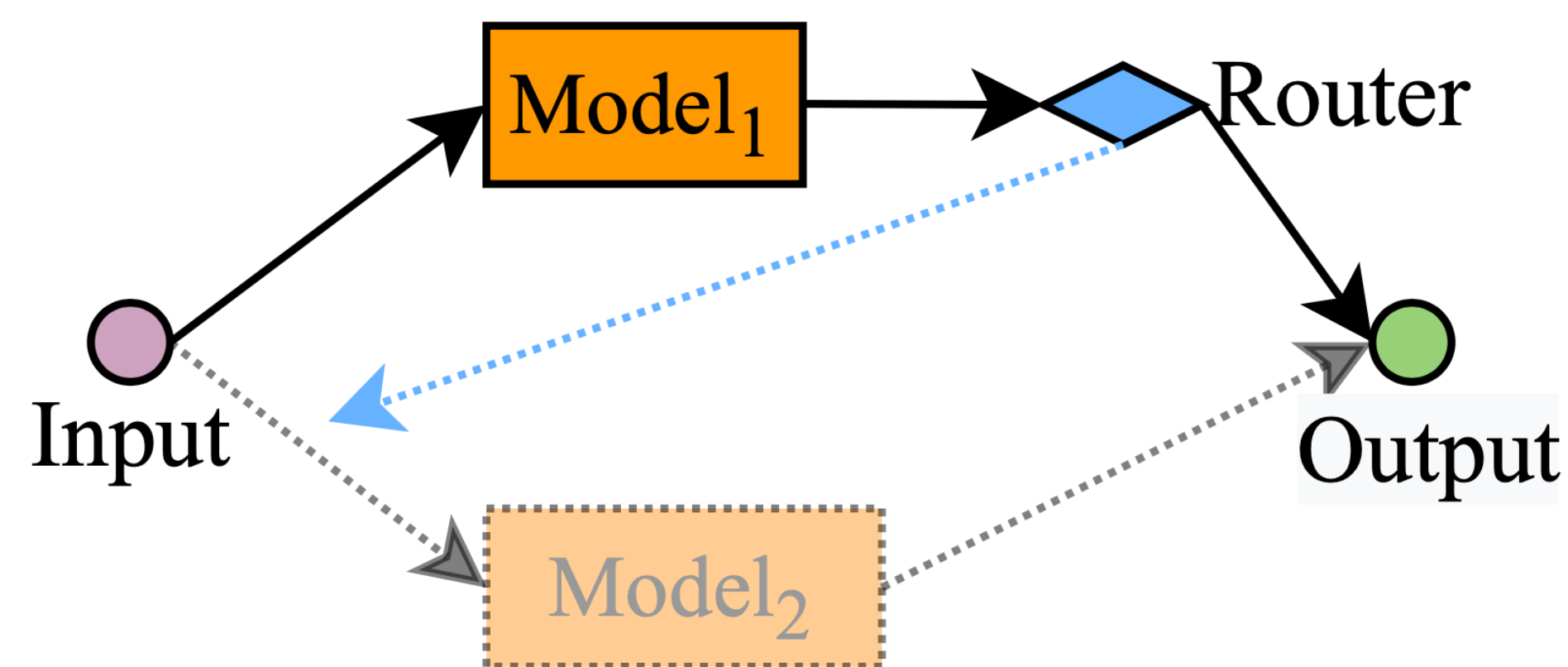
Dynamic Depth: Early Exiting



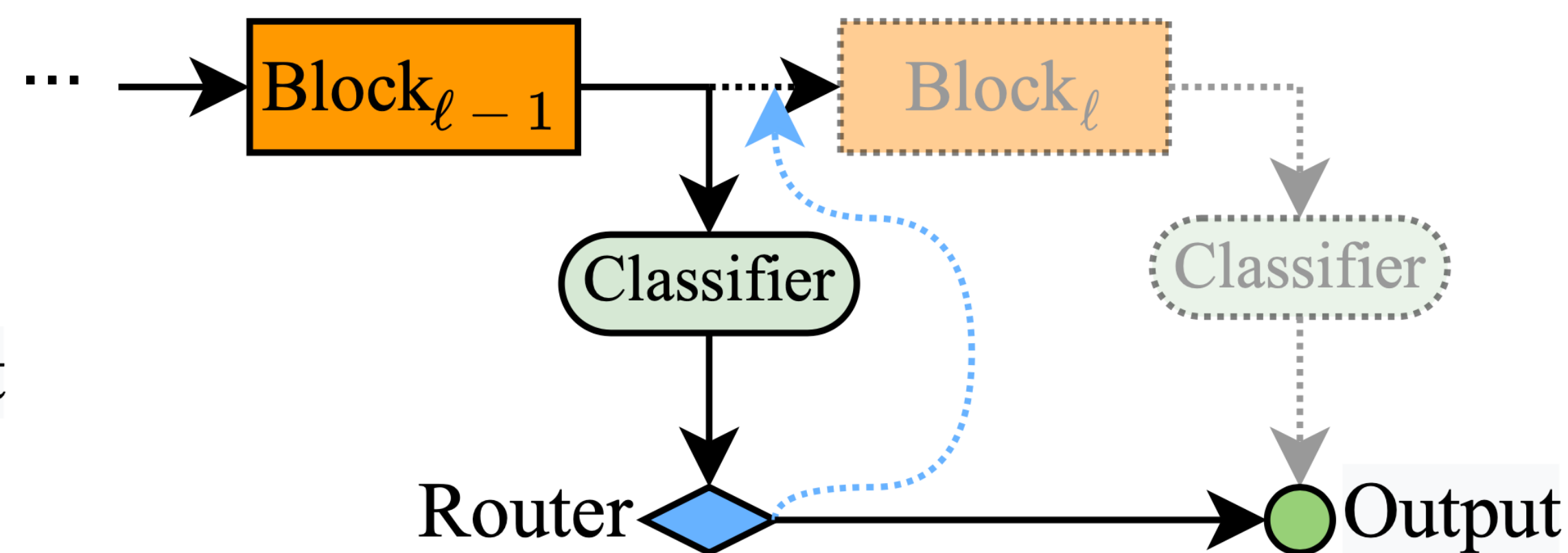
Dynamic Depth: Early Exiting



Early Exiting: Two Implementations



(a) Cascading of models.



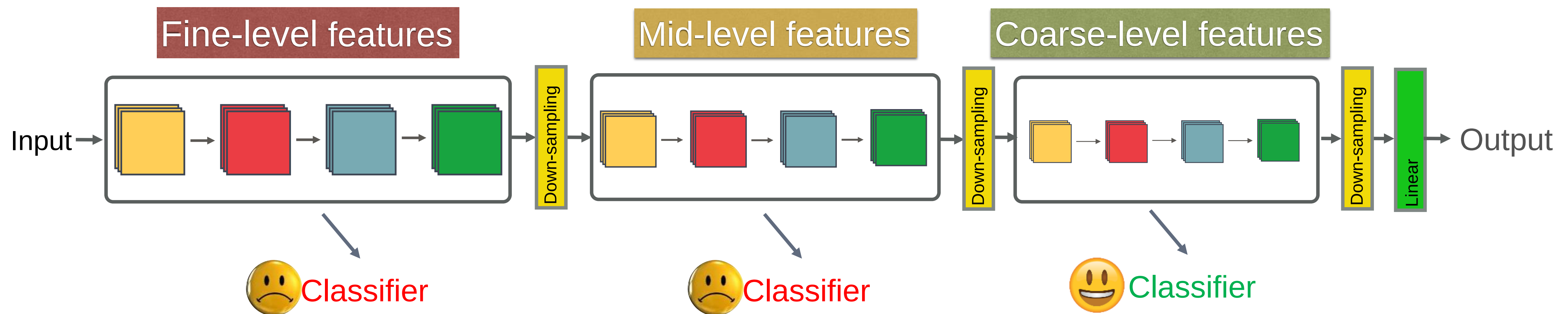
(b) Network with intermediate classifiers.

- Park, E., Kim, D., Kim, S., Kim, Y. D., Kim, G., Yoon, S., & Yoo, S. (2015, October). Big/little deep neural network for ultra low power inference. In *2015 International Conference on Hardware/Software Codesign and System Synthesis (CODES+ ISSS)* (pp. 124-132). IEEE.
- Teerapittayanon, S., McDanel, B., & Kung, H. T. (2016, December). Branchynet: Fast inference via early exiting from deep neural networks. In *2016 23rd International Conference on Pattern Recognition (ICPR)* (pp. 2464-2469). IEEE.
- Bolukbasi, T., Wang, J., Dekel, O., & Saligrama, V. (2017, July). Adaptive neural networks for efficient inference. In *International Conference on Machine Learning* (pp. 527-536). PMLR.

Dynamic Depth: Early Exiting



A challenge: Intermediate classifiers may interfere with each other

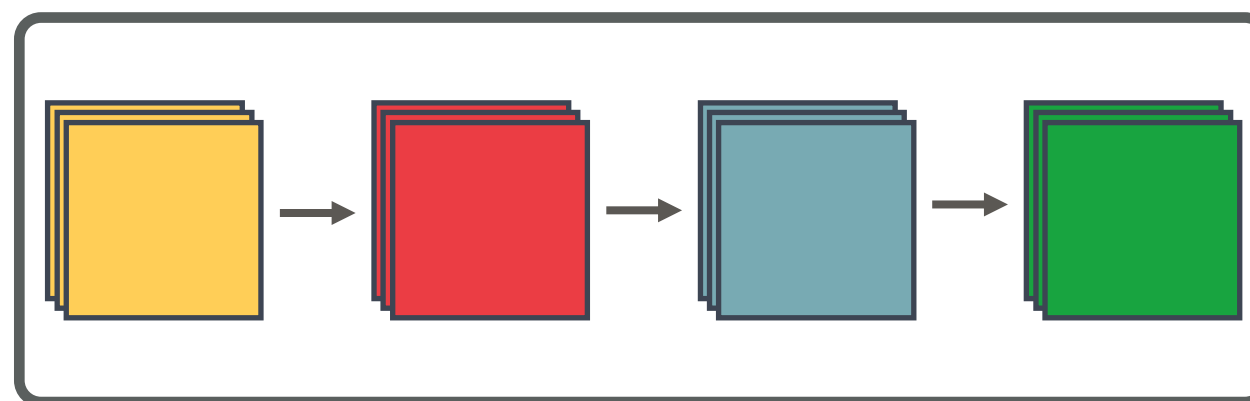


Classifiers **only** work well on **coarse-scale** feature maps

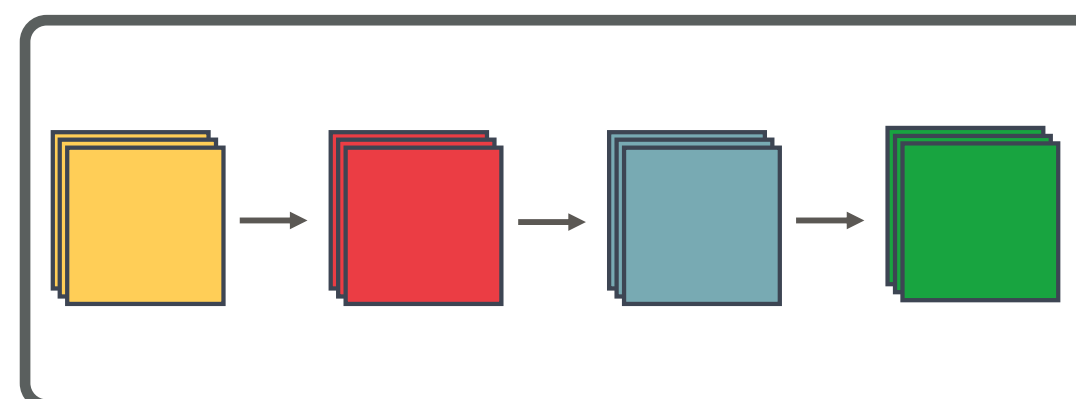
Nearly **all computation** has been done **before** getting a **coarse** feature

Solution: Multi-scale Architecture

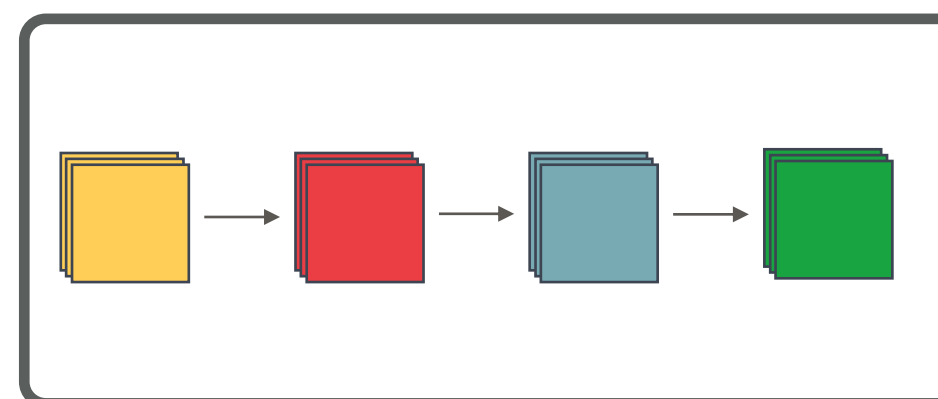
Fine-level features



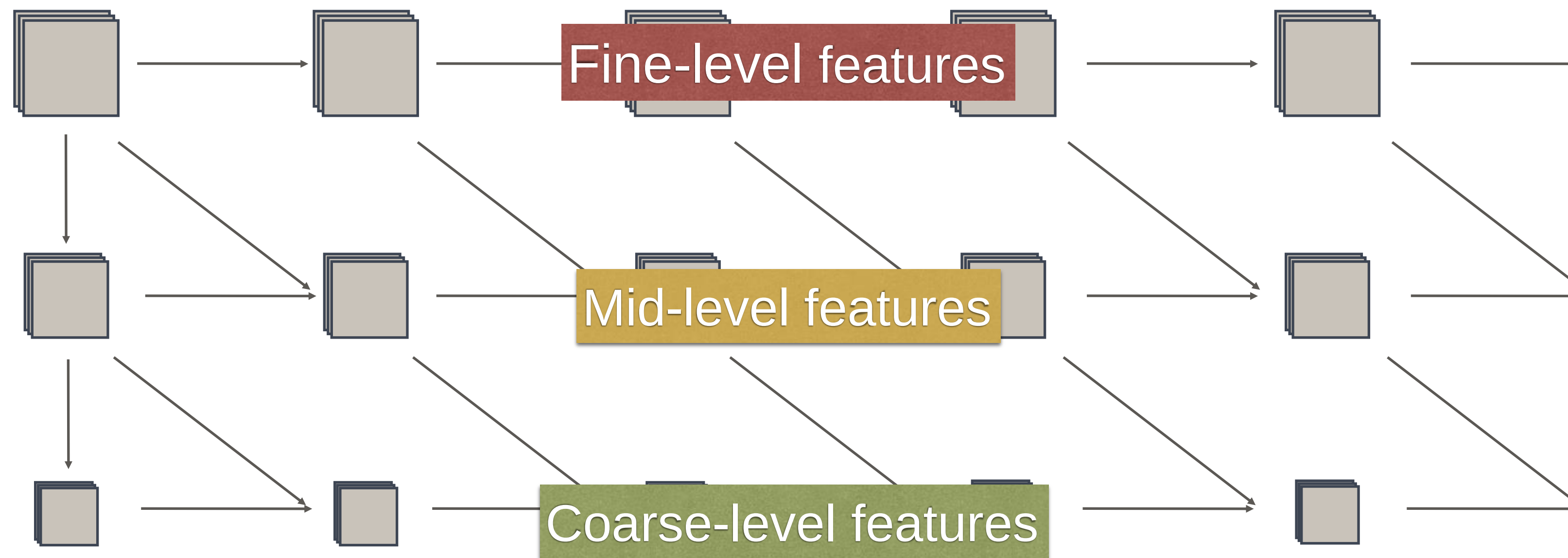
Mid-level features



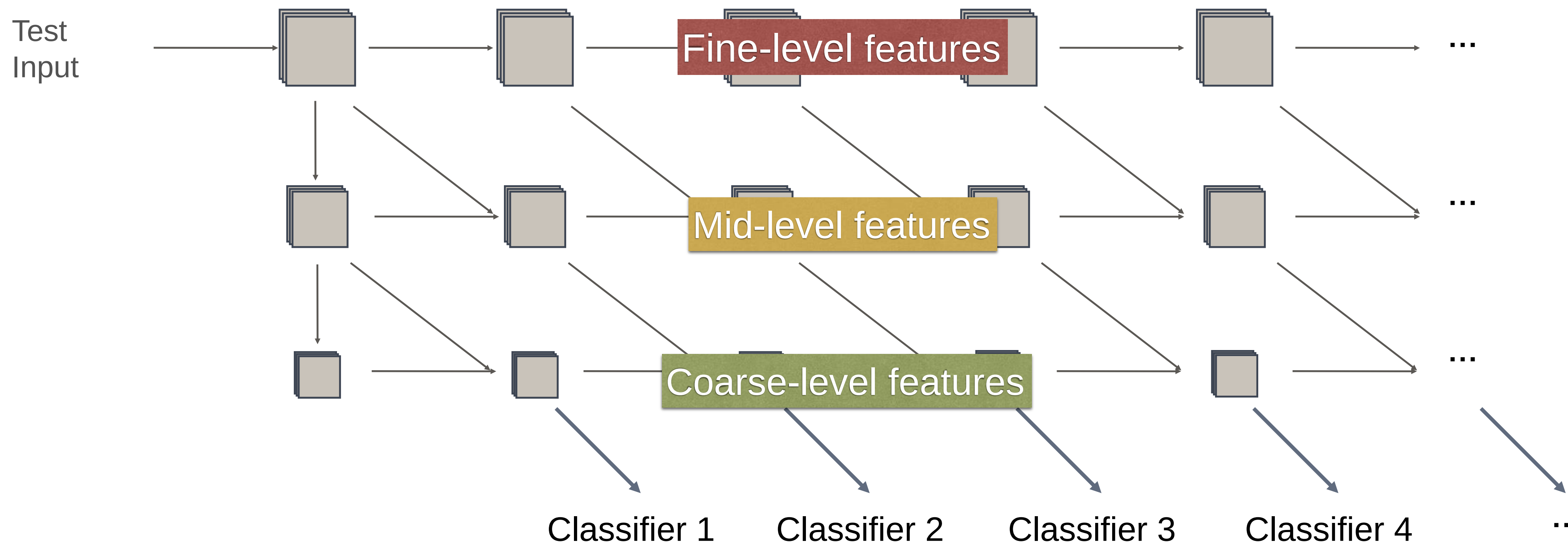
Coarse-level features



Solution: Multi-scale Architecture

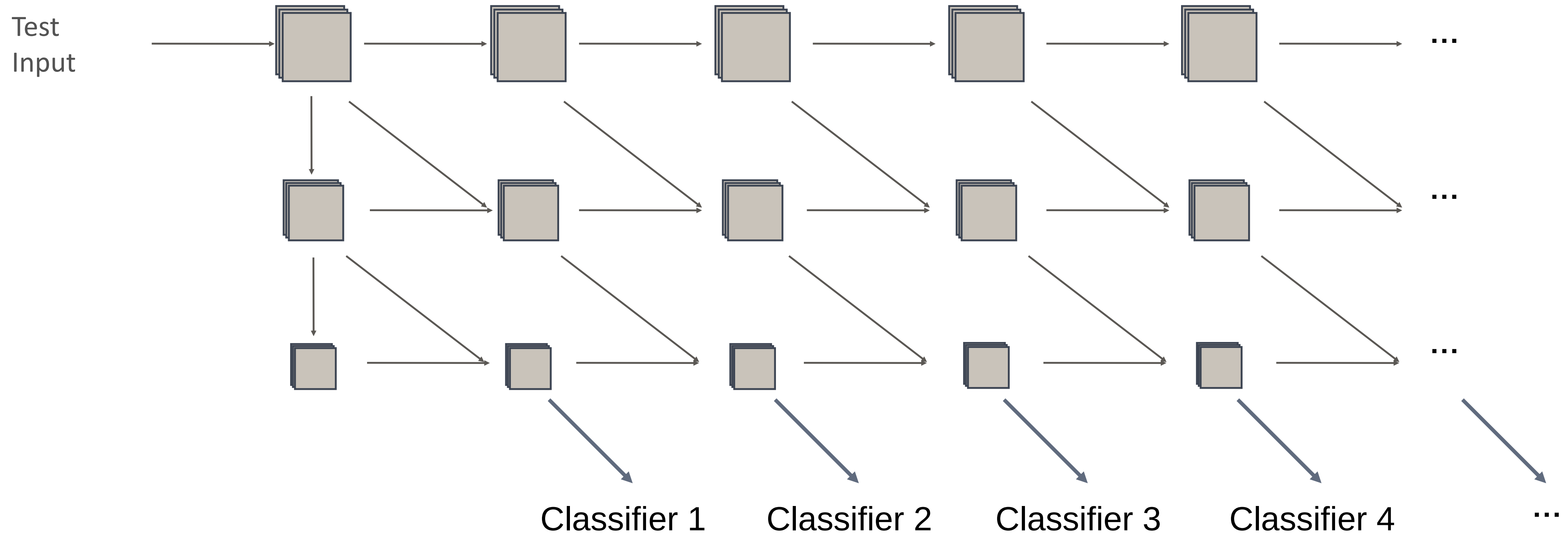


Solution: Multi-scale Architecture

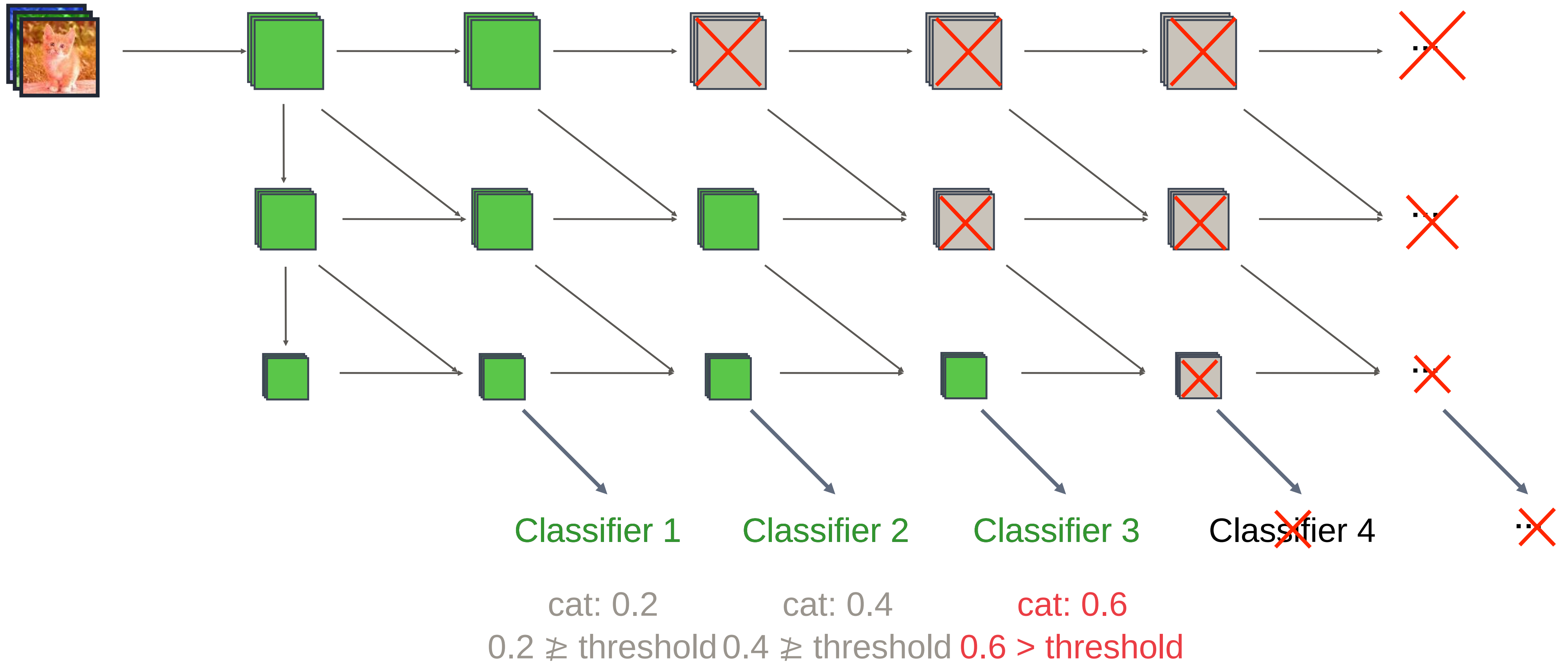


Classifiers only operate on high level features!

Multi-scale densenet

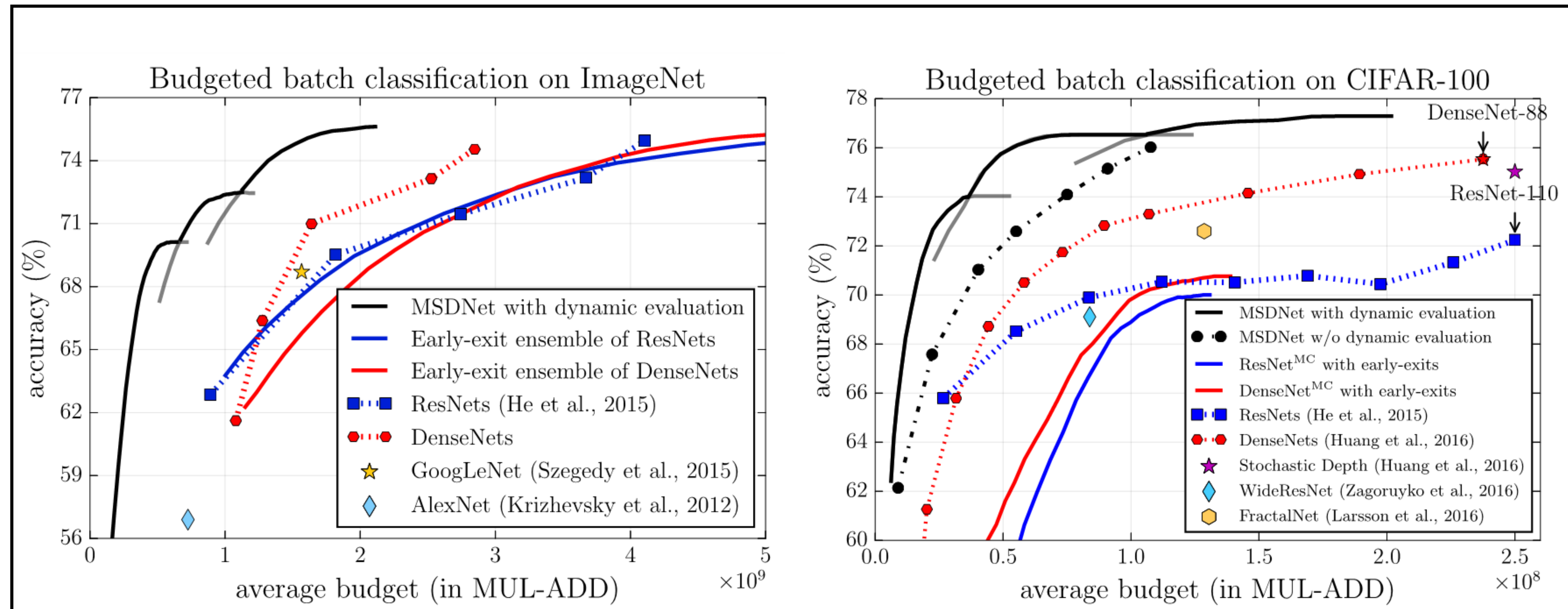


Multi-scale densenet



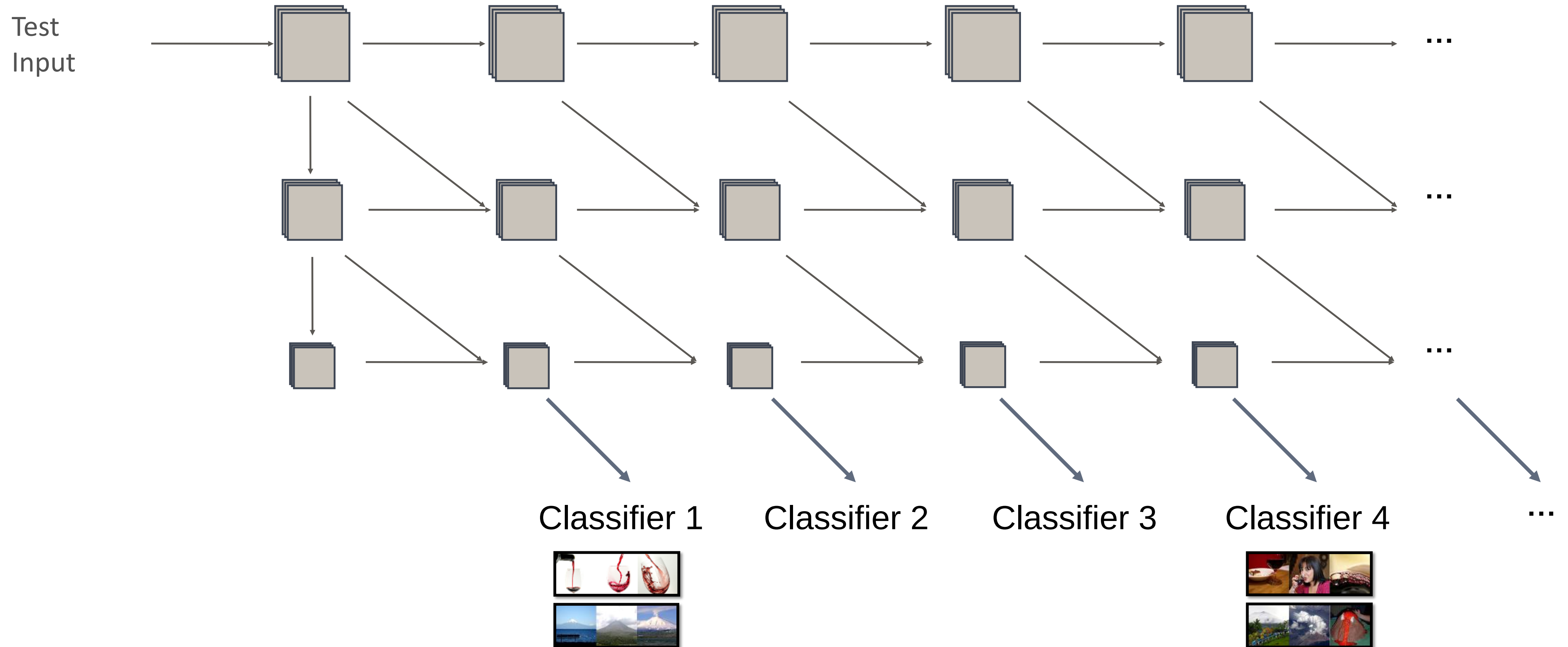
Multi-Scale DenseNet

Results



2x-5x speedup over DenseNet

Visualization

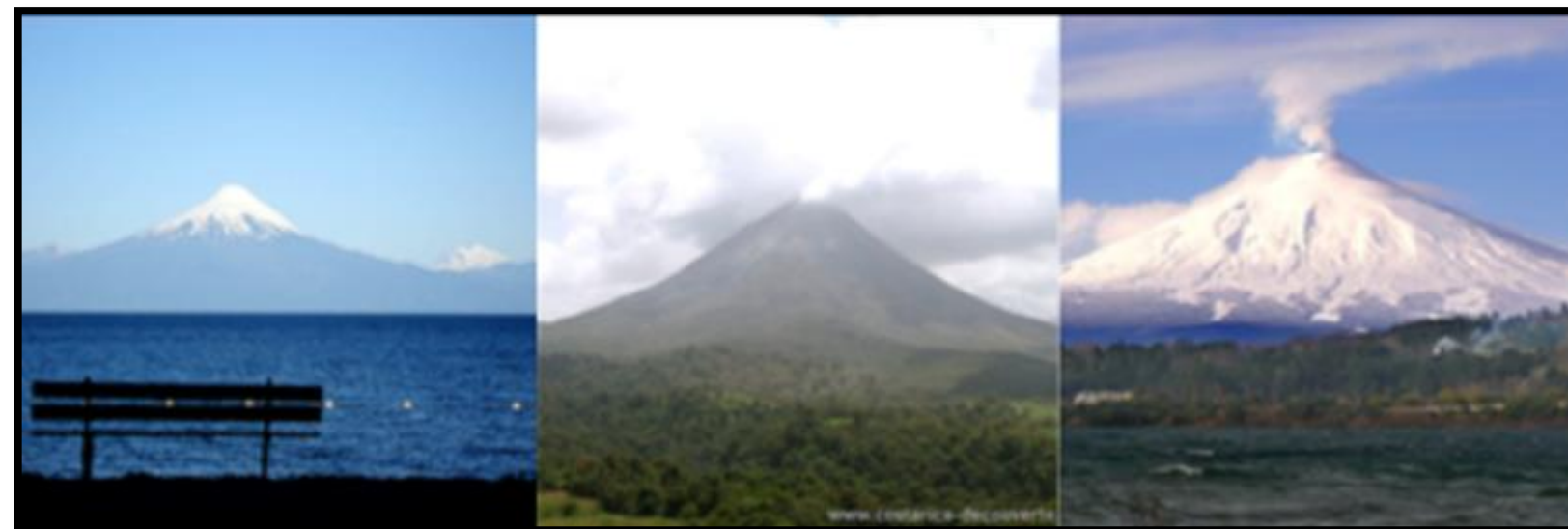


Visualization

Class:
red wine



Class:
volcano



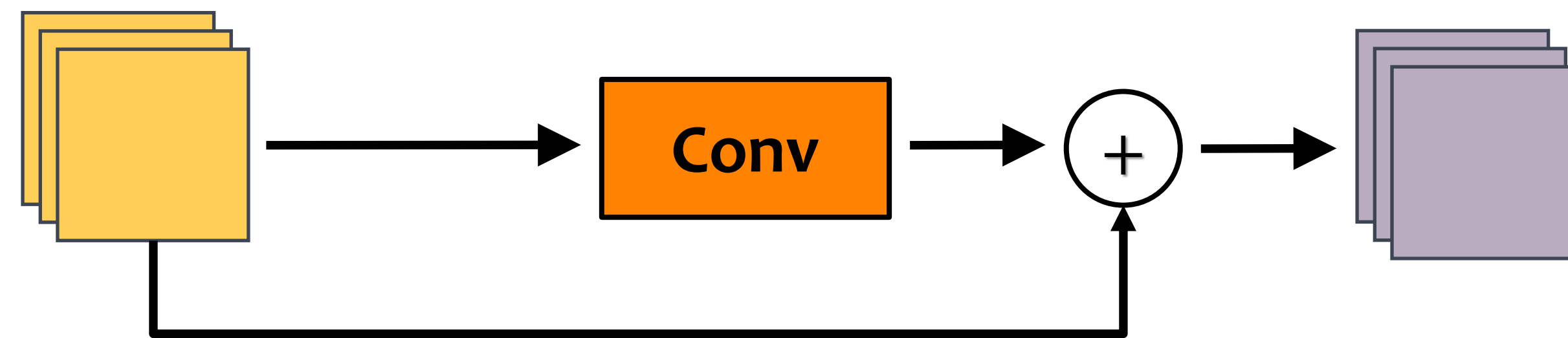
"easy"
(exit at **first** classifier)

"hard"
(exit at **last** classifier)

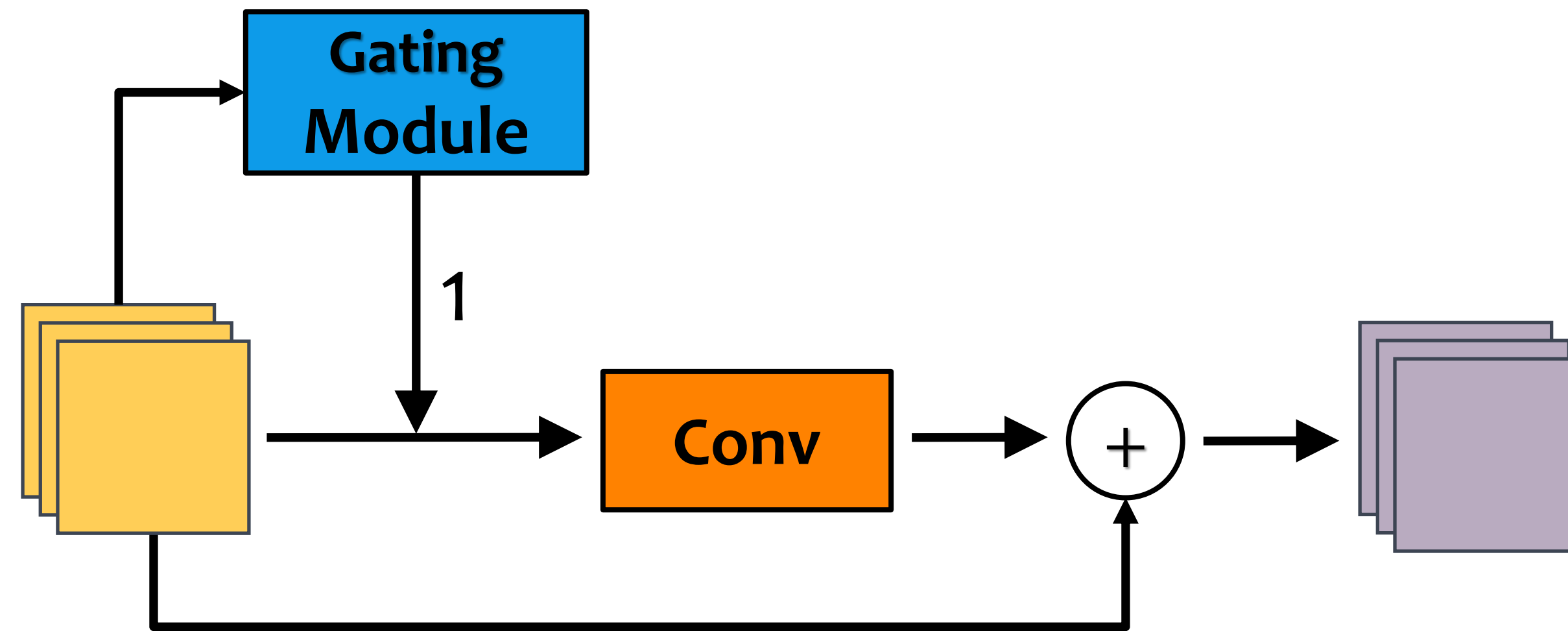
Dynamic Depth: Layer Skipping



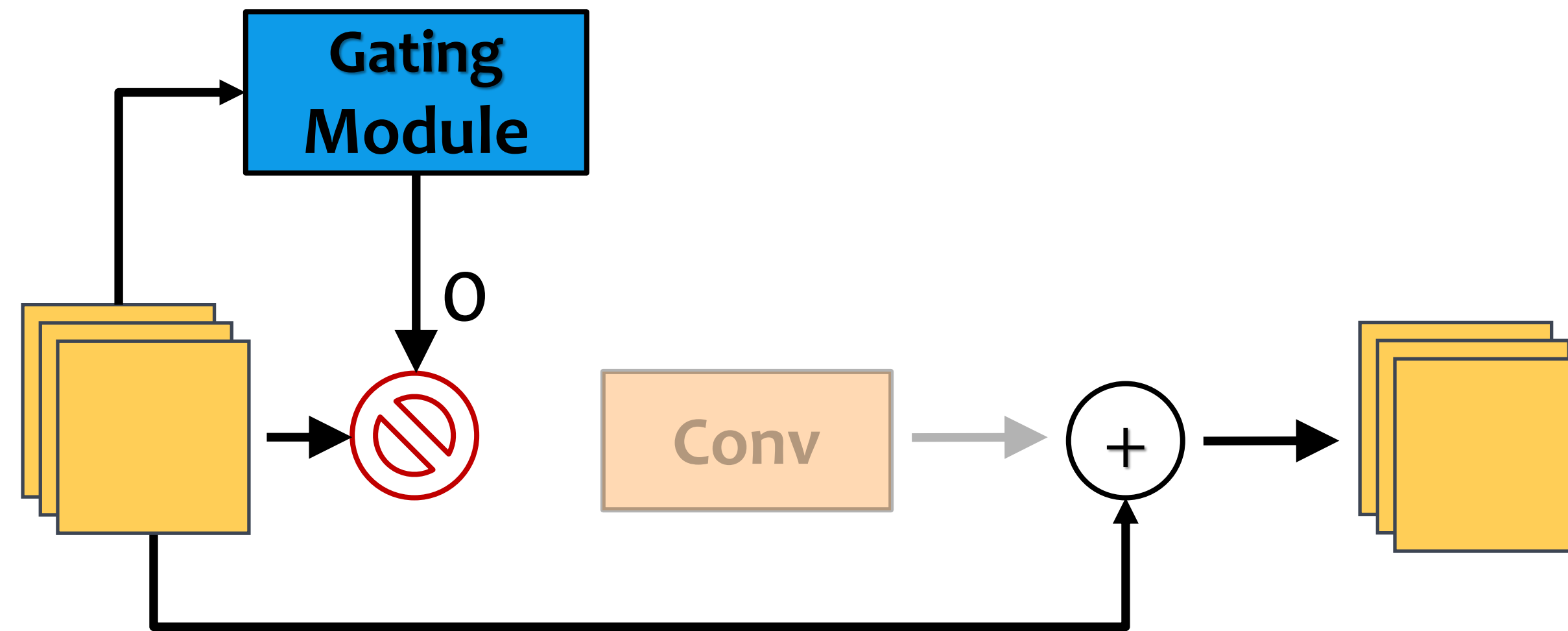
A regular residual block



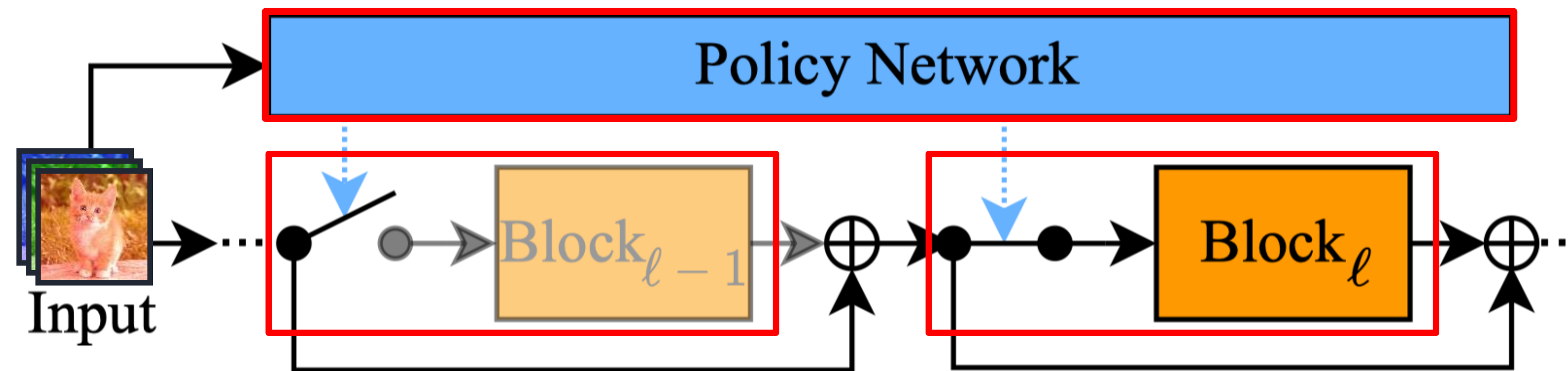
Dynamic Depth: Layer Skipping



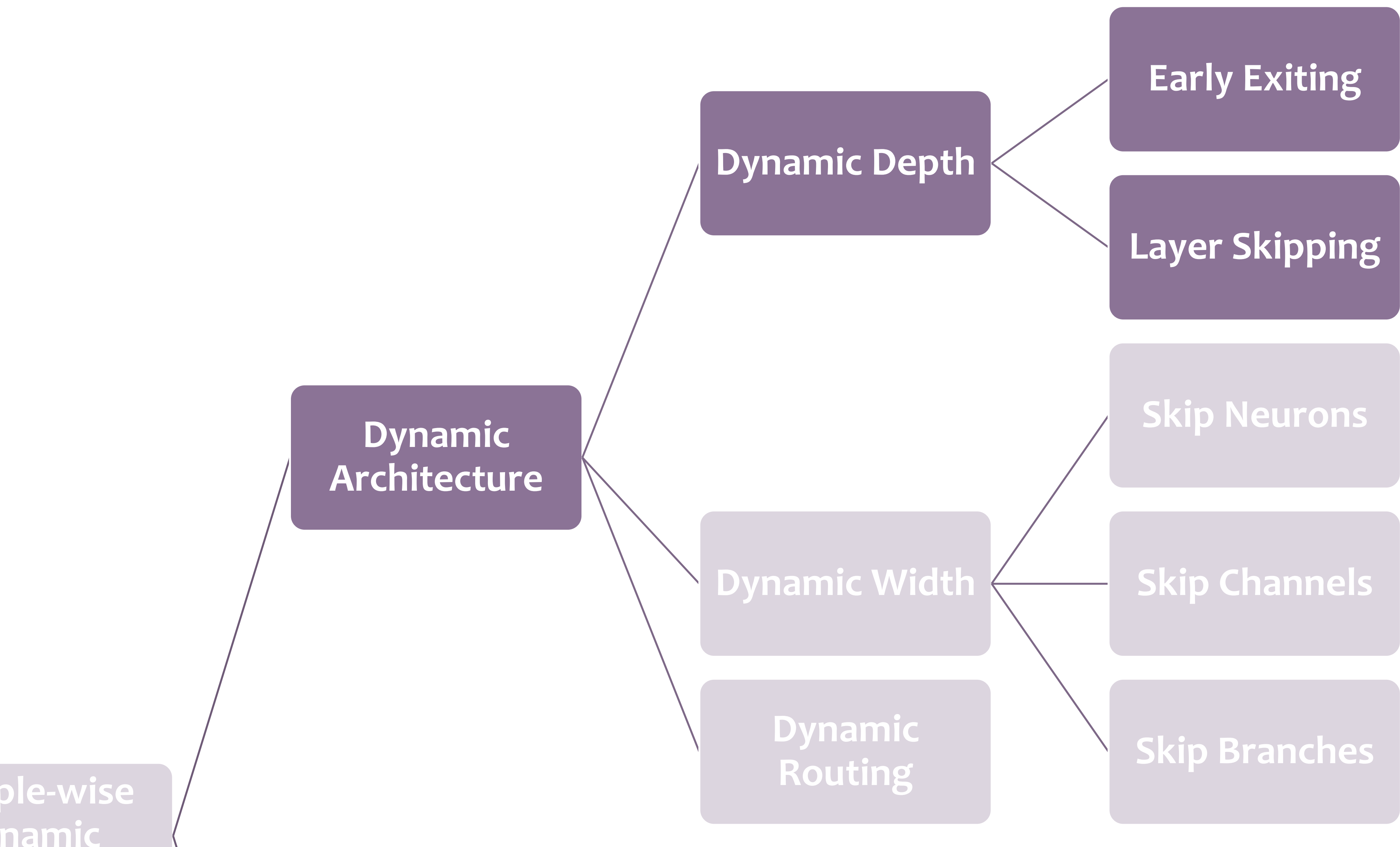
Dynamic Depth: Layer Skipping



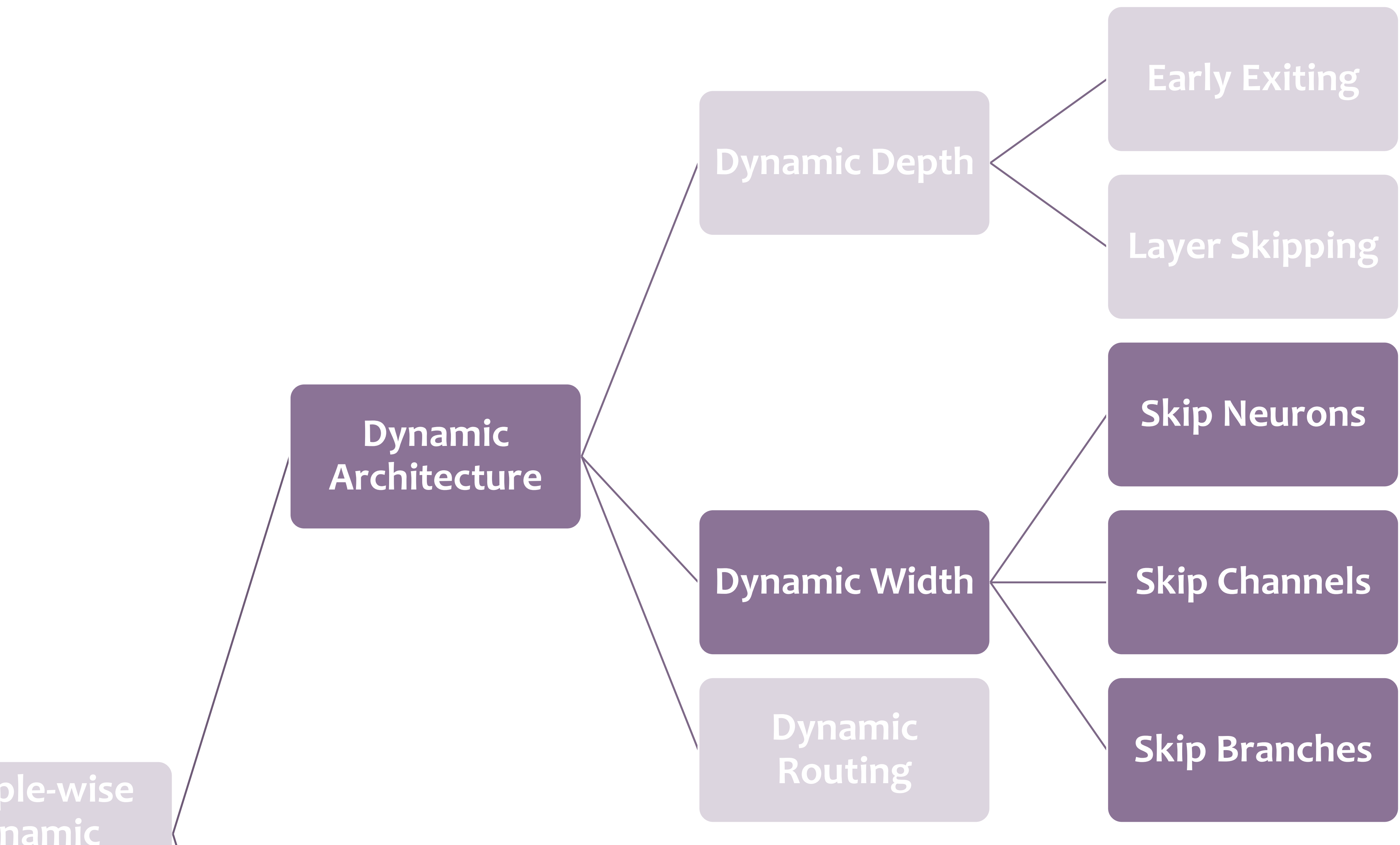
Layer Skipping Based on Policy Networks



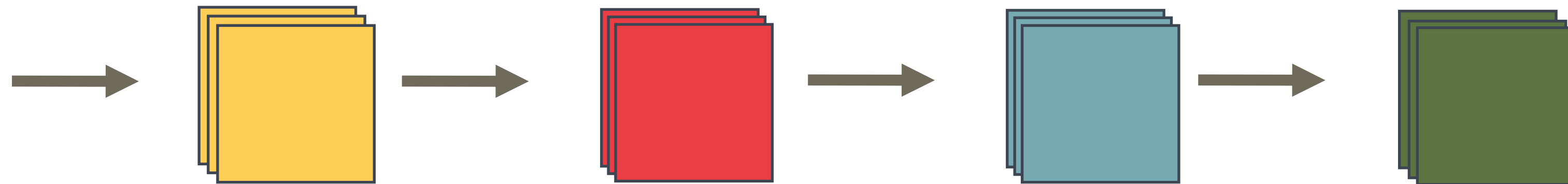
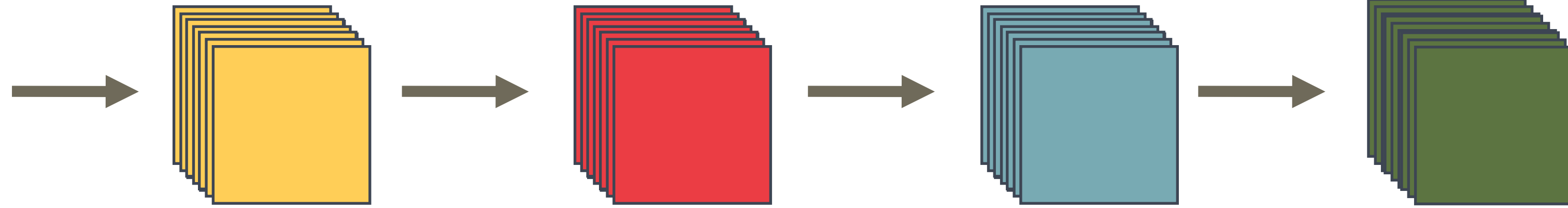
Sample-wise Dynamic Neural Networks



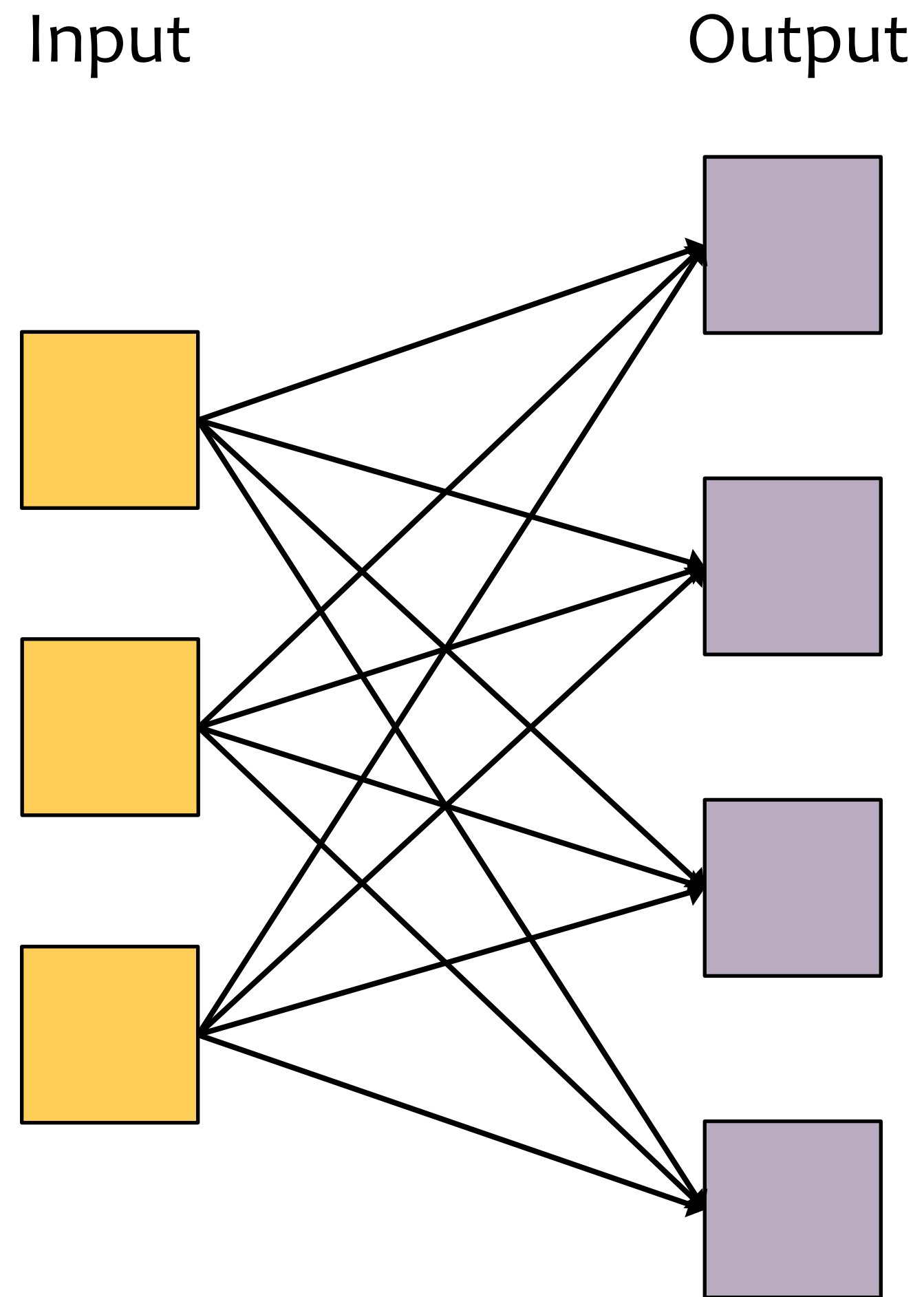
Sample-wise Dynamic Neural Networks



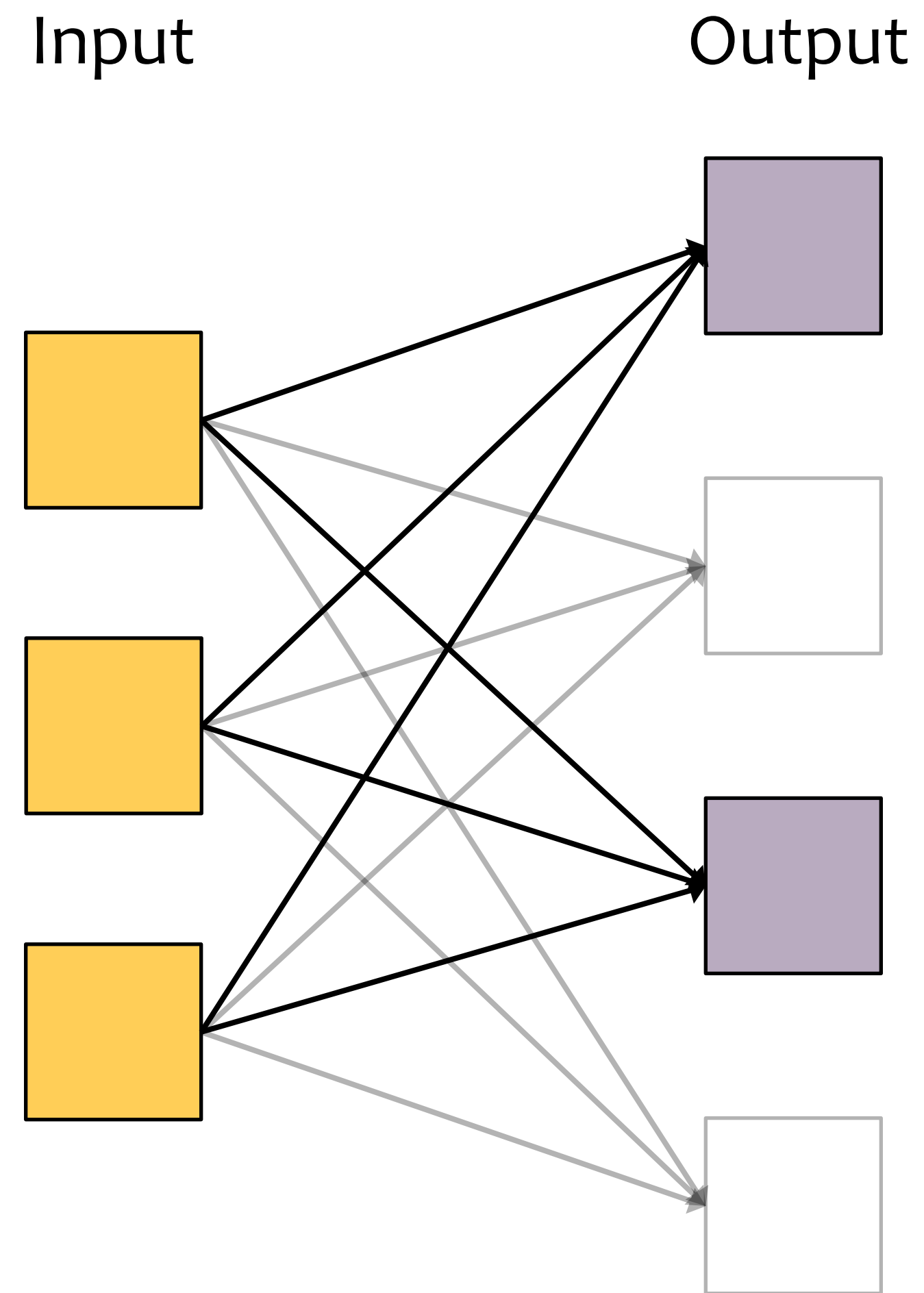
Dynamic Width



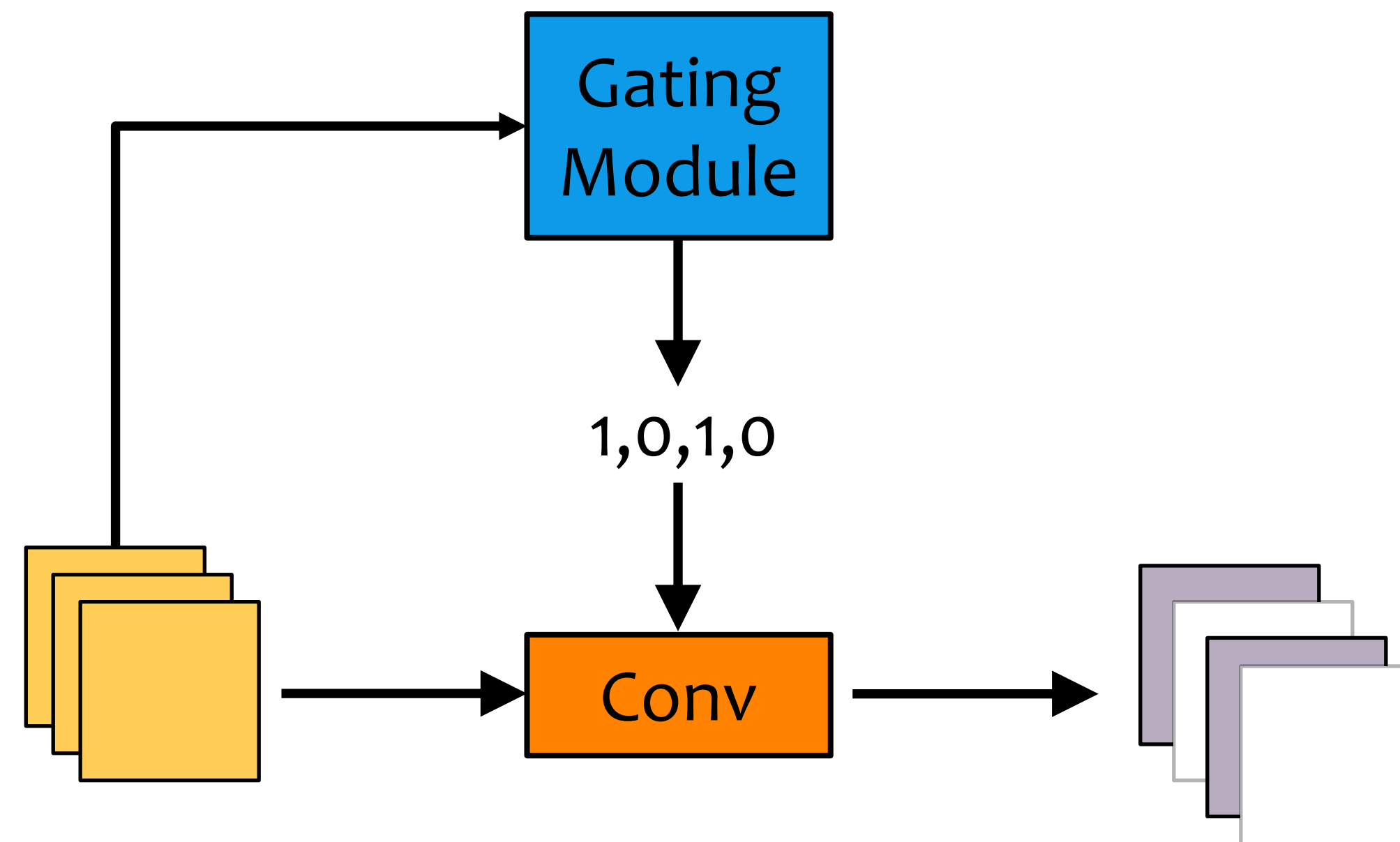
Skip Channels



Skip Channels

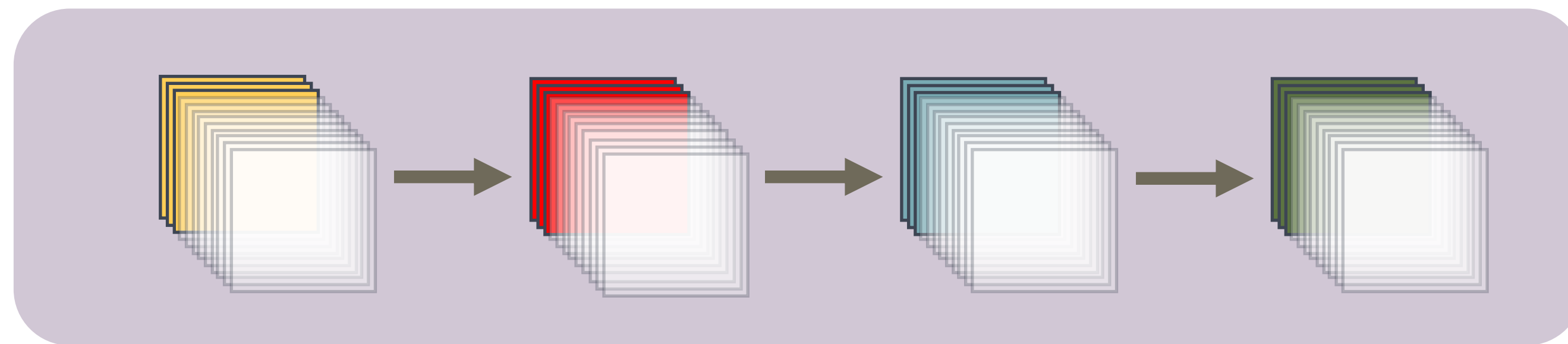


Skip Channels based on Gating Function



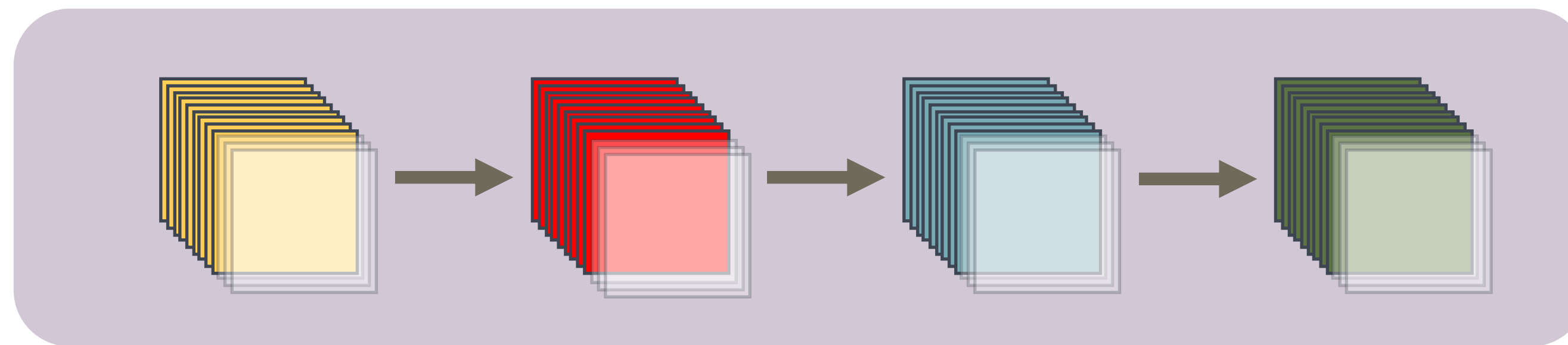
- Lin, J., Rao, Y., Lu, J., & Zhou, J. (2017, December). Runtime neural pruning. In Proceedings of the 31st International Conference on Neural Information Processing Systems (pp. 2178-2188).
- Herrmann, C., Strong Bowen, R., & Zabih, R. (2018). An end-to-end approach for speeding up neural network inference. arXiv e-prints, arXiv-1812.
- Bejnordi, B. E., Blankevoort, T., & Welling, M. (2019, September). Batch-shaping for learning conditional channel gated networks. In International Conference on Learning Representations.

Multi-stage Structure



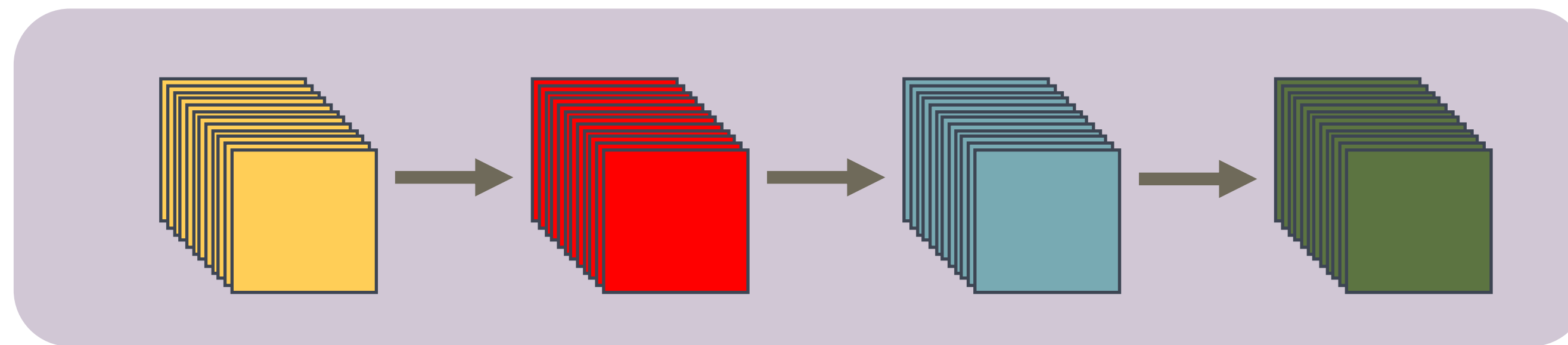
Horse: 0.2

Multi-stage Structure



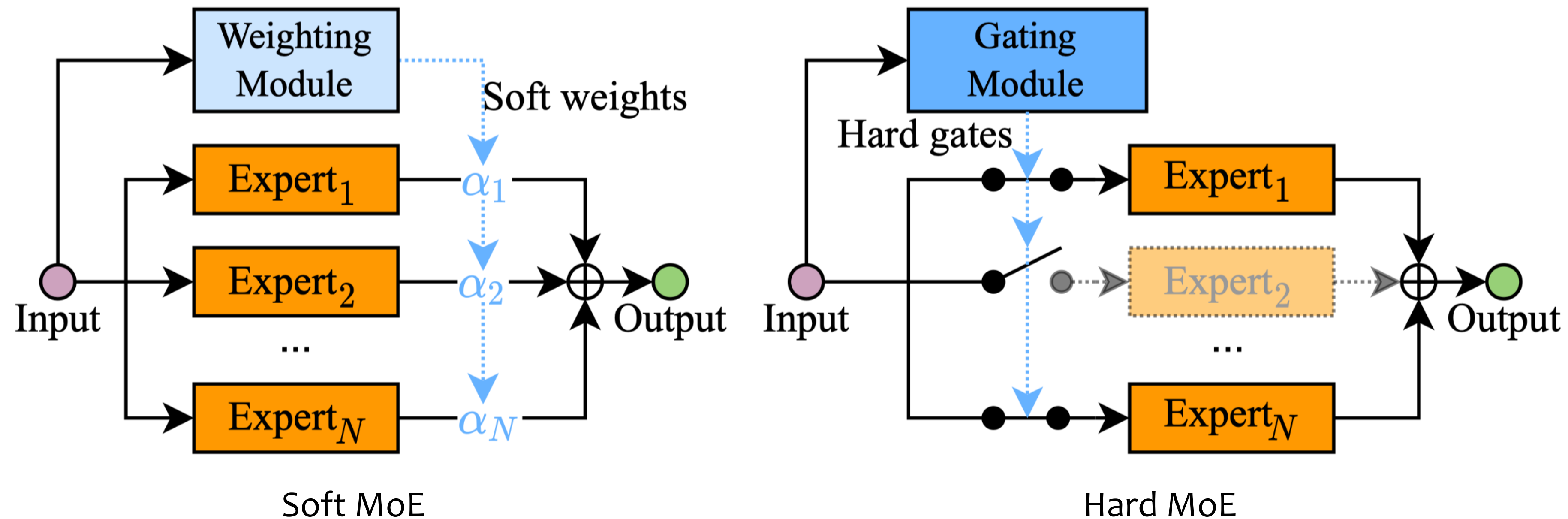
Horse: 0.6

Multi-stage Structure



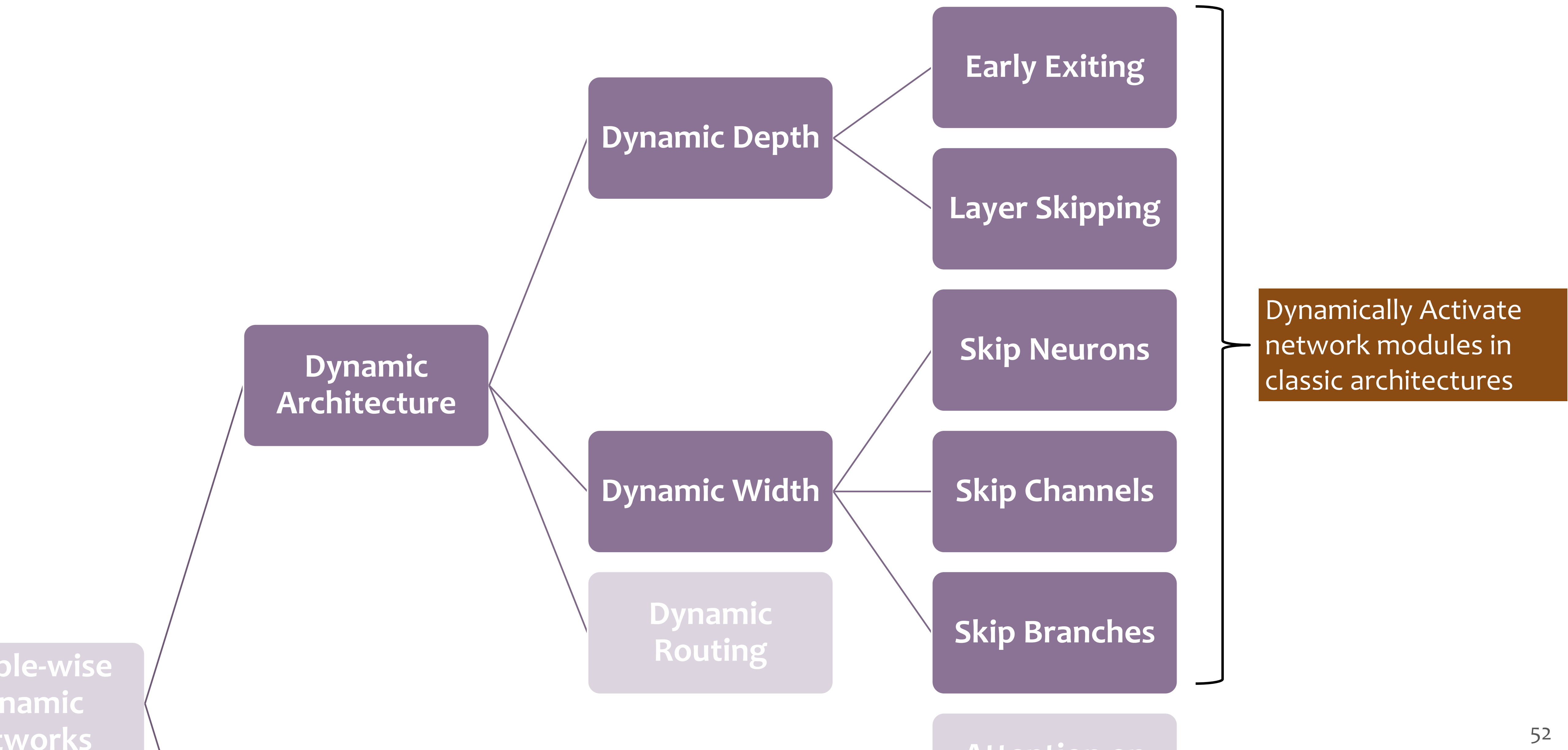
Horse: 0.8

Mixture of Experts (MoE)

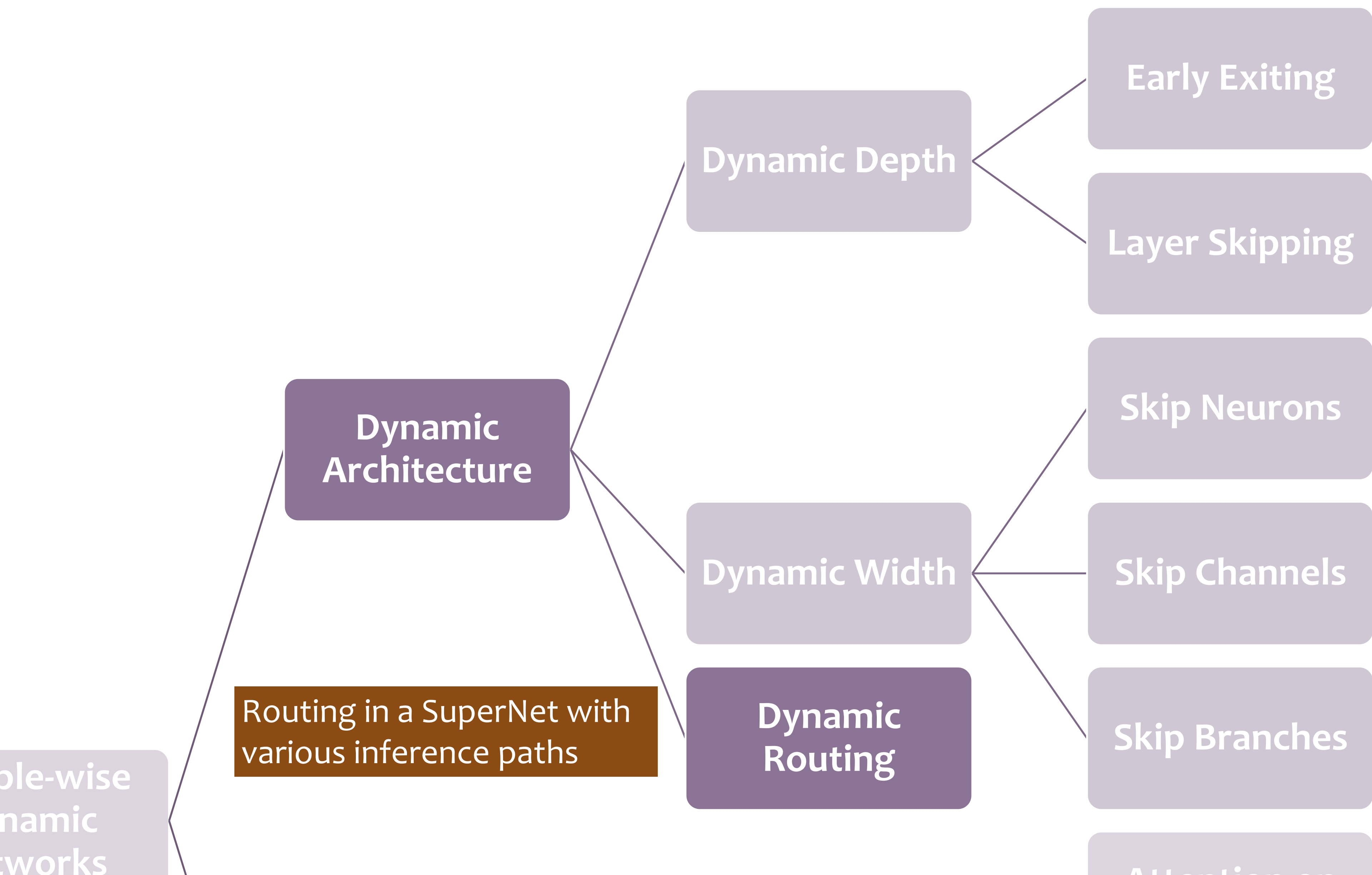


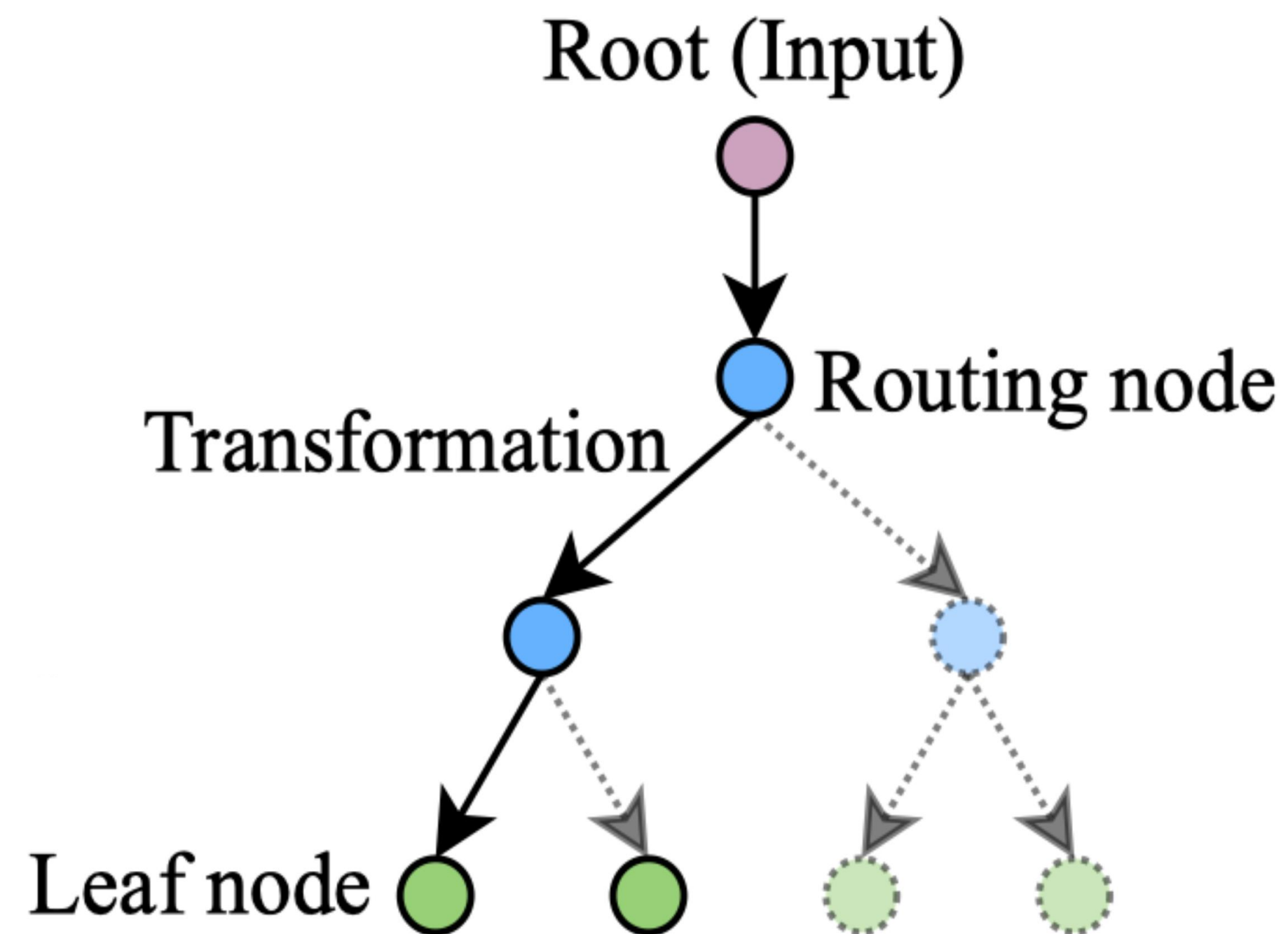
- Mullapudi, R. T., Mark, W. R., Shazeer, N., & Fatahalian, K. (2018). Hydranets: Specialized dynamic architectures for efficient inference. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (pp. 8080-8089).
- Shazeer, N., Mirhoseini, A., Maziarz, K., Davis, A., Le, Q., Hinton, G., & Dean, J. (2017). Outrageously large neural networks: The sparsely-gated mixture-of-experts layer. arXiv preprint arXiv:1701.06538.
- Fedus, W., Zoph, B., & Shazeer, N. (2021). Switch Transformers: Scaling to Trillion Parameter Models with Simple and Efficient Sparsity. arXiv preprint arXiv:2101.03961.

Sample-wise Dynamic Neural Networks

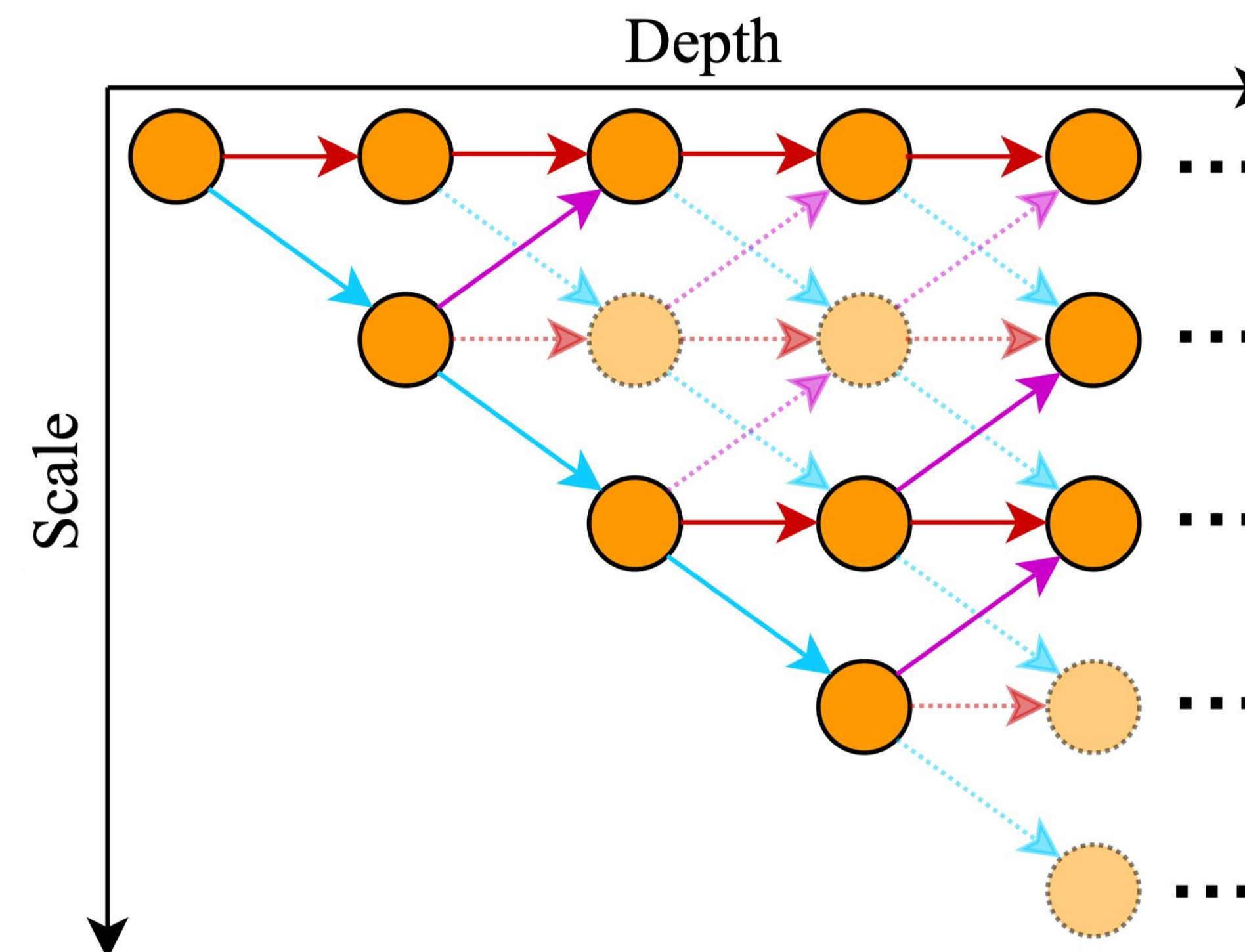


Sample-wise Dynamic Neural Networks





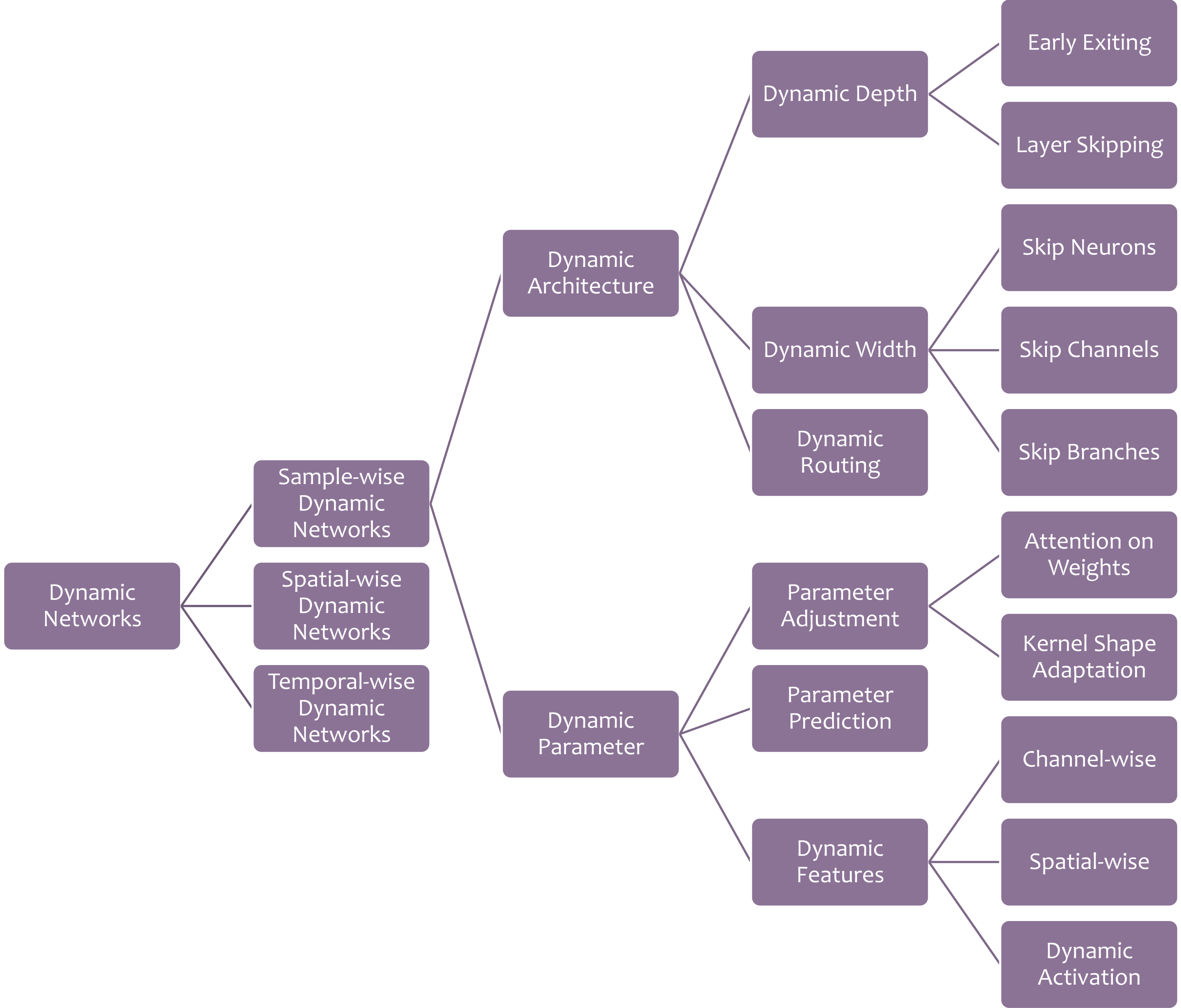
Tree structure



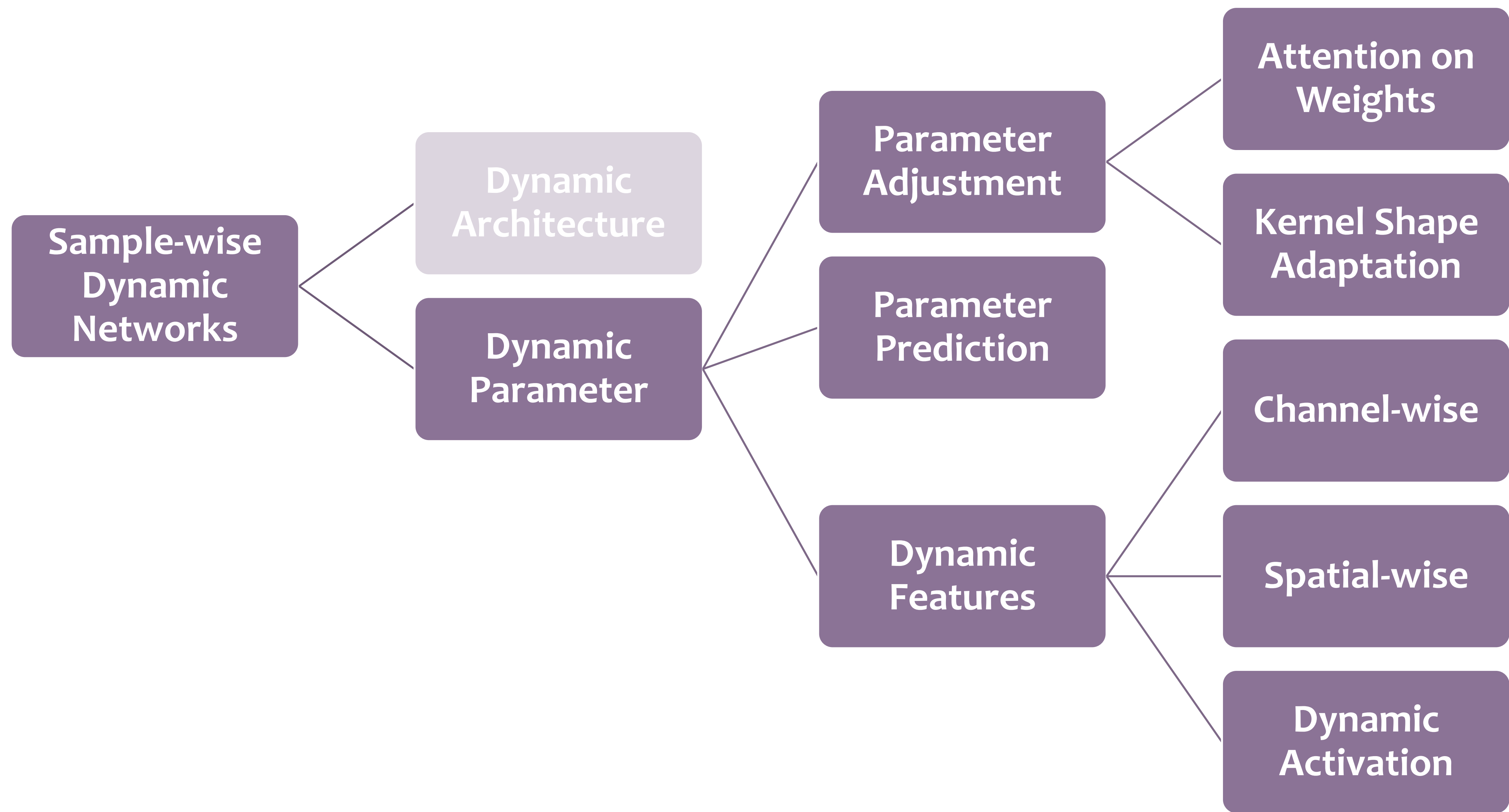
Multi-scale structure

- Tanno, R., Arulkumaran, K., Alexander, D., Criminisi, A., & Nori, A. (2019, May). Adaptive neural trees. In International Conference on Machine Learning (pp. 6166-6175). PMLR.
- Li, Y., Song, L., Chen, Y., Li, Z., Zhang, X., Wang, X., & Sun, J. (2020). Learning dynamic routing for semantic segmentation. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (pp. 8553-8562).

Sample-wise Dynamic Neural Networks



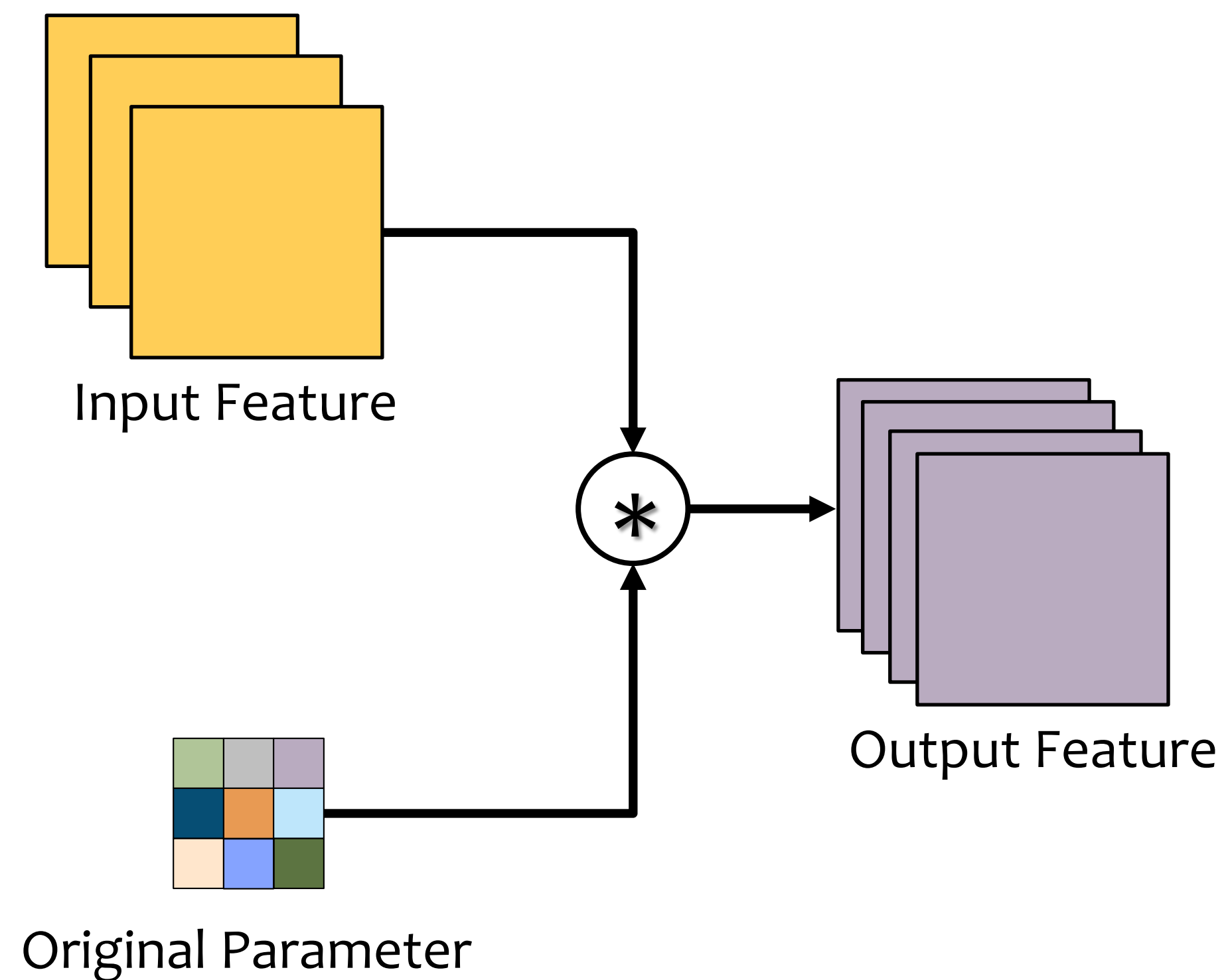
Sample-wise Dynamic Neural Networks



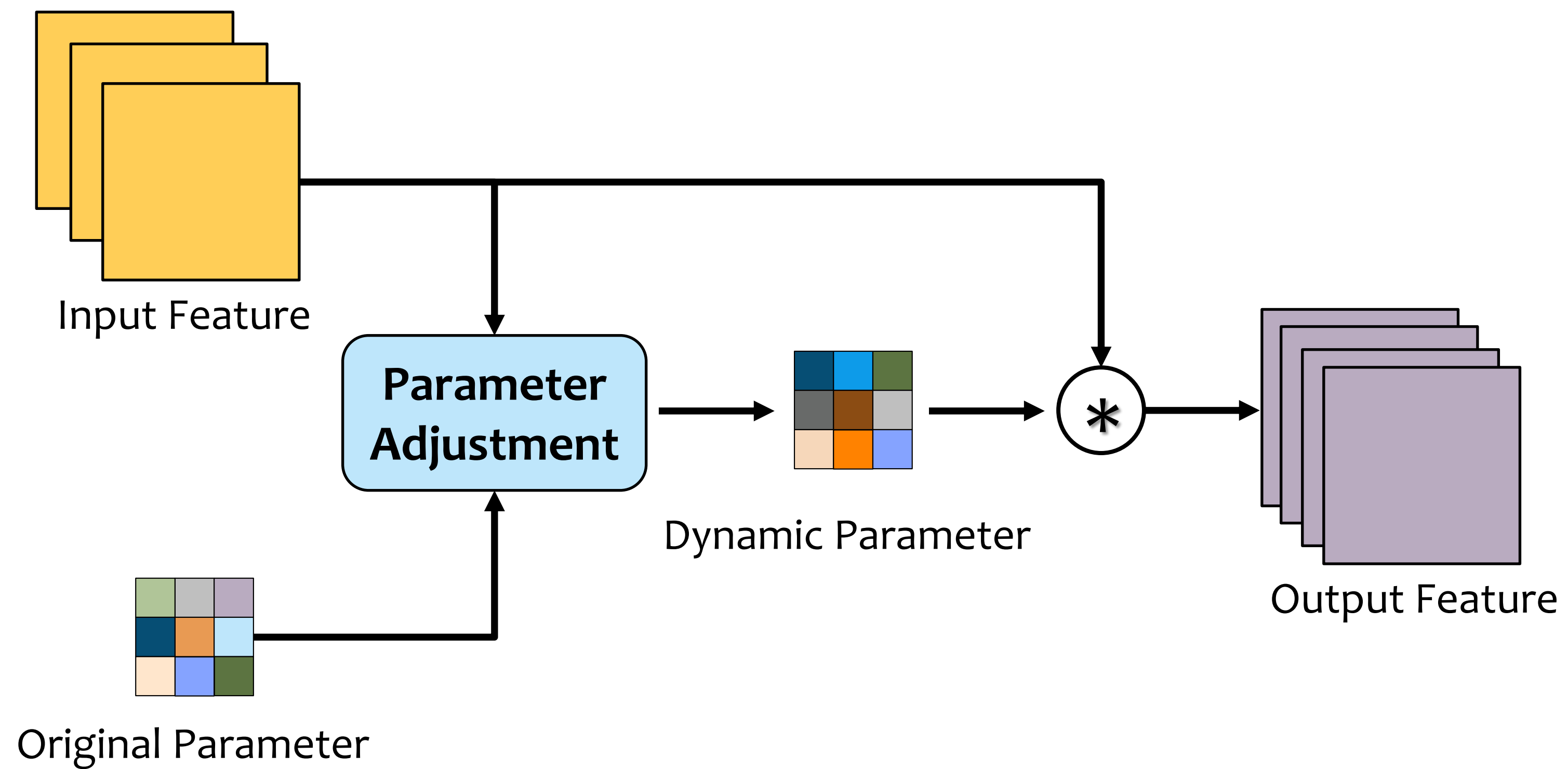
Dynamic Parameter: Weight Adjustment



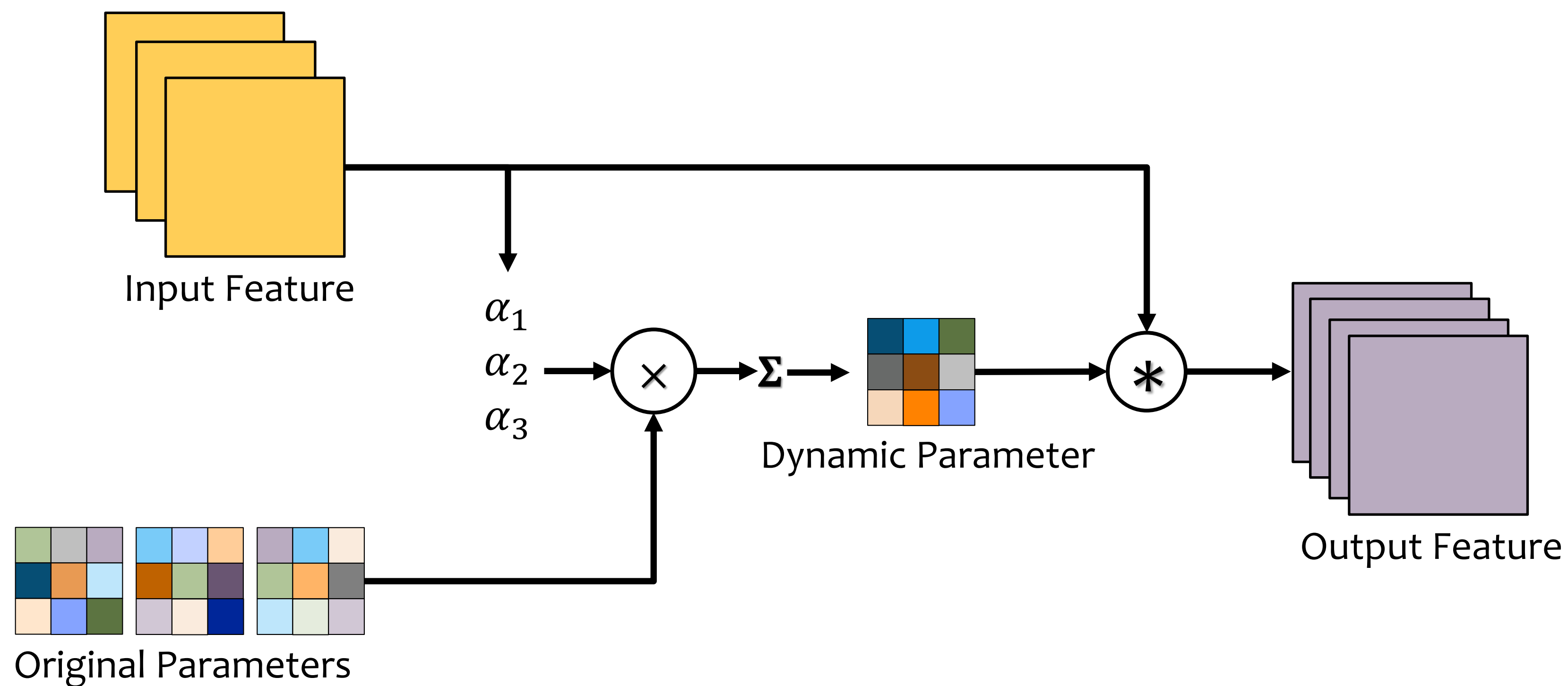
Regular convolution



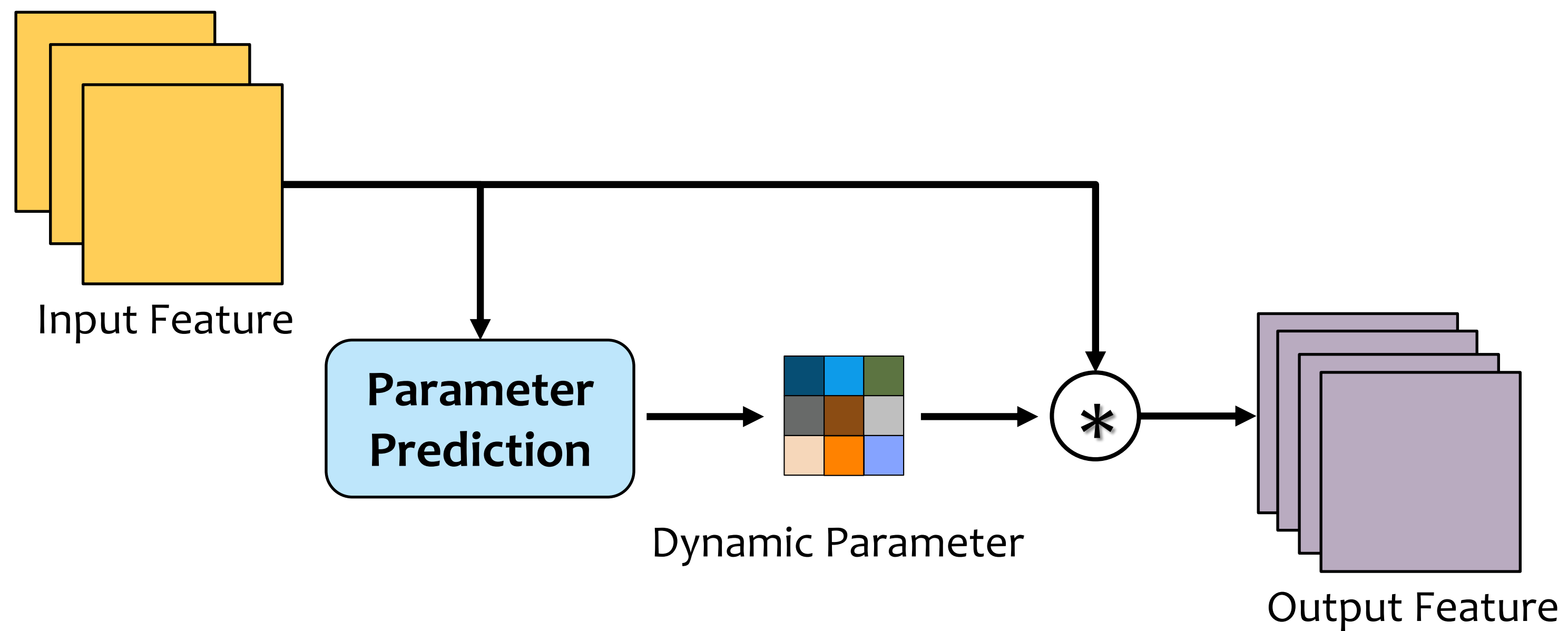
Dynamic Parameter: Weight Adjustment



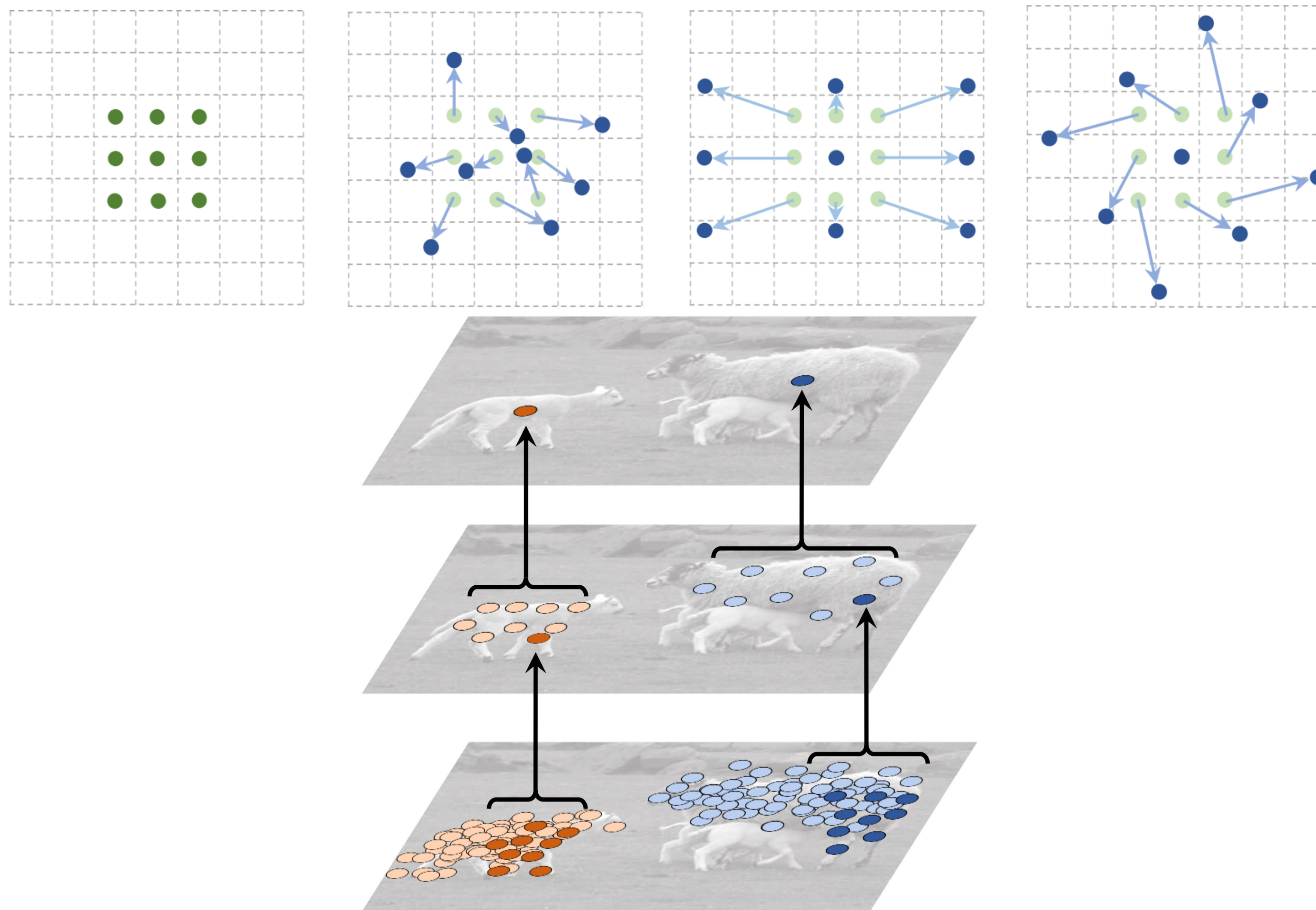
Dynamic Parameter: Weight Ensemble



Dynamic Parameter: Weight Prediction

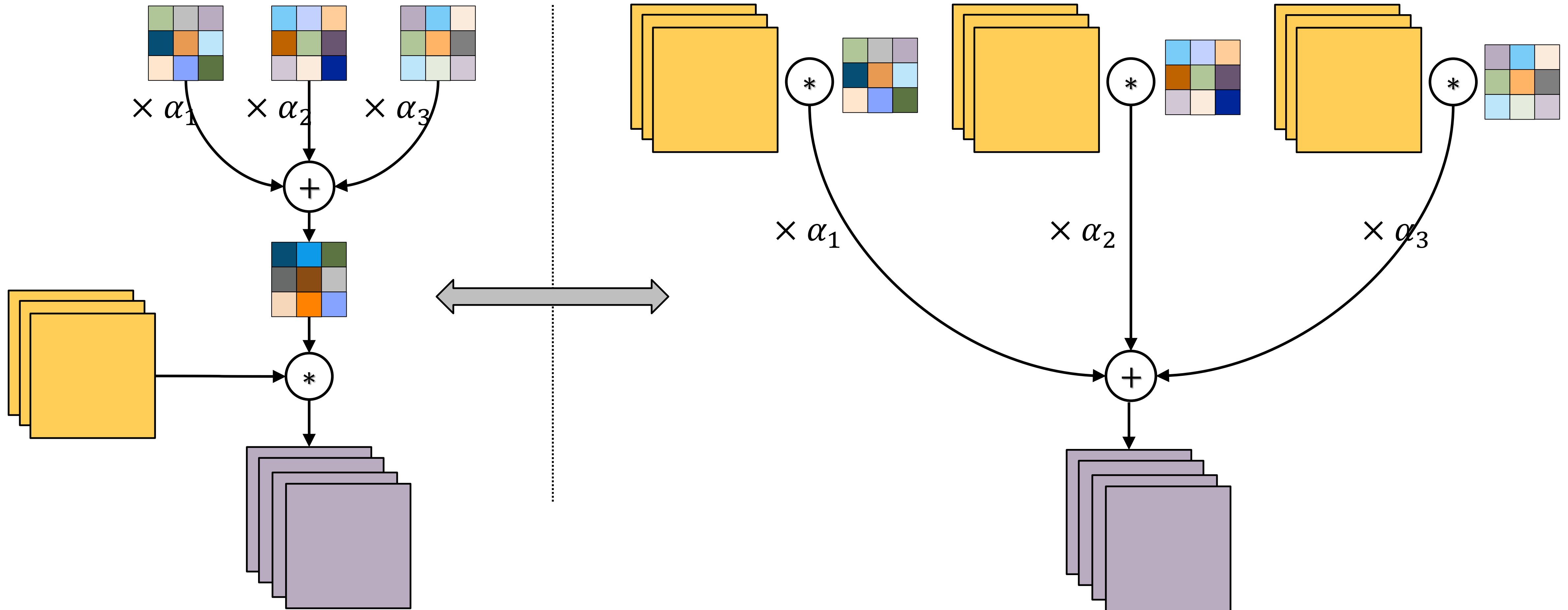


Kernel Shape Adaptation



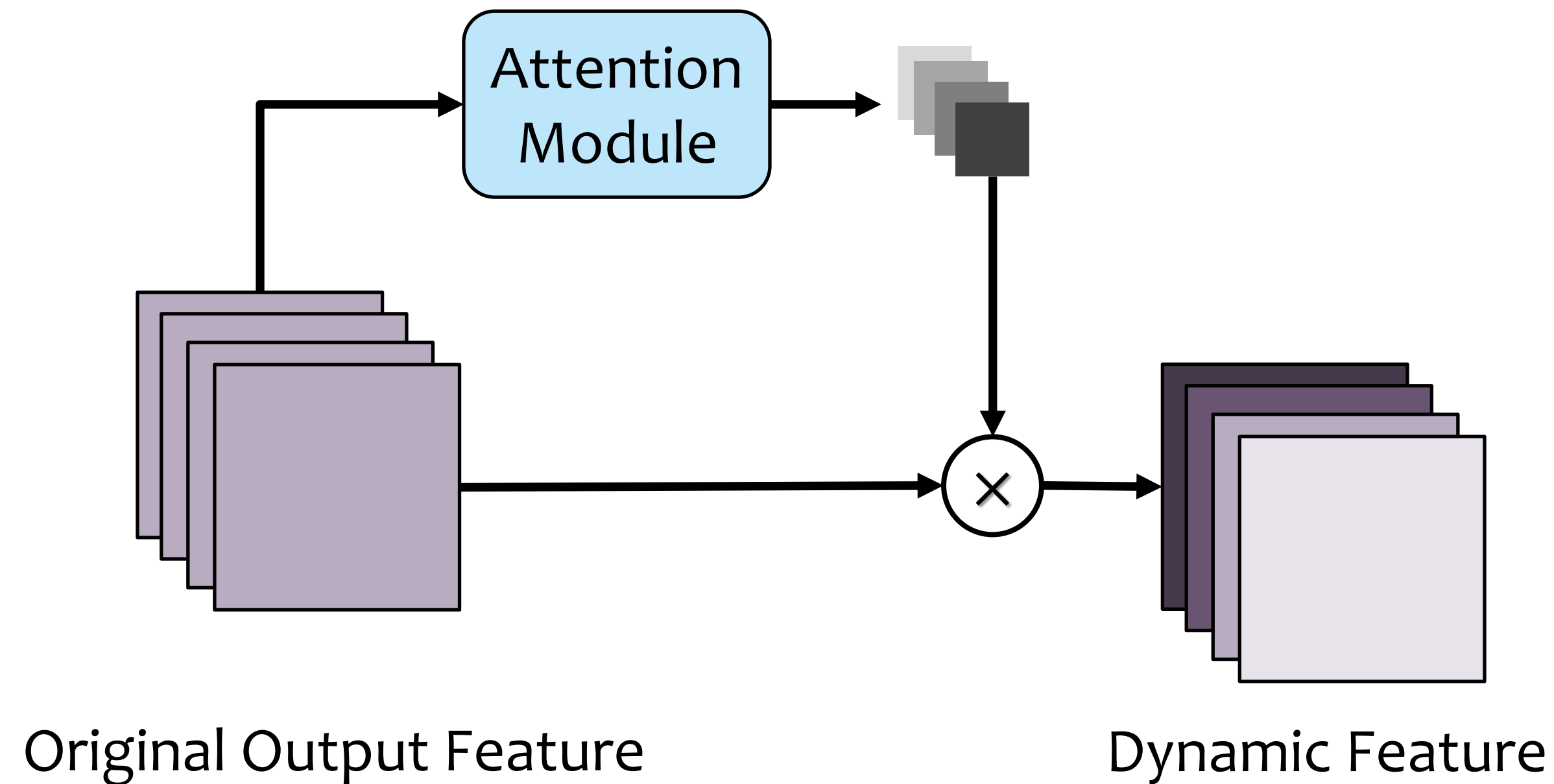
- Dai, J., Qi, H., Xiong, Y., Li, Y., Zhang, G., Hu, H., & Wei, Y. (2017). Deformable convolutional networks. In Proceedings of the IEEE international conference on computer vision (pp. 764-773).
- Zhu, X., Hu, H., Lin, S., & Dai, J. (2019). Deformable convnets v2: More deformable, better results. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (pp. 9308-9316).

Dynamic Parameter: Weight Adjustment



$$\left(\sum_n \alpha_n \mathbf{W}_n \right) * \mathbf{X} = \sum_n \alpha_n (\mathbf{W}_n * \mathbf{X})$$

Channel-wise Attention



$$(\mathbf{x} * \mathbf{W}) \otimes \boldsymbol{\alpha} = \mathbf{x} * (\mathbf{W} \otimes \boldsymbol{\alpha})$$

Dynamic Features Dynamic Weights

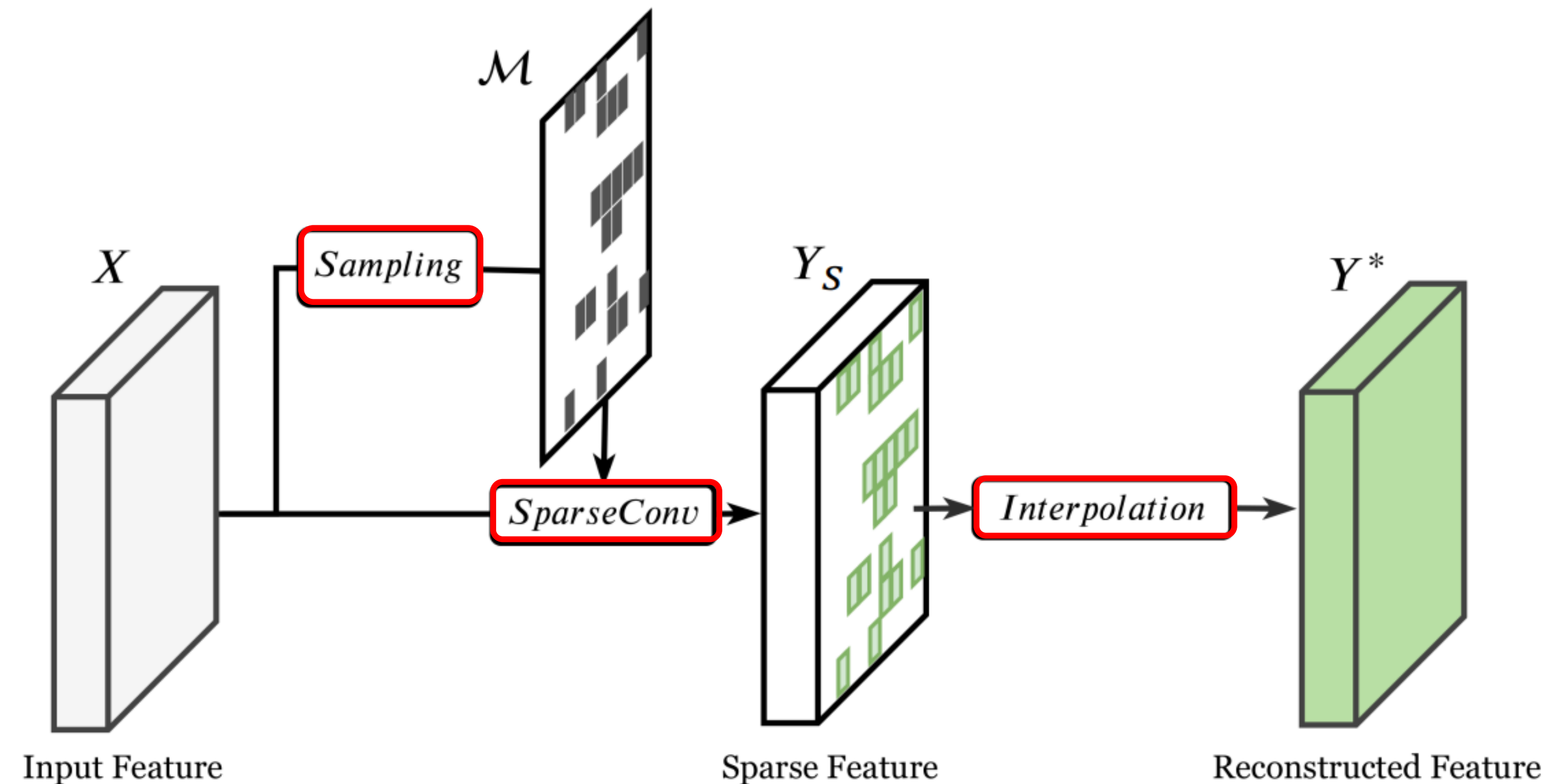
1. Overview of CNN backbones
2. Architecture design for mobile CNNs
3. Dynamic CNNs for mobile applications
 - A. Sample-wise Dynamic Networks
 - B. Spatial-wise Dynamic Networks**
 - C. Temporal-wise Dynamic Networks

*From **Sample Adaptive** to **Spatial Adaptive***



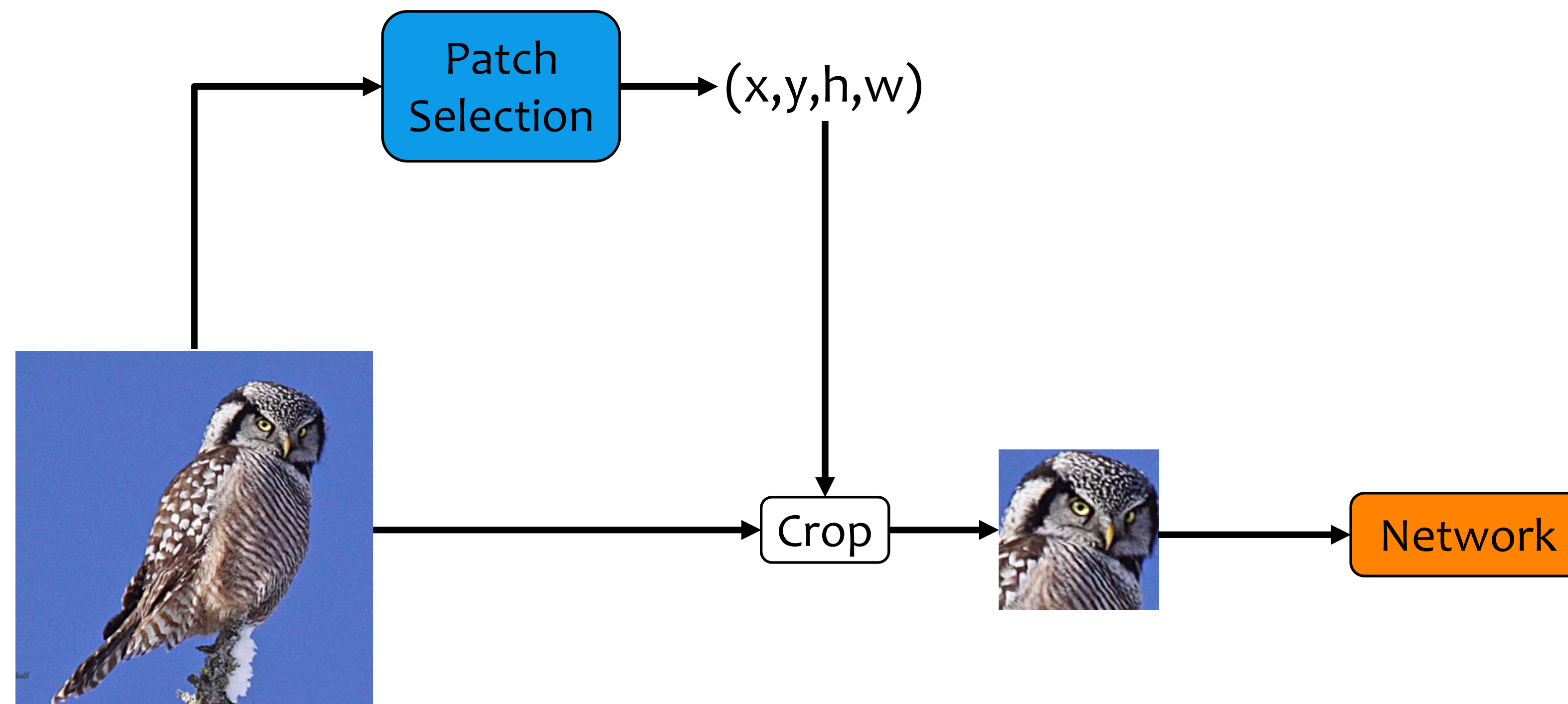


- **Sampling module:** generate a sampling indicator mask
- **Sparse Convolution:** compute features at sampled points
- **Interpolation module:** reconstruct entire feature map



- Verelst, T., & Tuytelaars, T. (2020). Dynamic convolutions: Exploiting spatial sparsity for faster inference. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (pp. 2320-2329).
- Xie, Z., Zhang, Z., Zhu, X., Huang, G., & Lin, S. (2020, August). Spatially adaptive inference with stochastic feature sampling and interpolation. In European Conference on Computer Vision (pp. 531-548). Springer, Cham.

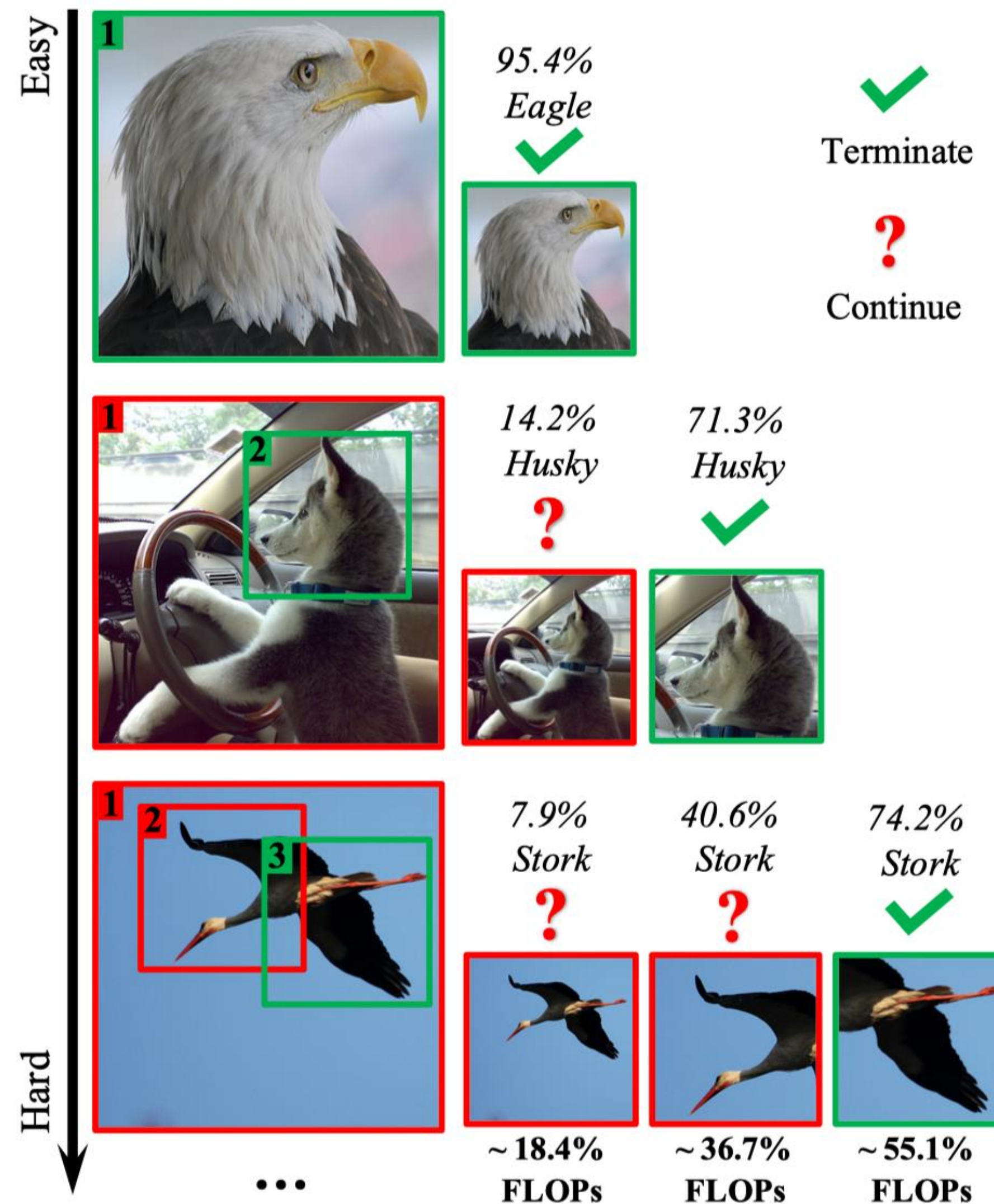
Region-level Dynamic Network



Region-level Dynamic Network

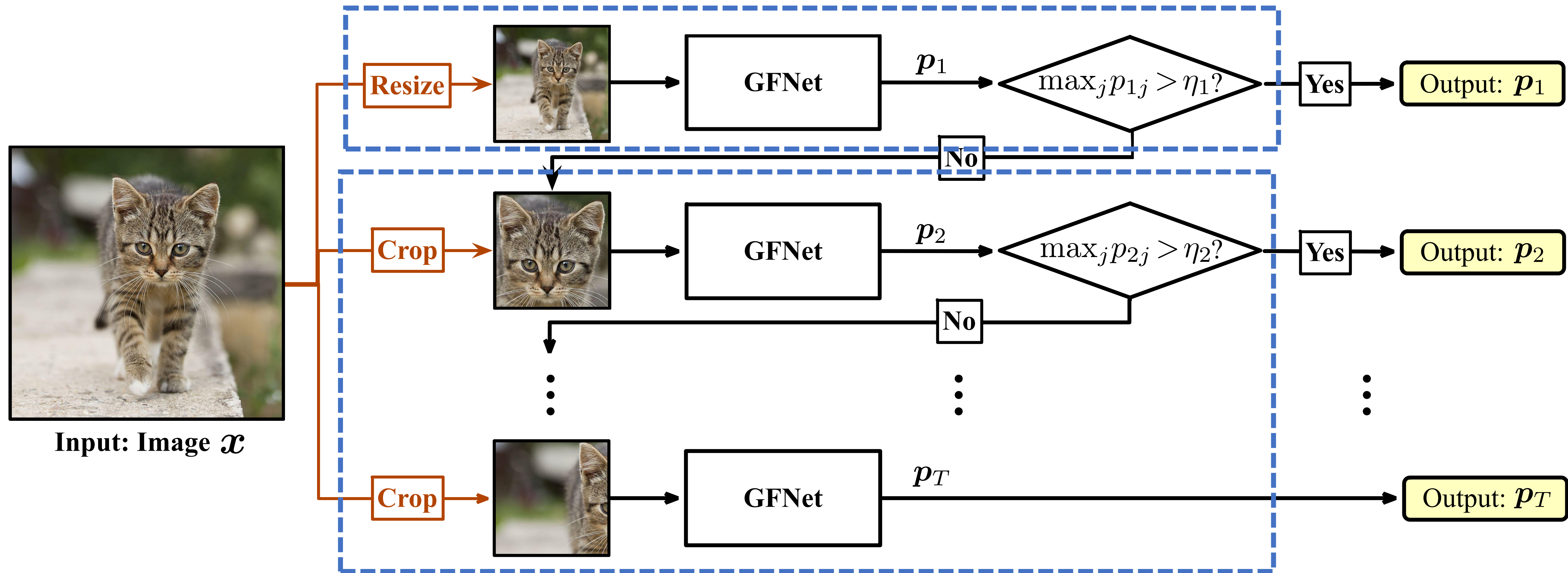


Human visual system processes information progressively.



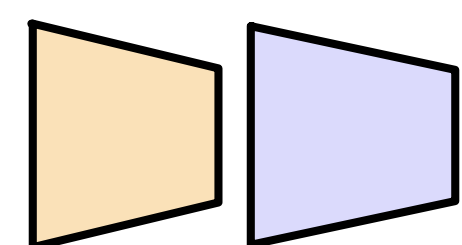
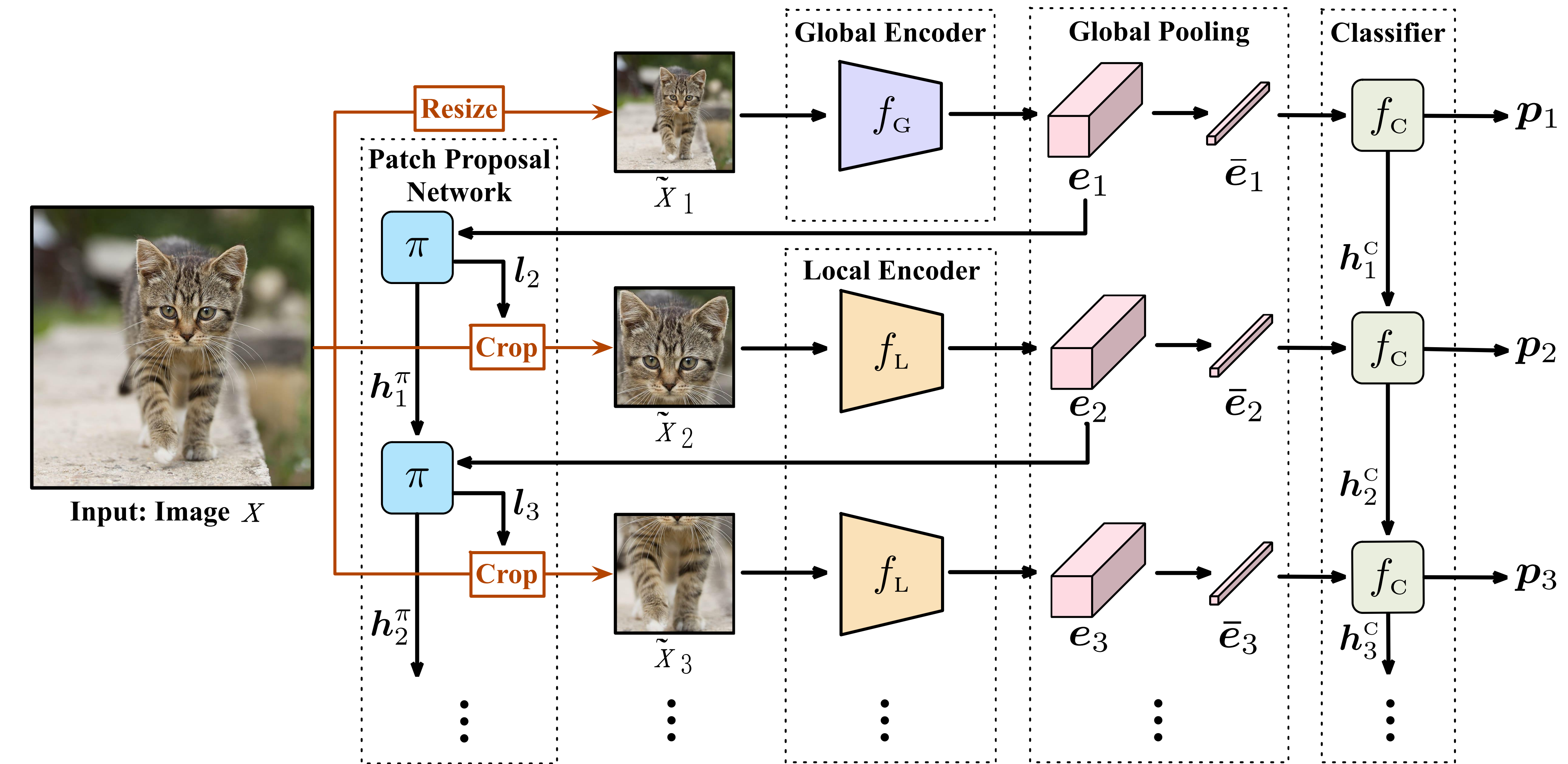
Glance and Focus Network (GFNet)

Glance

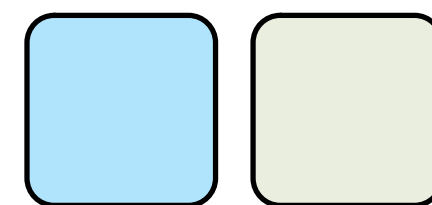


Focus

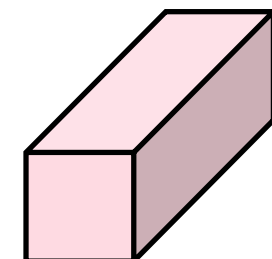
Network Architecture



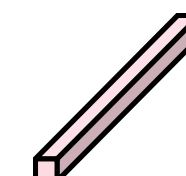
ConvNets



Recurrent
Networks



Feature
Maps



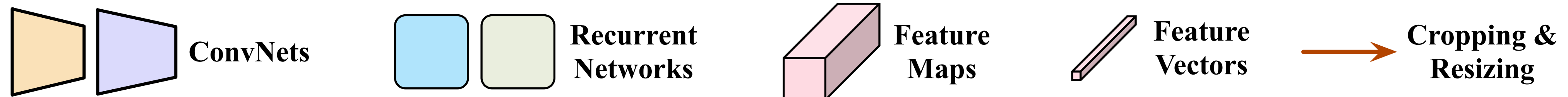
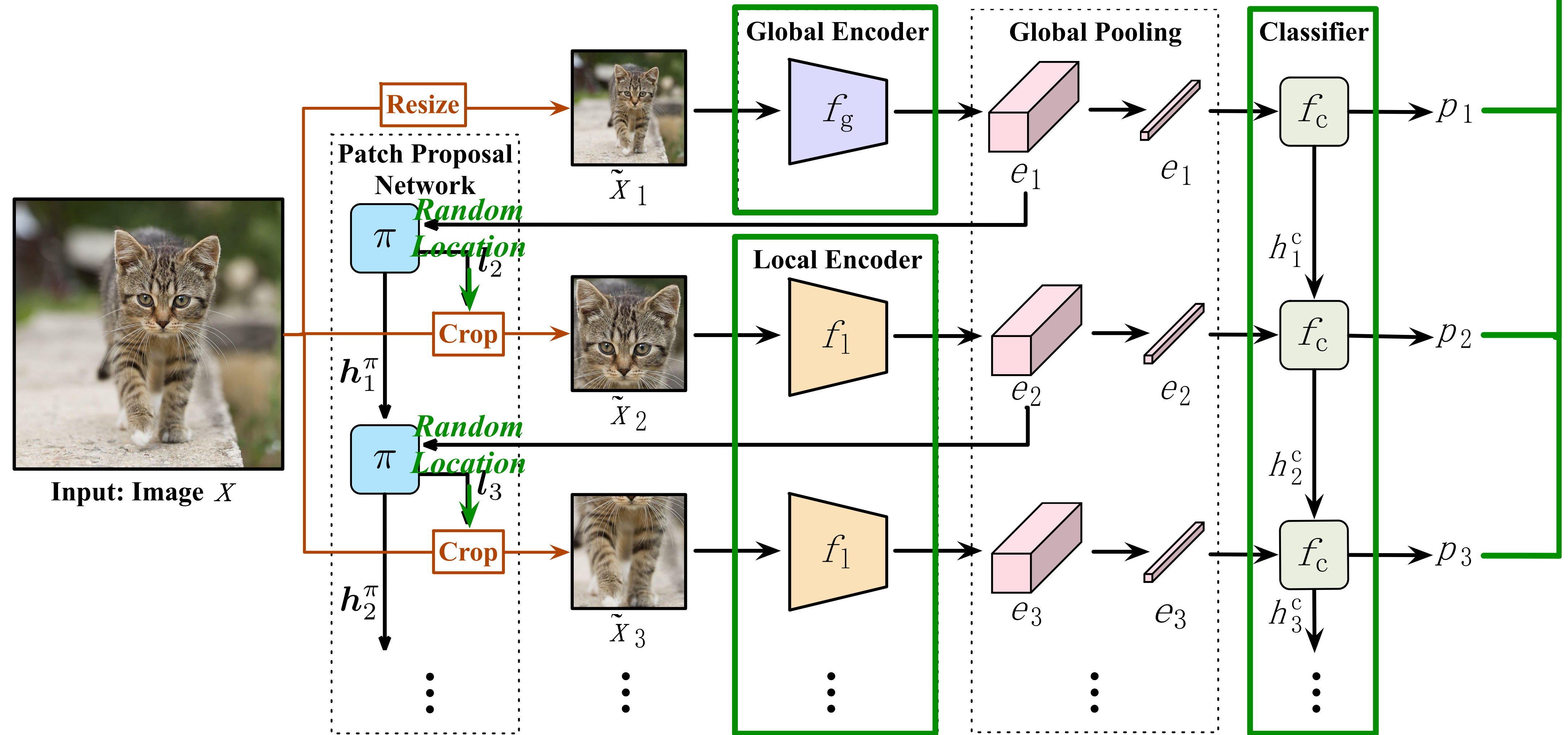
Feature
Vectors



Cropping &
Resizing

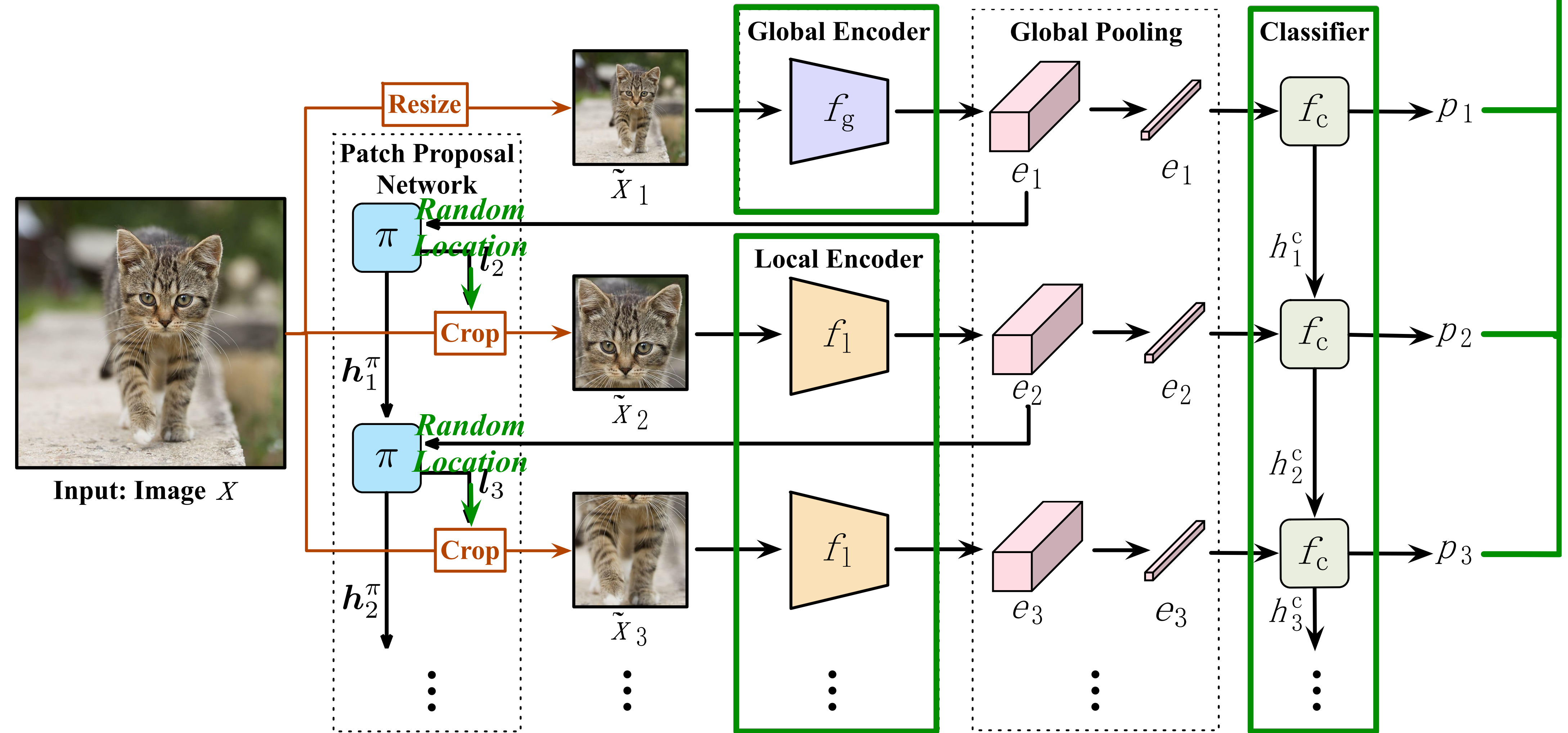
Training - Stage I

Minimize Average
Cross-entropy
Loss $\frac{1}{T} \sum_{t=1}^T L_{\text{CE}}(\mathbf{p}_t, \mathbf{y})$



Training - Stage II

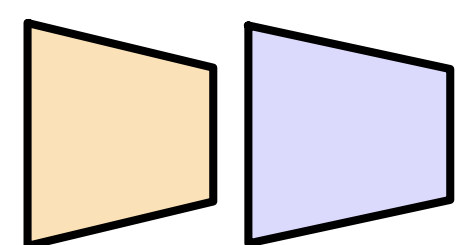
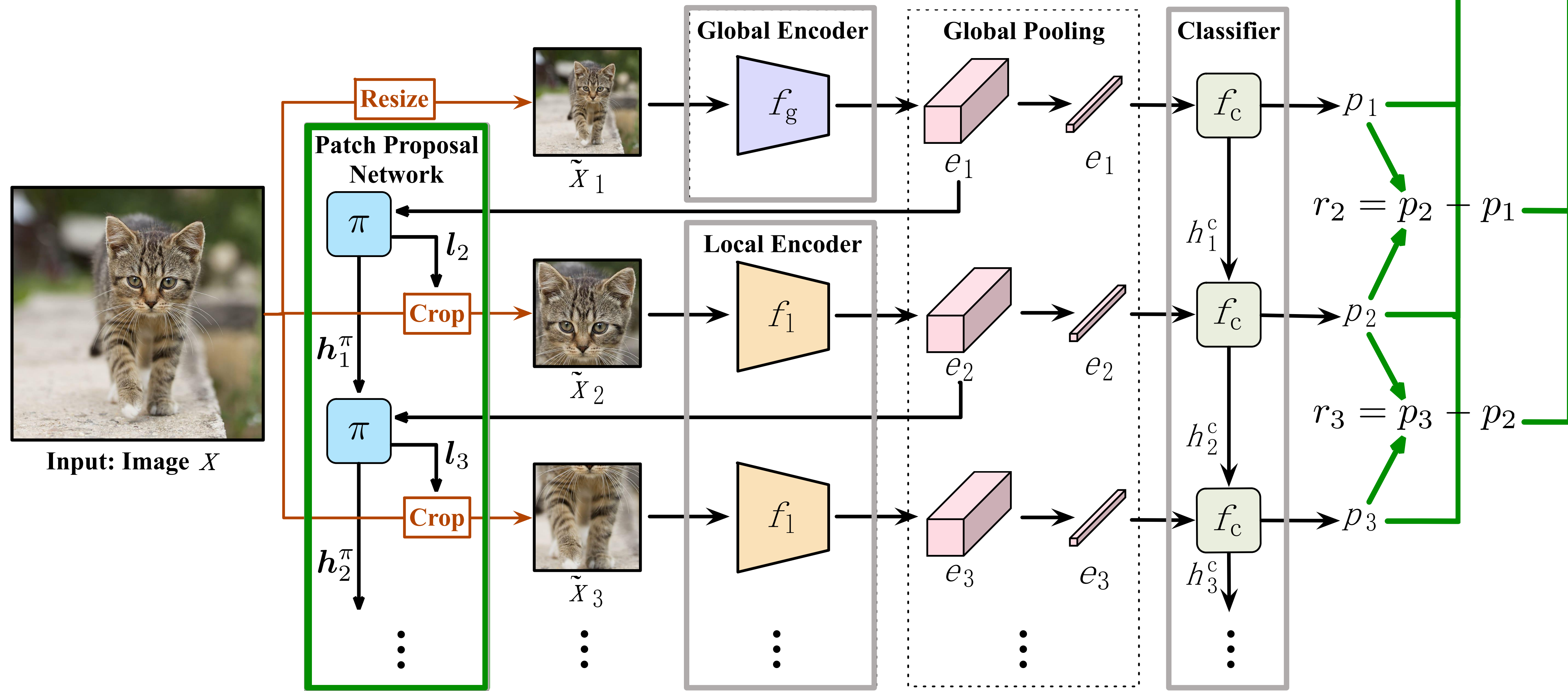
Minimize Average
Cross-entropy
Loss $\frac{1}{T} \sum_{t=1}^T L_{\text{CE}}(\mathbf{p}_t, \mathbf{y})$



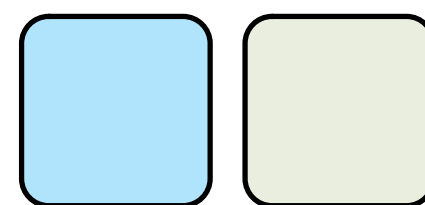
Training - Stage II

Minimize Average Loss
Maximize entropy
Discounted Rewards

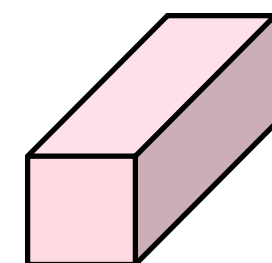
$$\max_{\pi} \mathbb{E} \left[\sum_{t=2}^T \gamma^{t-2} r_t \right]$$



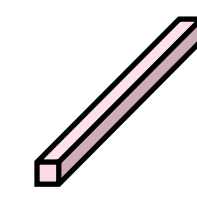
ConvNets



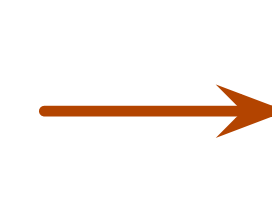
Recurrent Networks



Feature Maps



Feature Vectors

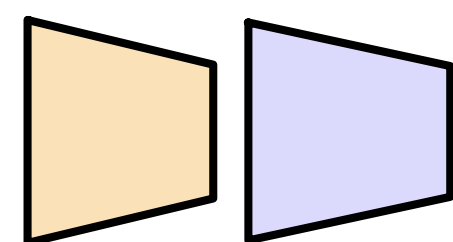
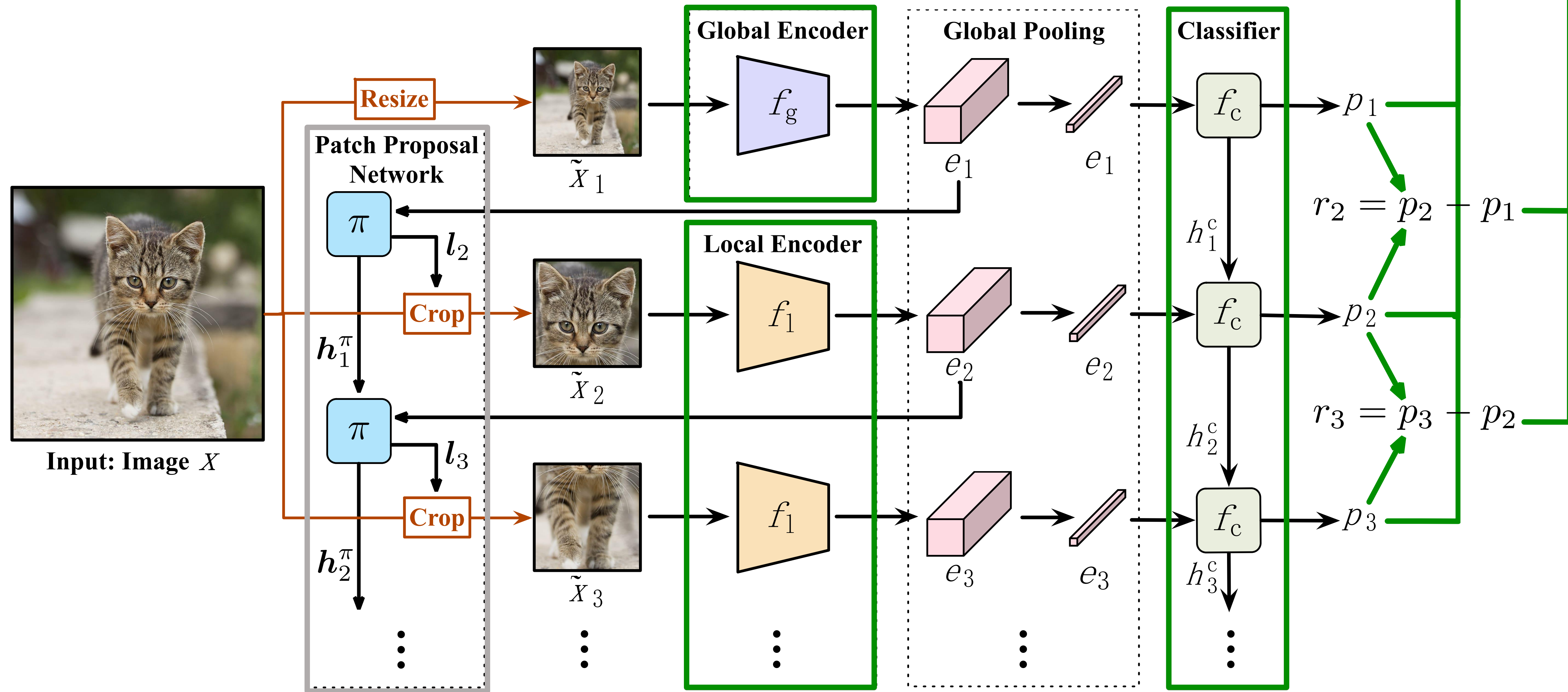


Cropping & Resizing

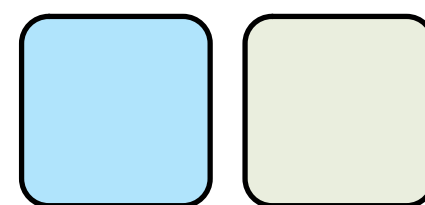
Training - Stage III

Minimize Average
Cross-Entropy
Loss
Maximize the
Discounted Rewards

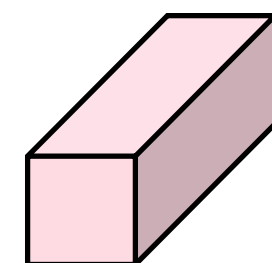
$$\max_{\pi} \mathbb{E} \left[\sum_{t=2}^T \gamma^{t-2} r_t \right]$$



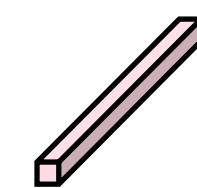
ConvNets



Recurrent
Networks



Feature
Maps

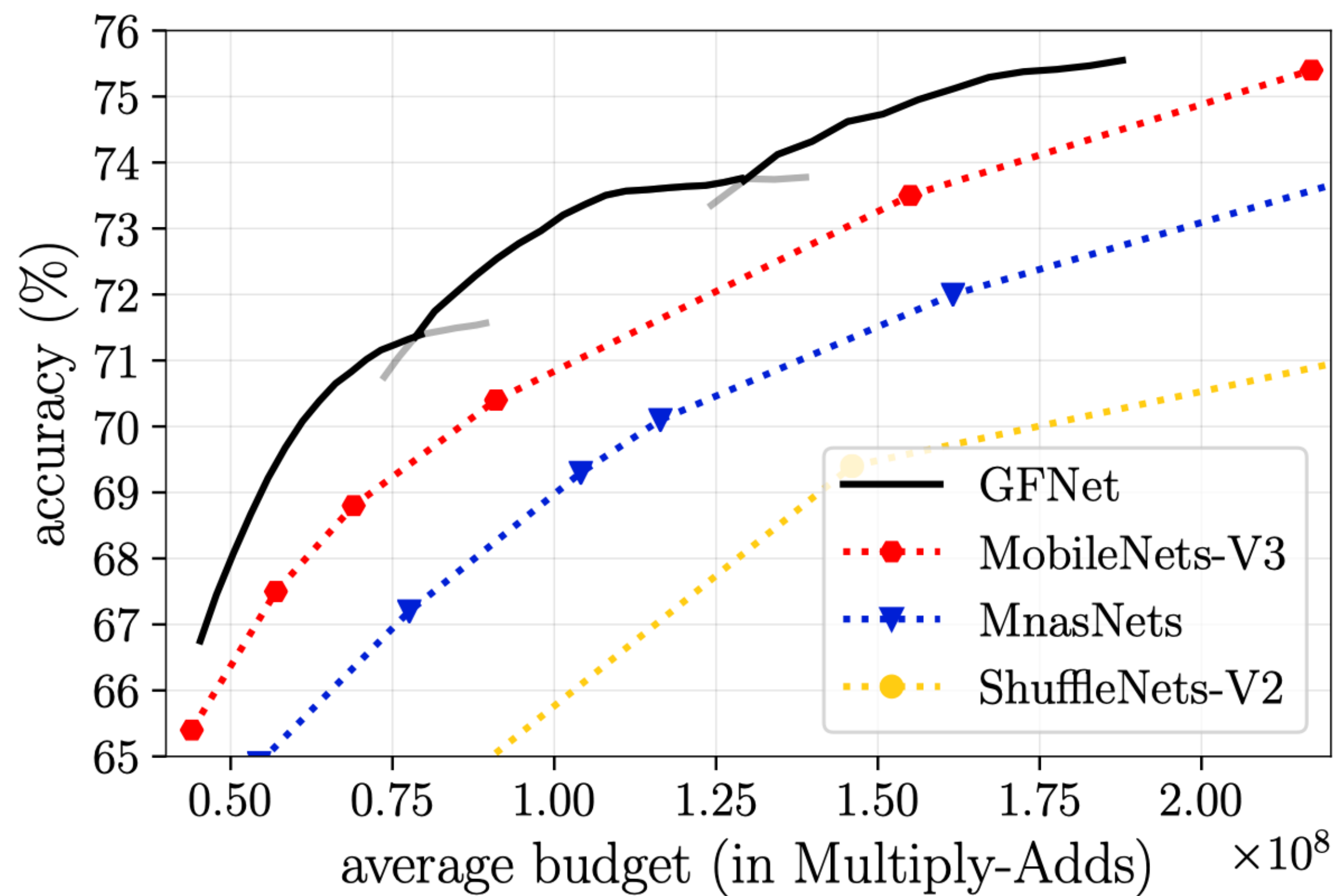


Feature
Vectors

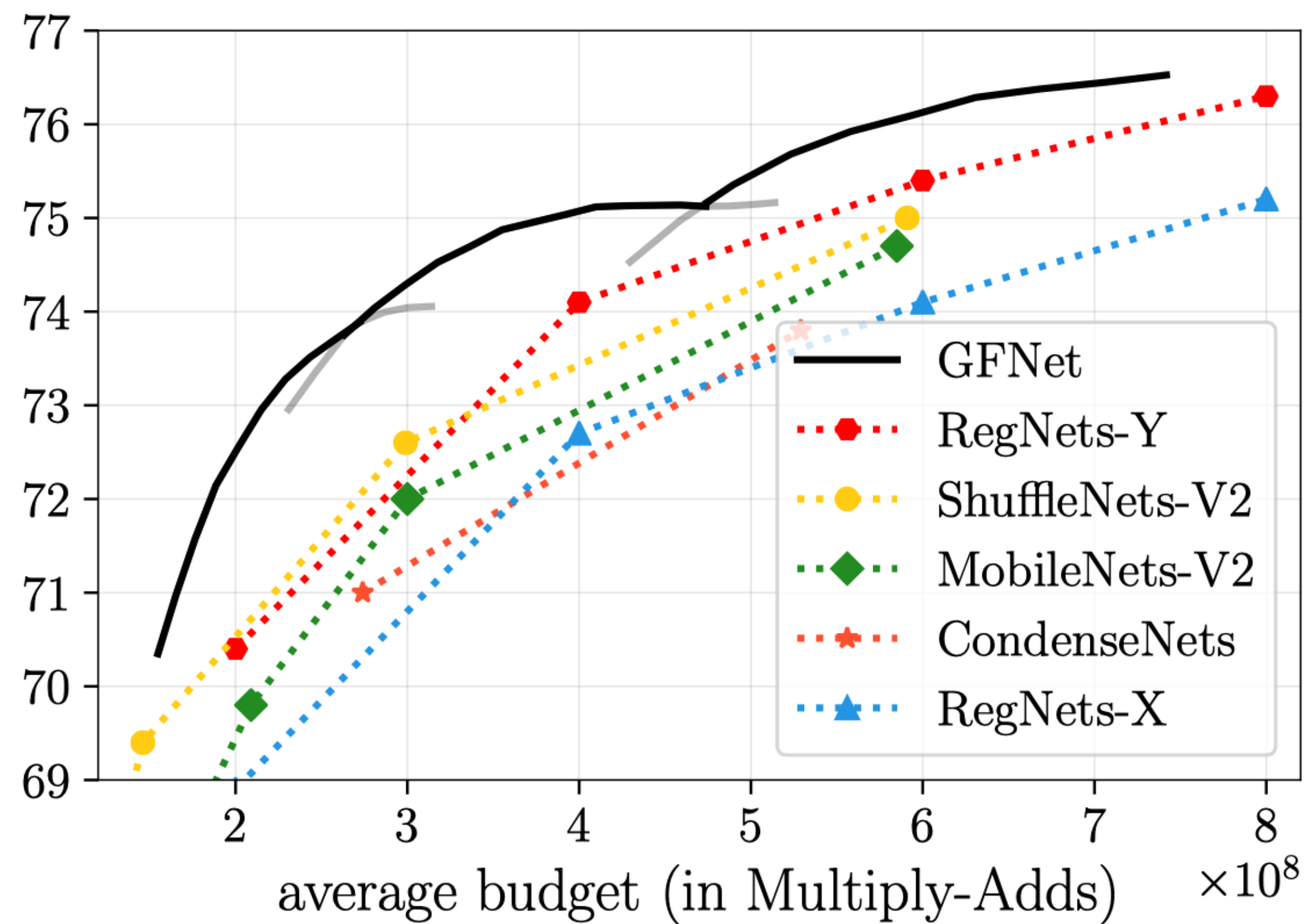


Cropping &
Resizing

Results (FLOPs)

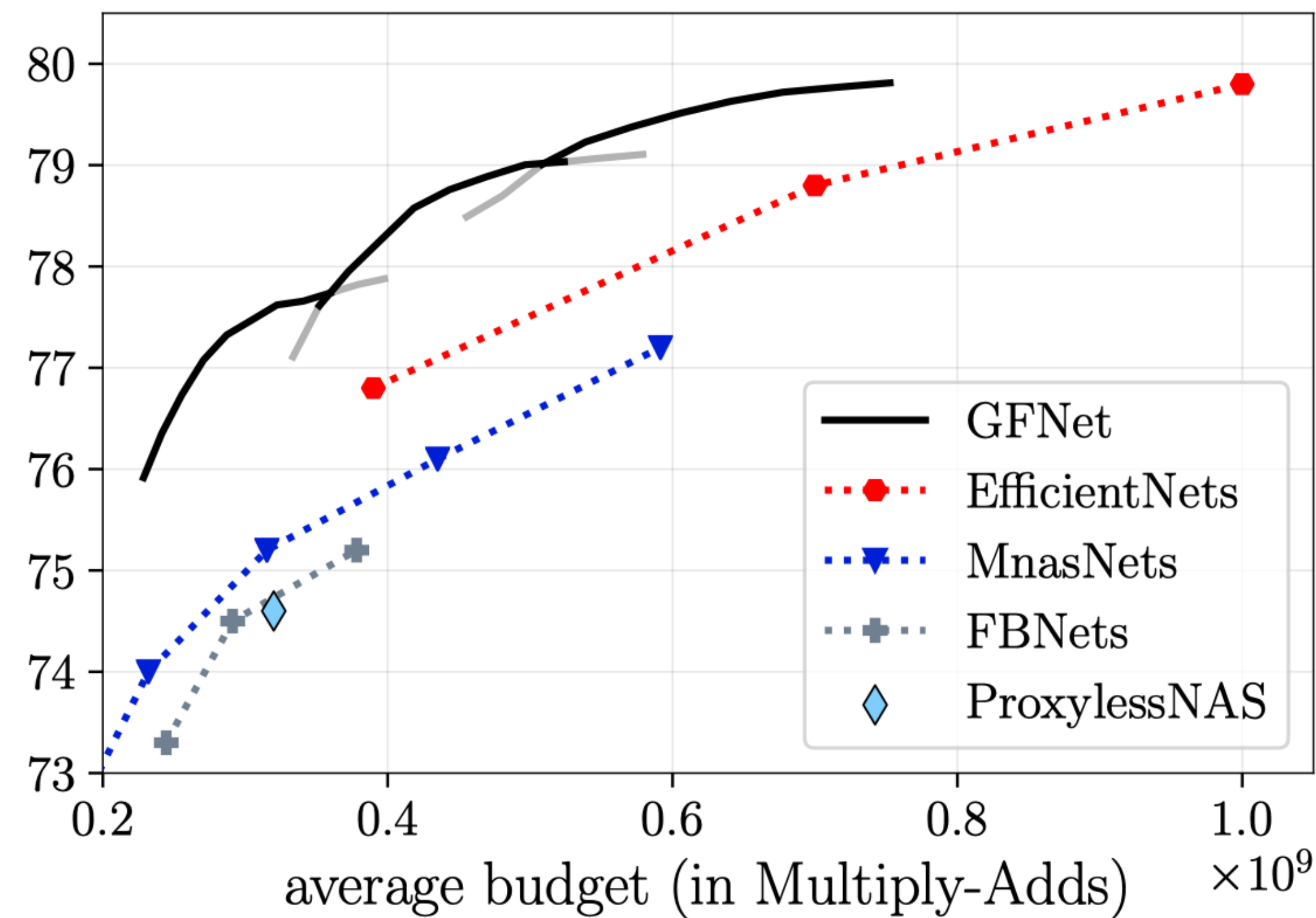


(a) MobileNet-V3



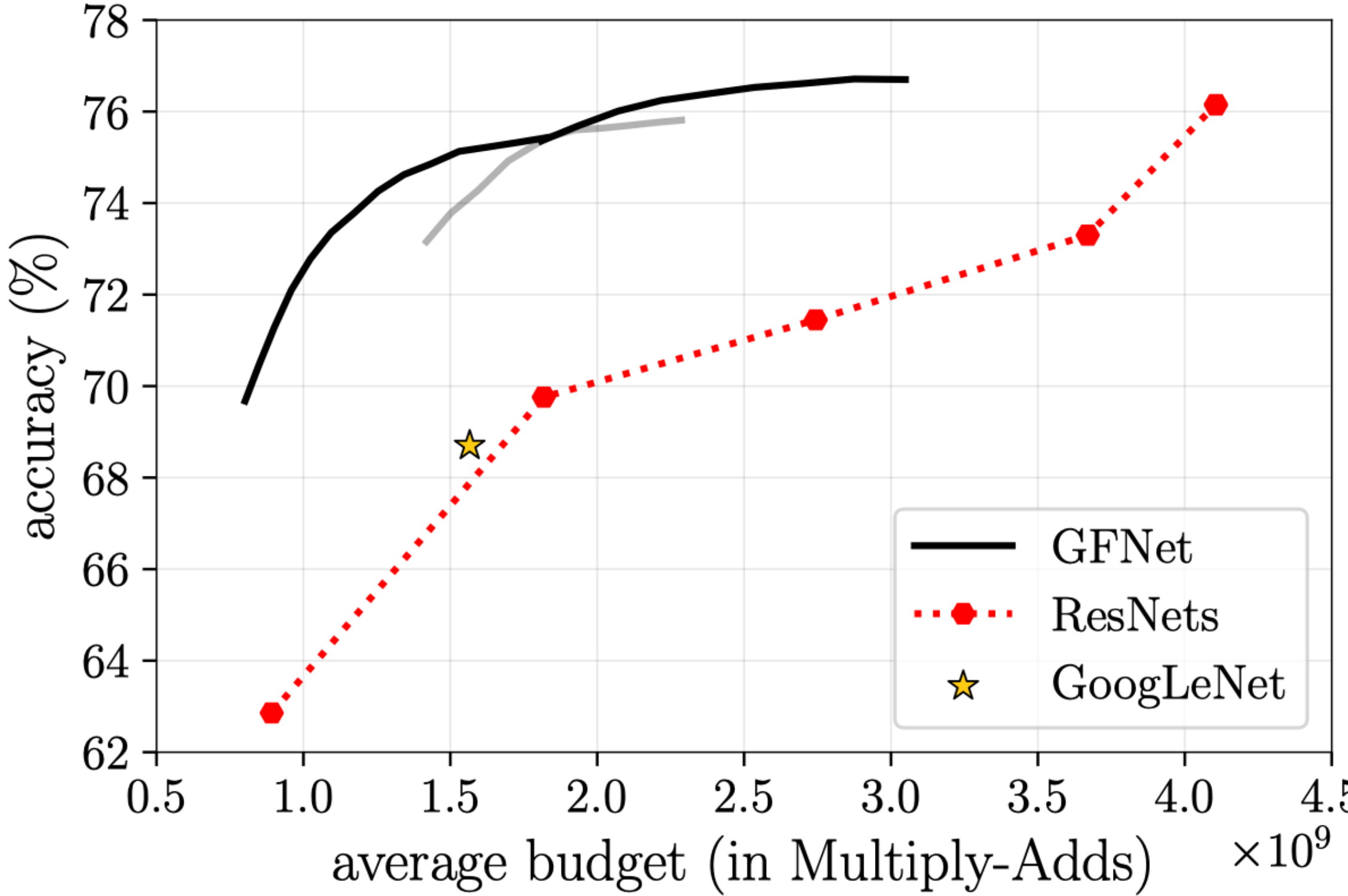
(b) RegNet-Y

Results (FLOPs)

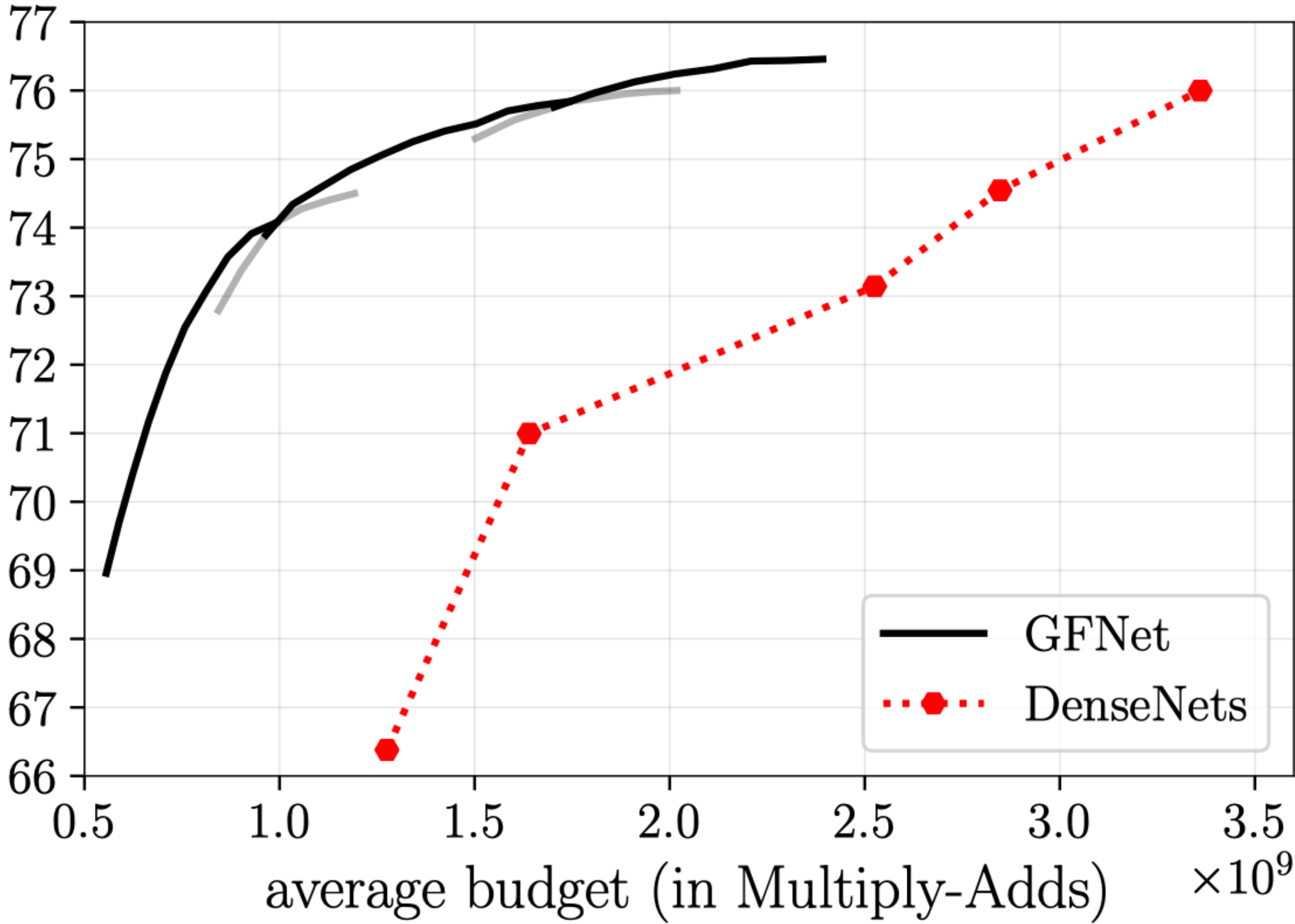


(c) EfficientNet

Results (FLOPs)

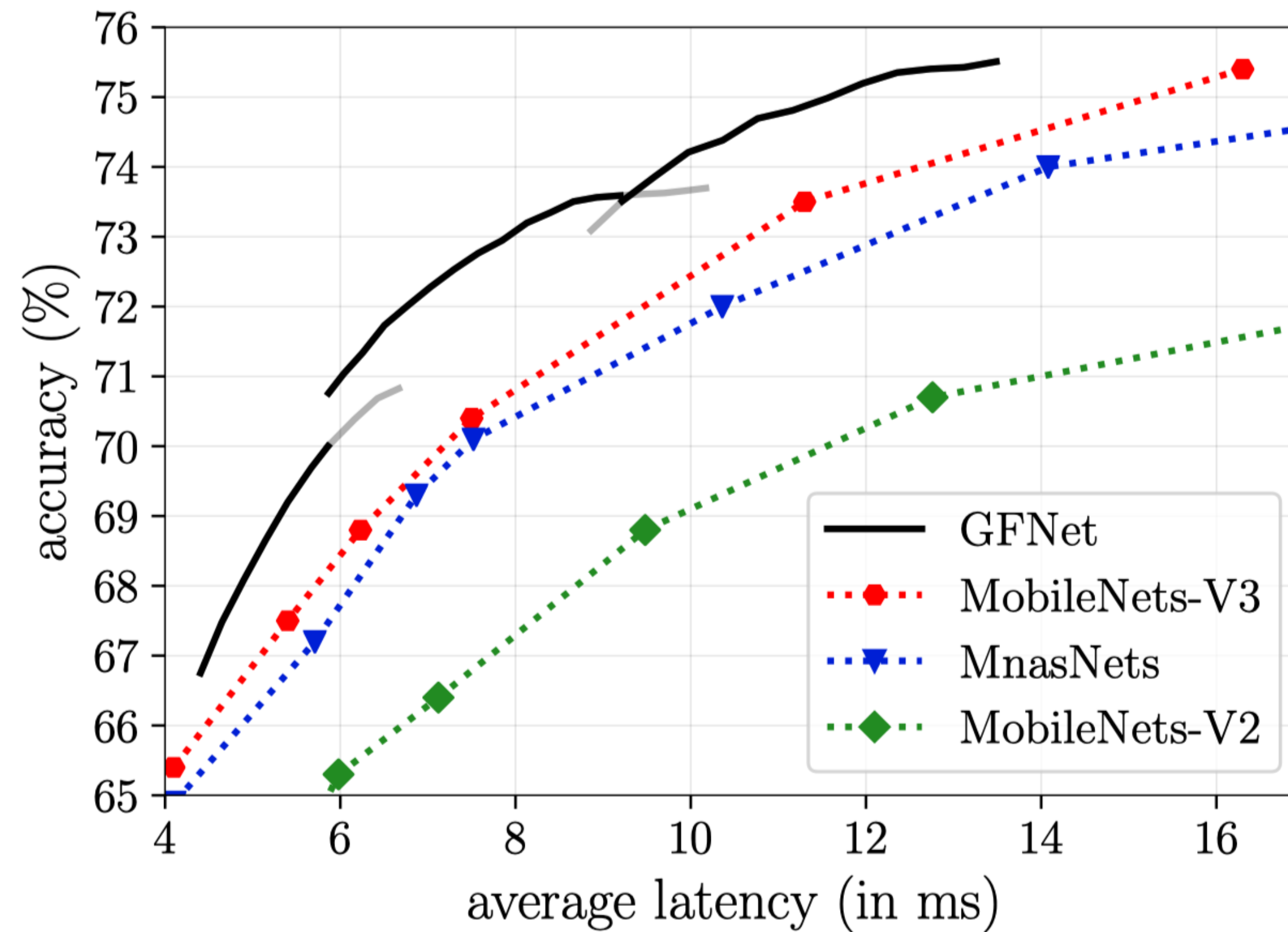


(d) ResNet

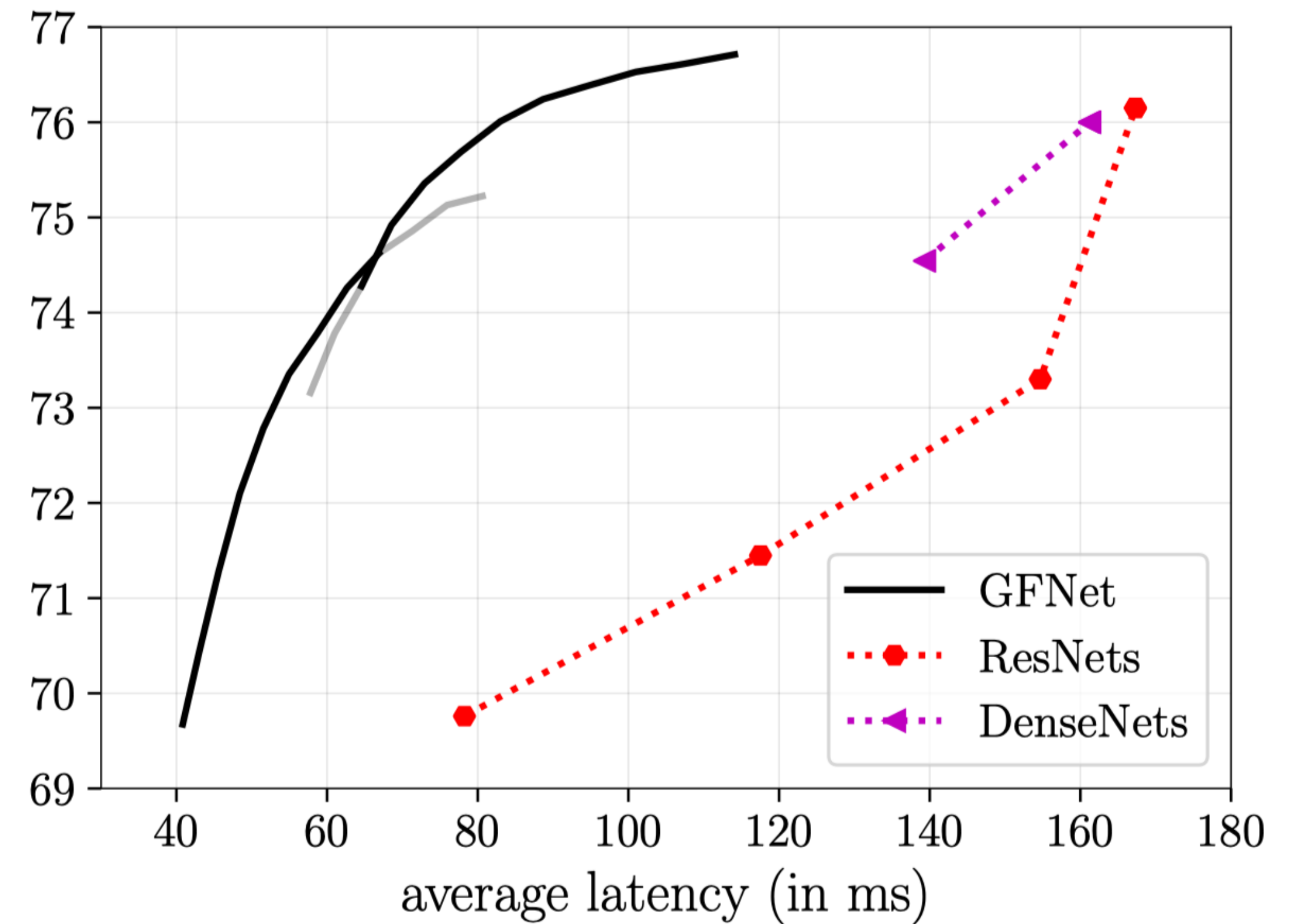


(e) DenseNet

Results (iPhone XS Max)

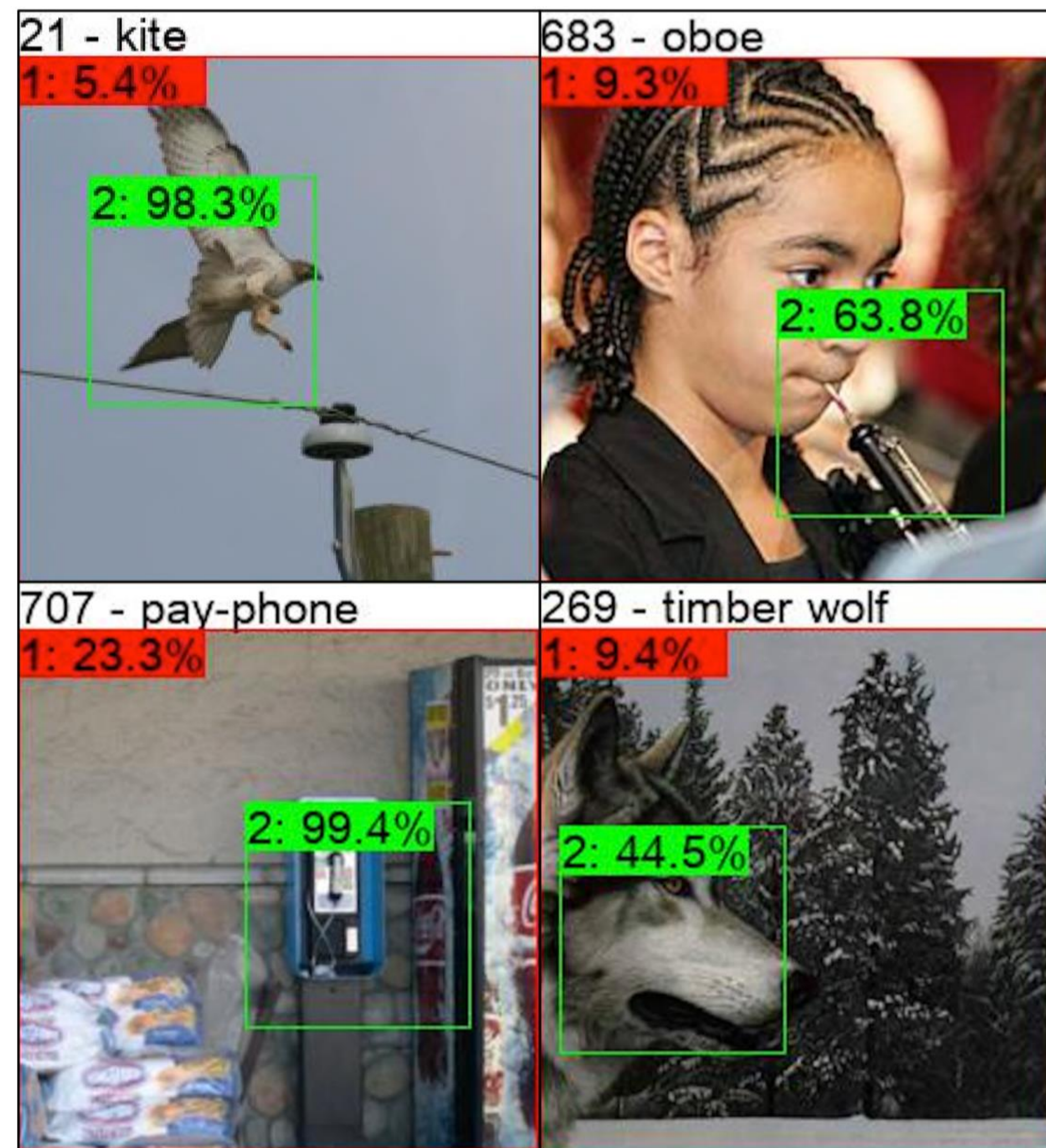


(a) MobileNet-V3

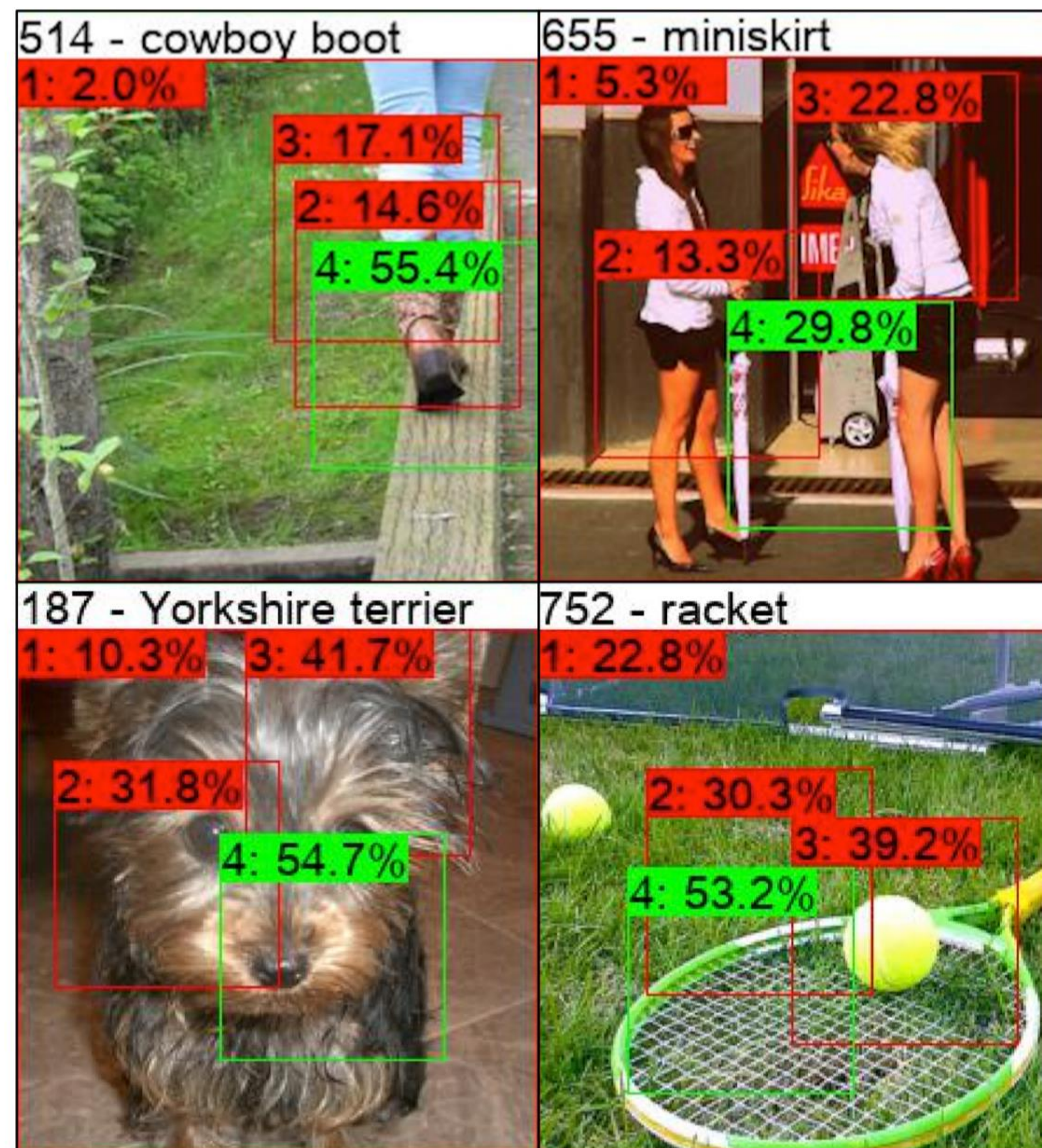
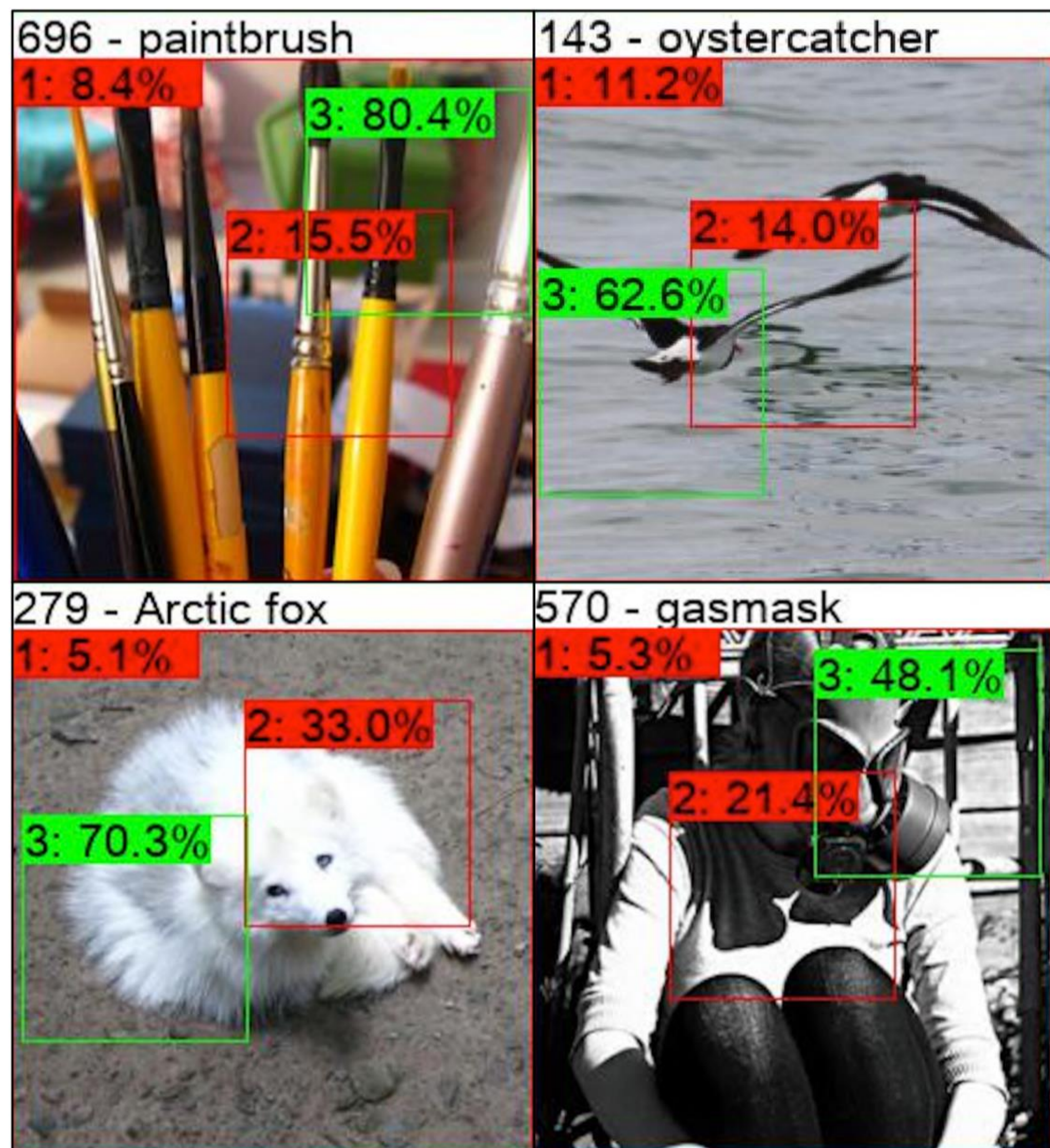


(b) ResNet

Results (Visualization)



Results (Visualization)

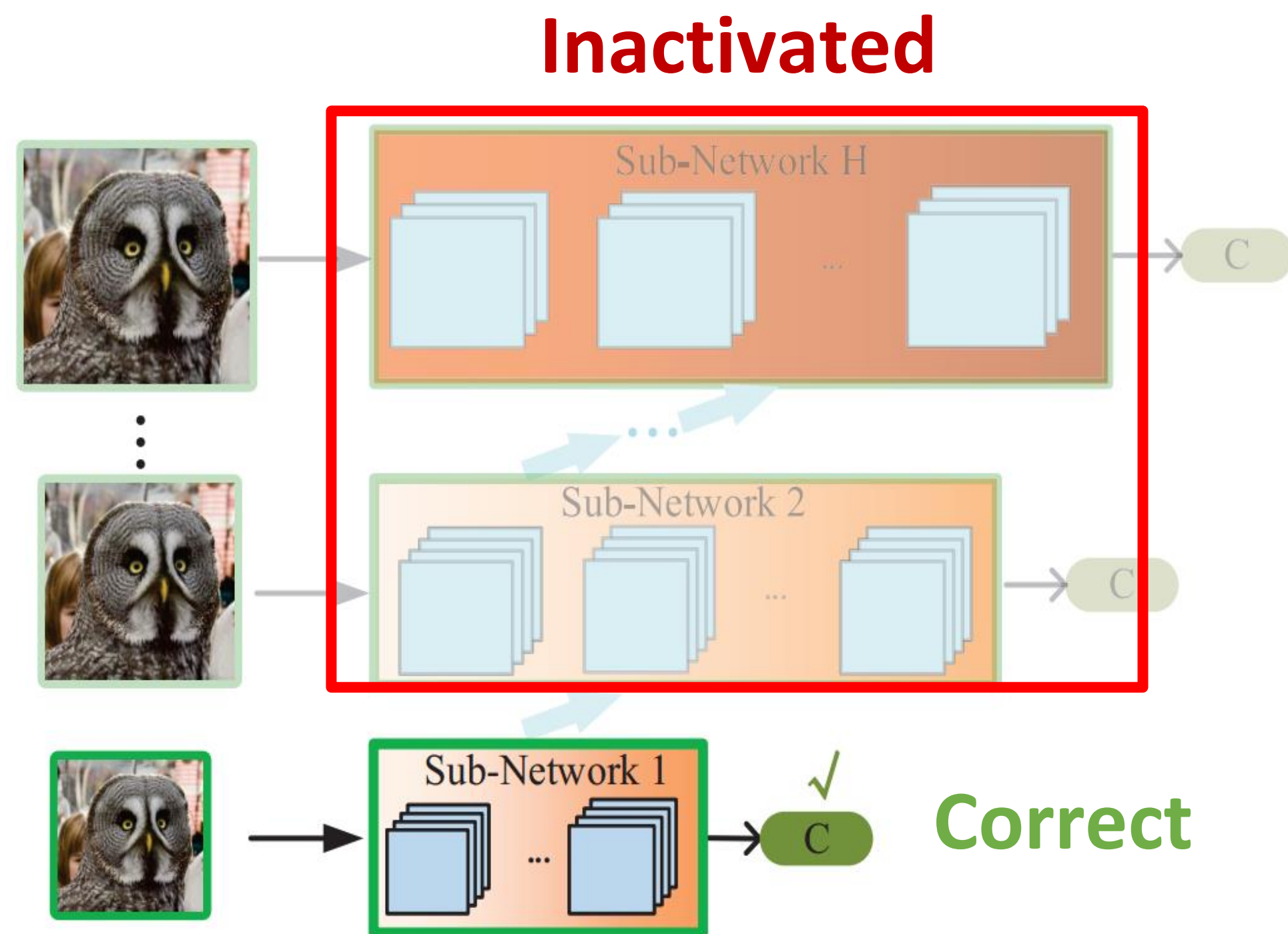


***Low-resolution** representations are sufficient to recognize "**easy**" samples.*

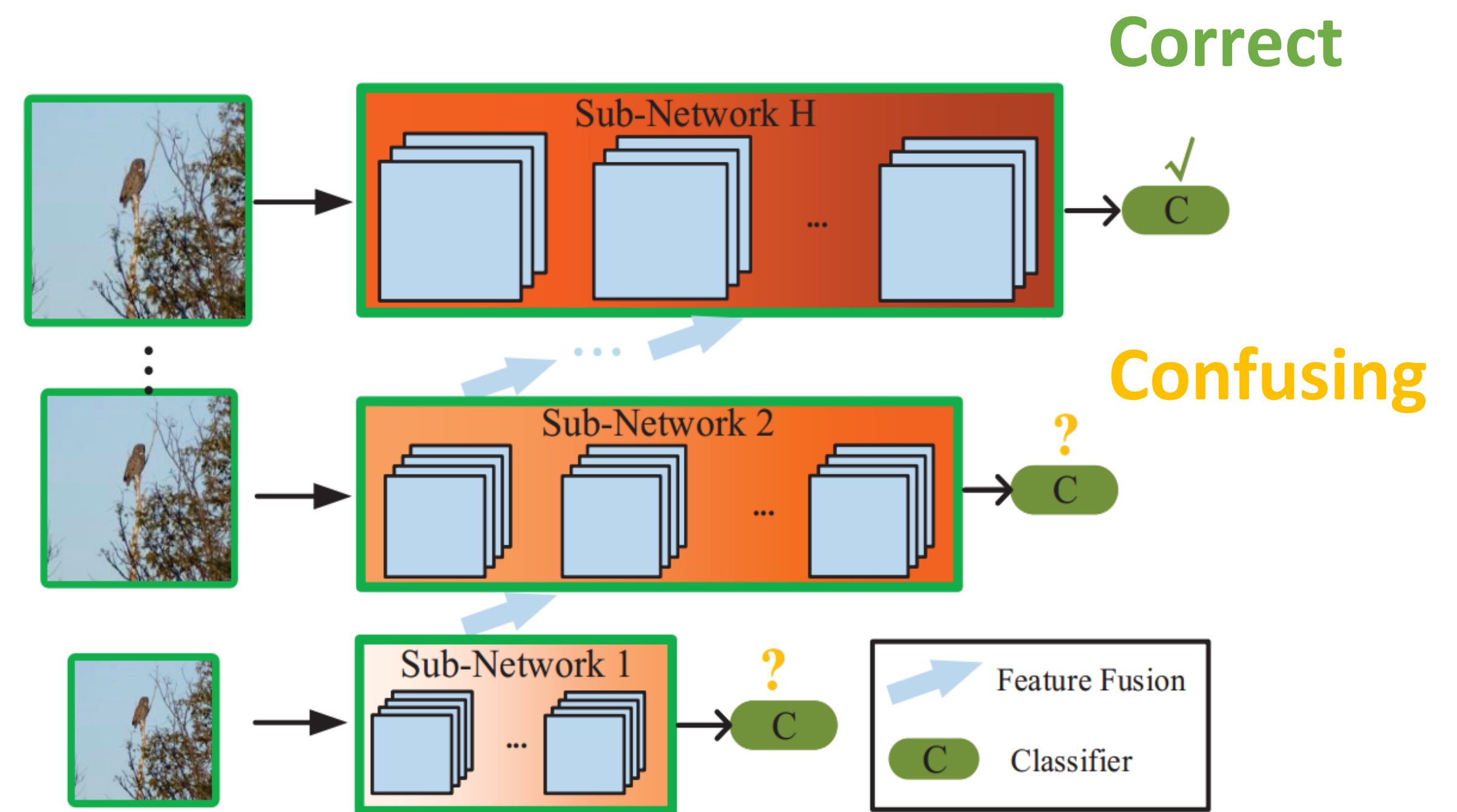


Resolution Adaptation

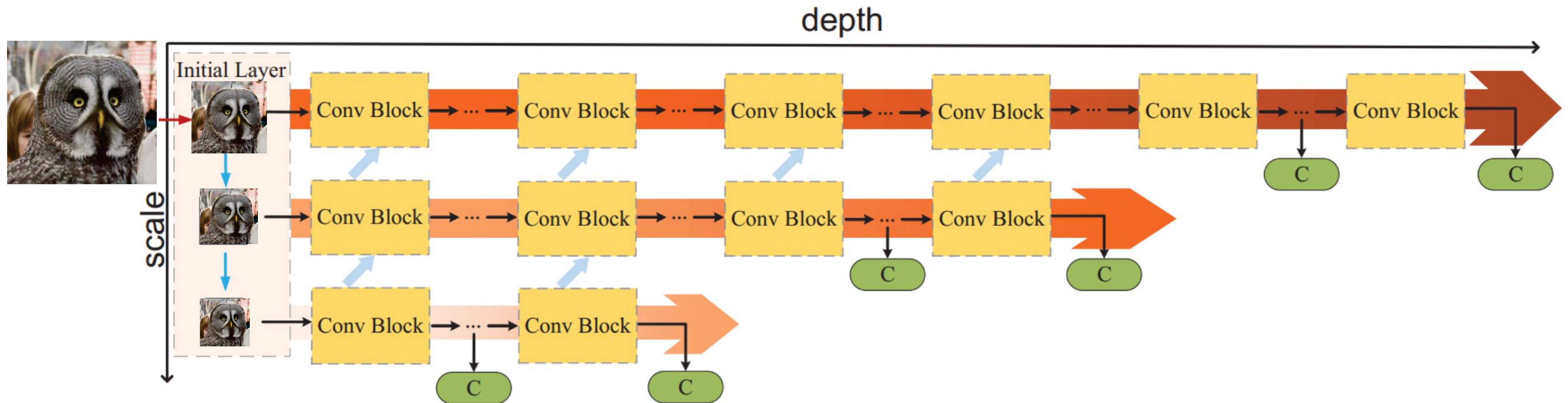
- **Easy samples** (e.g. images containing large objects):



- **Hard samples** (e.g. images containing tiny objects):



Resolution Adaptive Network



(Prediction Confidence $< \varepsilon_1$) (Prediction Confidence $> \varepsilon_2$)

Confusing

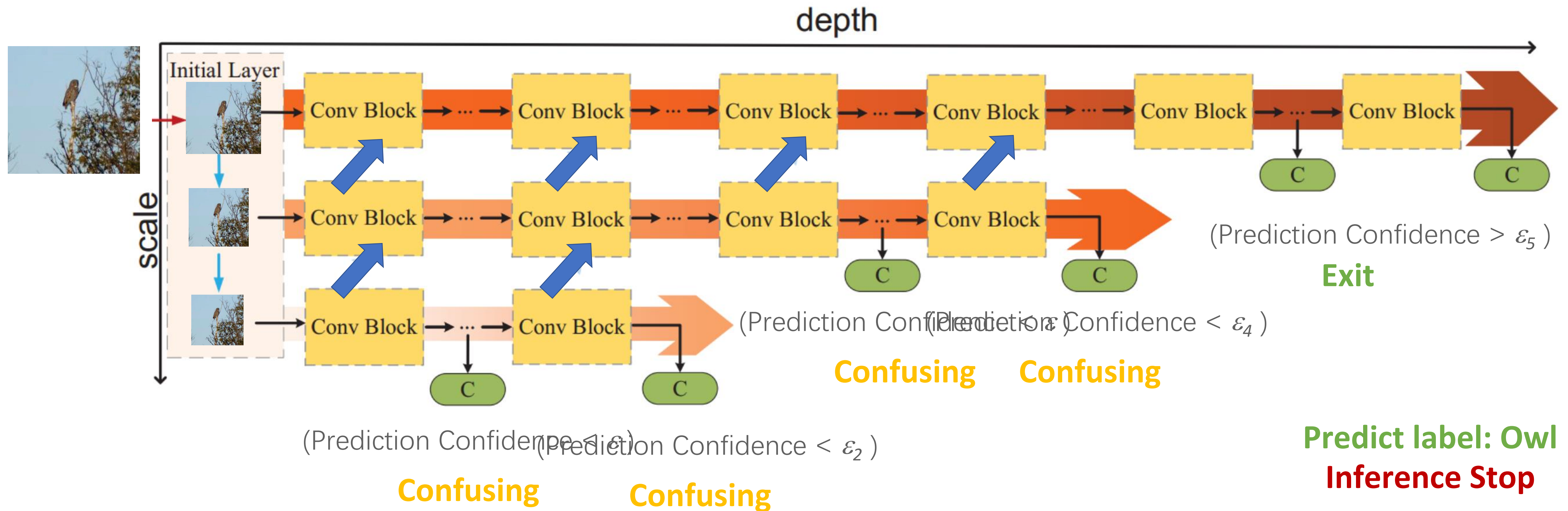
Exit

Predict label: Owl

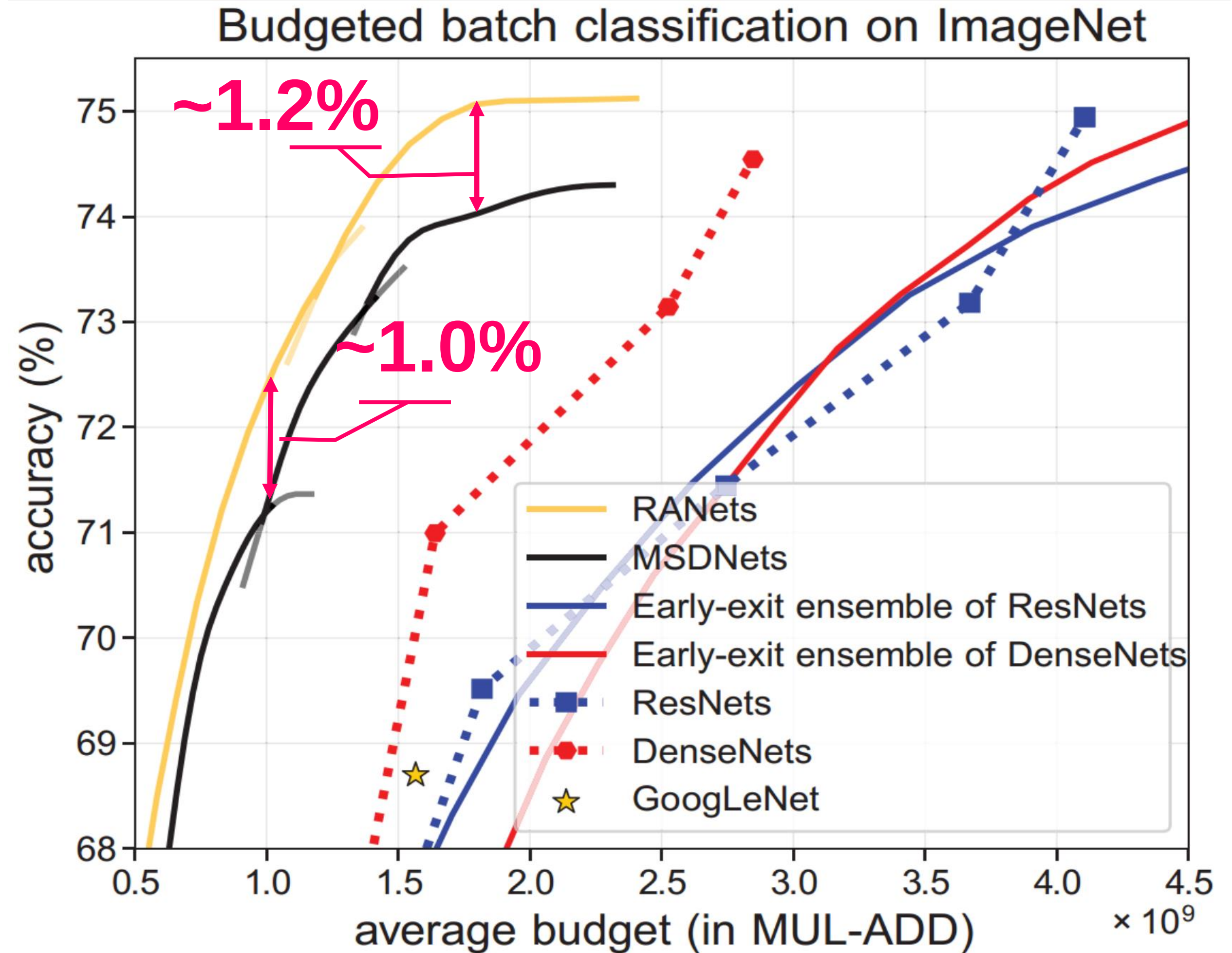
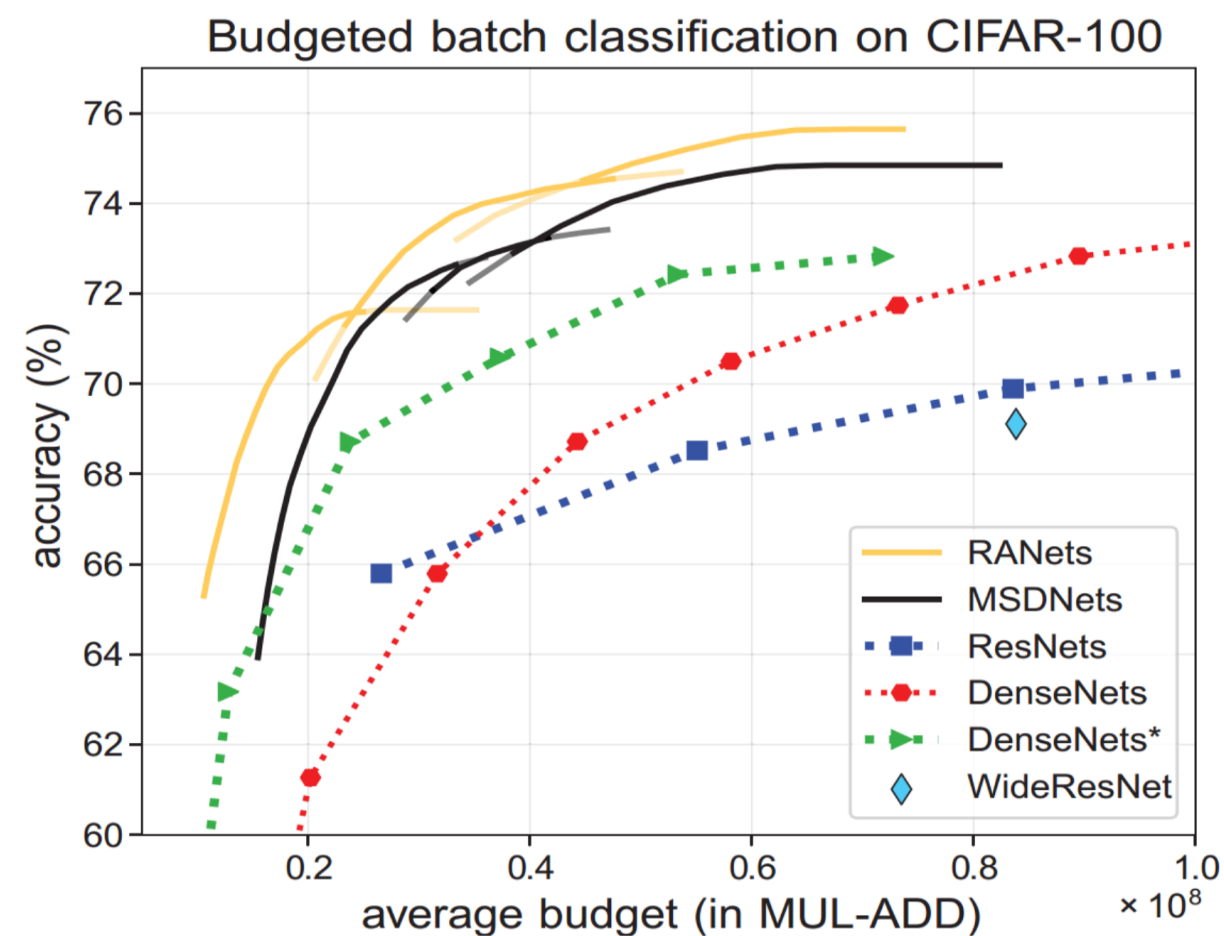
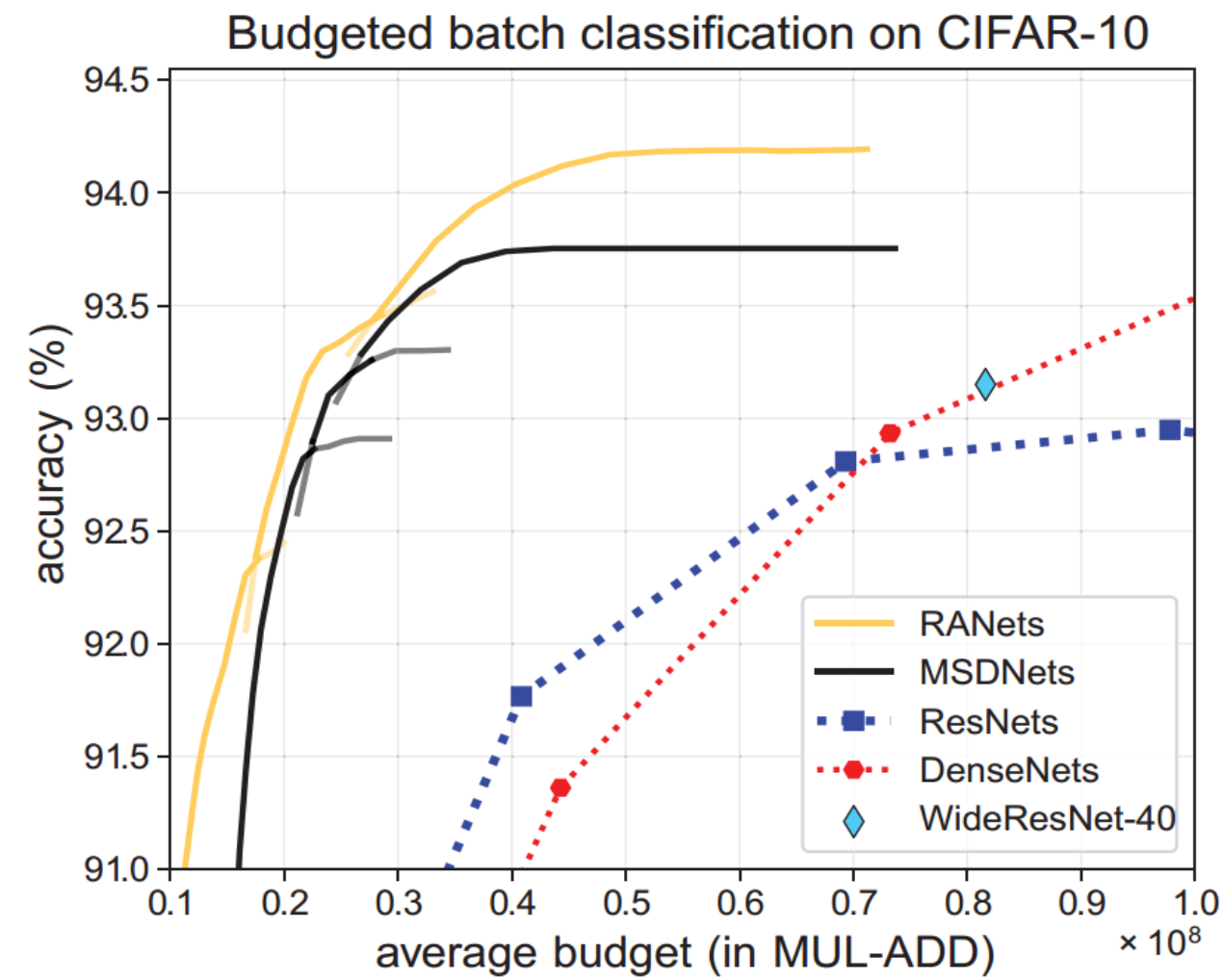
Inference Stop

- Threshold (ε_i) controlling exiting of a sample.

Resolution Adaptive Network



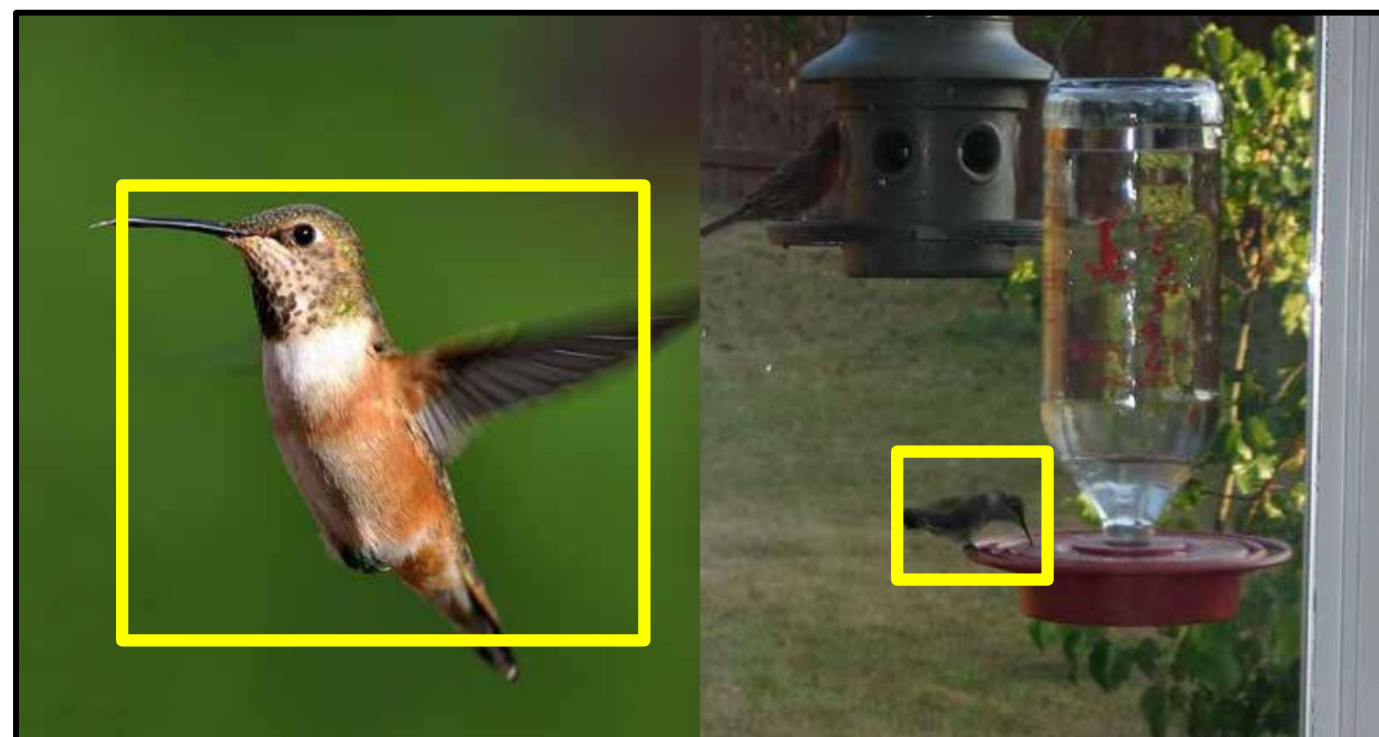
Results: Budgeted Batch Classification



Visualization

Easy

hard



■ Images with **tiny objects** can be hard samples.

Easy

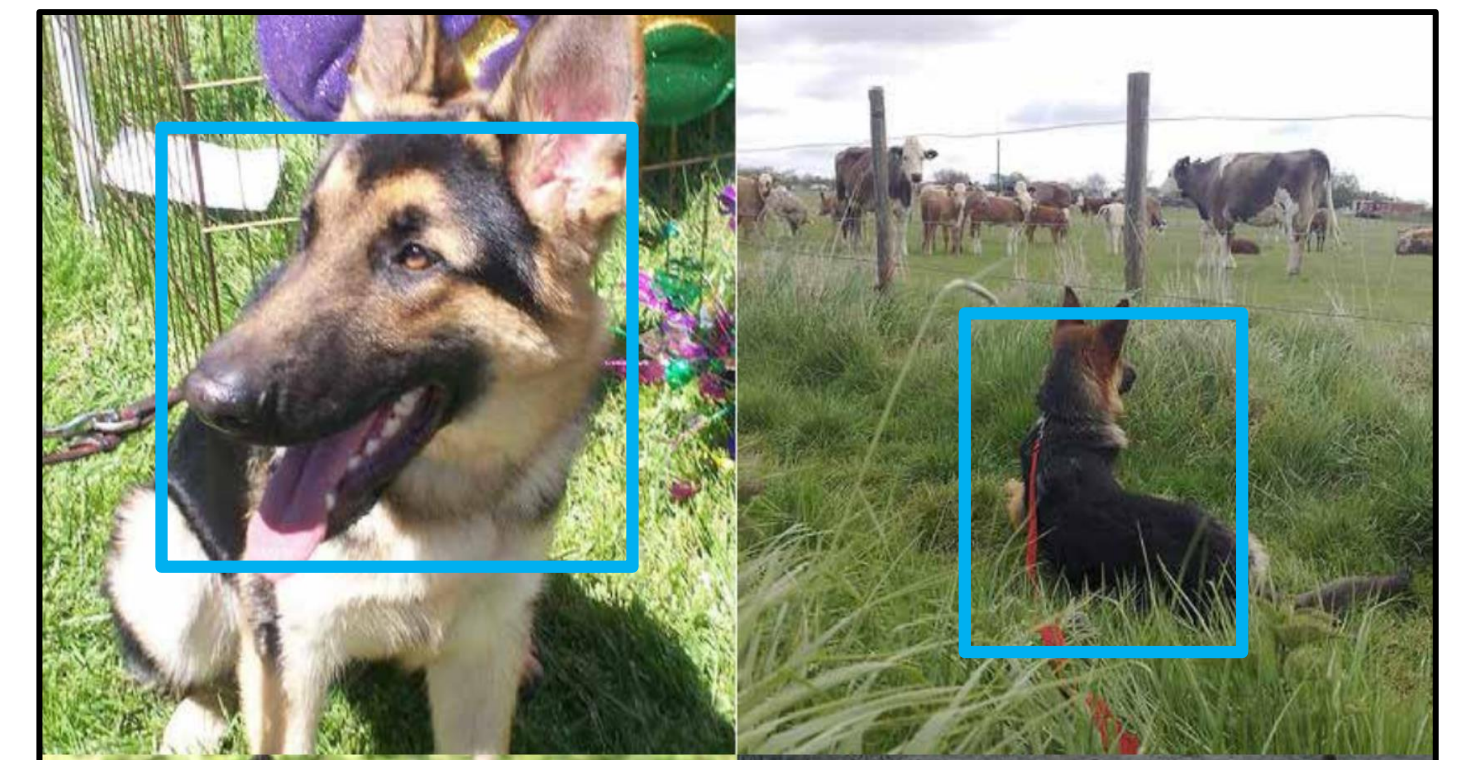
Hard



■ Images with **multiple objects** can be hard samples.

Easy

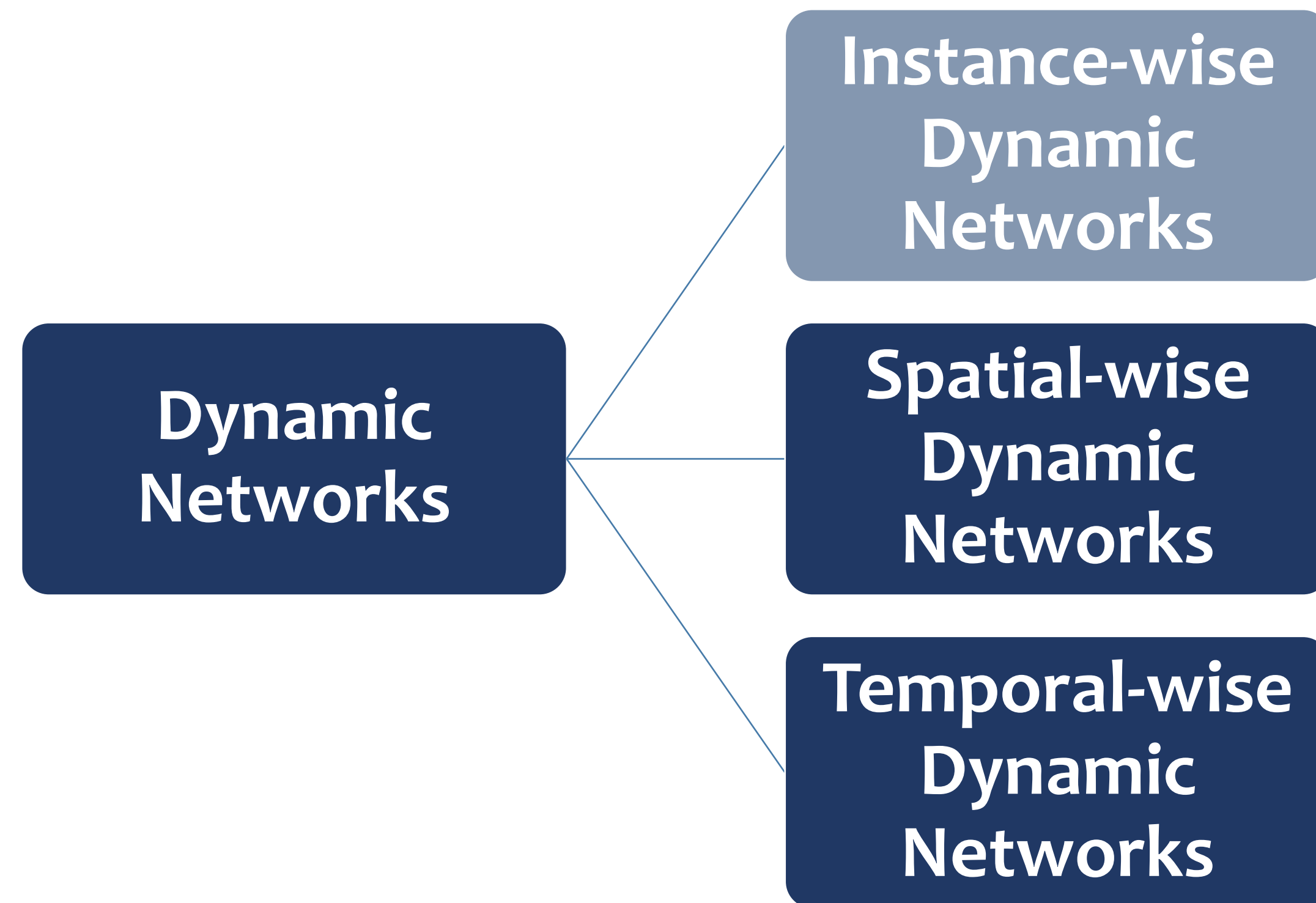
Hard



■ Images with **objects w/o representative characteristics** can be hard samples.

- 1. Overview of CNN backbones**
- 2. Architecture design for mobile CNNs**
- 3. Dynamic CNNs for mobile applications**
 - A. Sample-wise Dynamic Networks**
 - B. Spatial-wise Dynamic Networks**
 - C. Temporal-wise Dynamic Networks**

Spatially & Temporally Adaptive Inference for Videos



Sequential Data: Video/Text

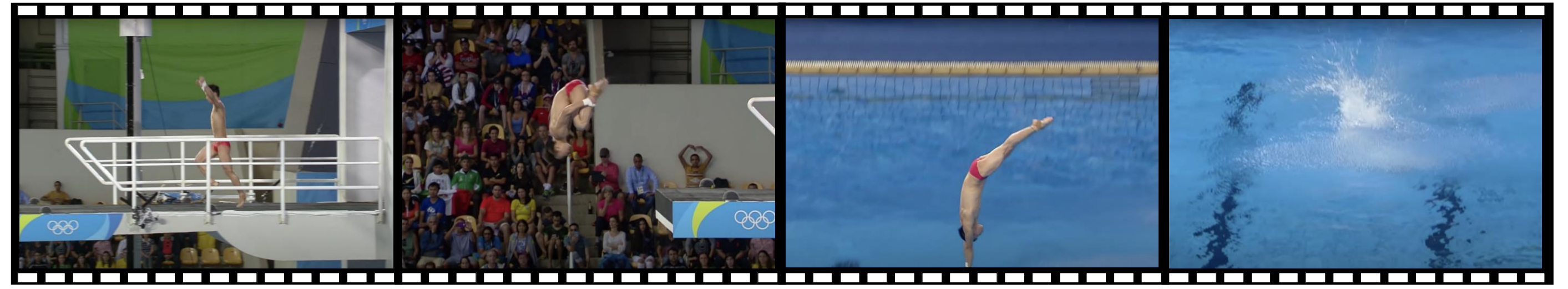


清华大学
Tsinghua University

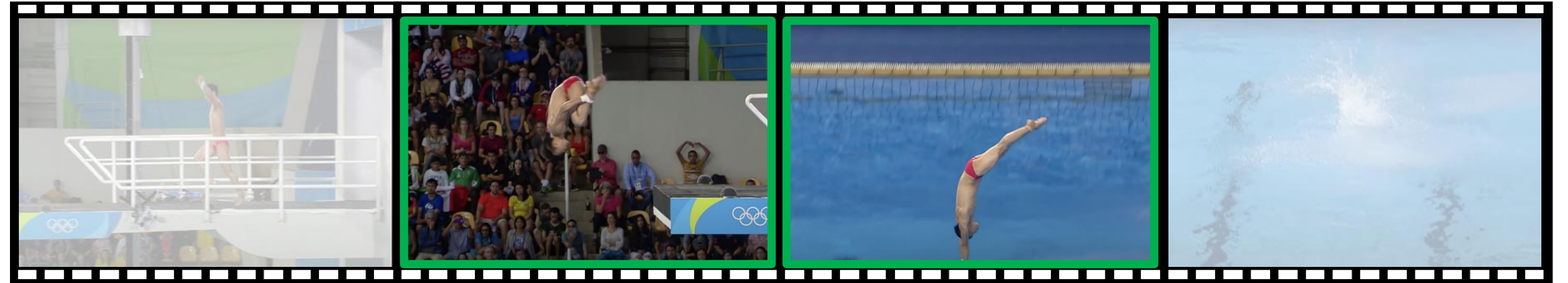


A small portion of frames have
sufficient task-relevant information!

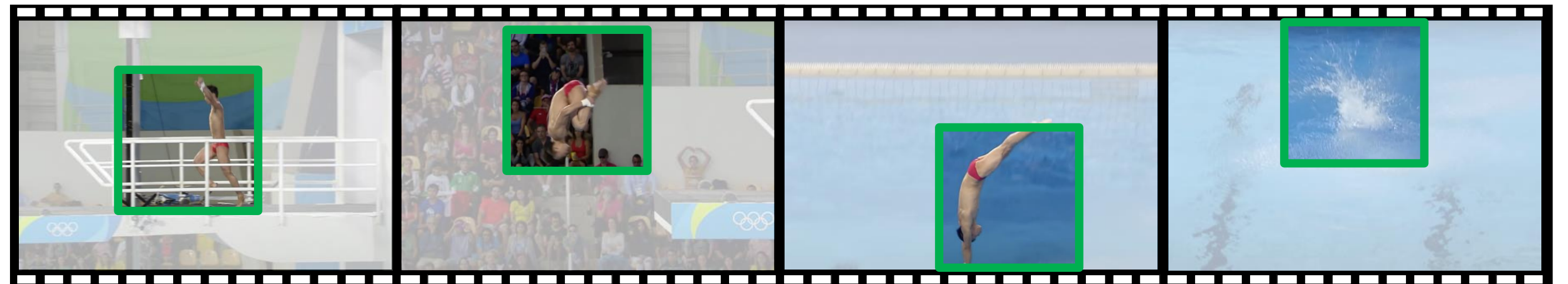
Adaptive Focus for Efficient Video Recognition



(a) Input Video (label: diving)



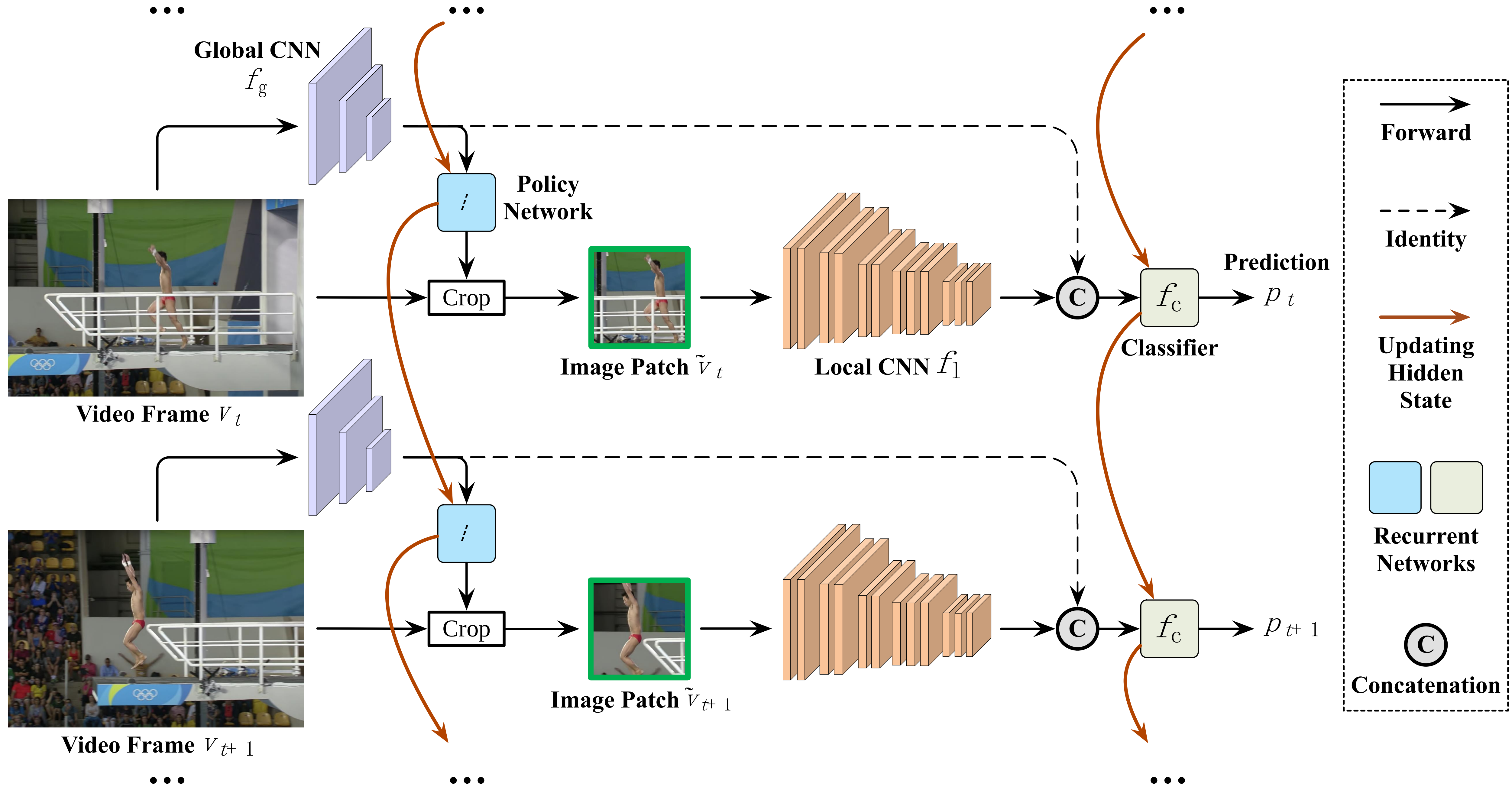
(b) Temporal-based Methods (existing works)



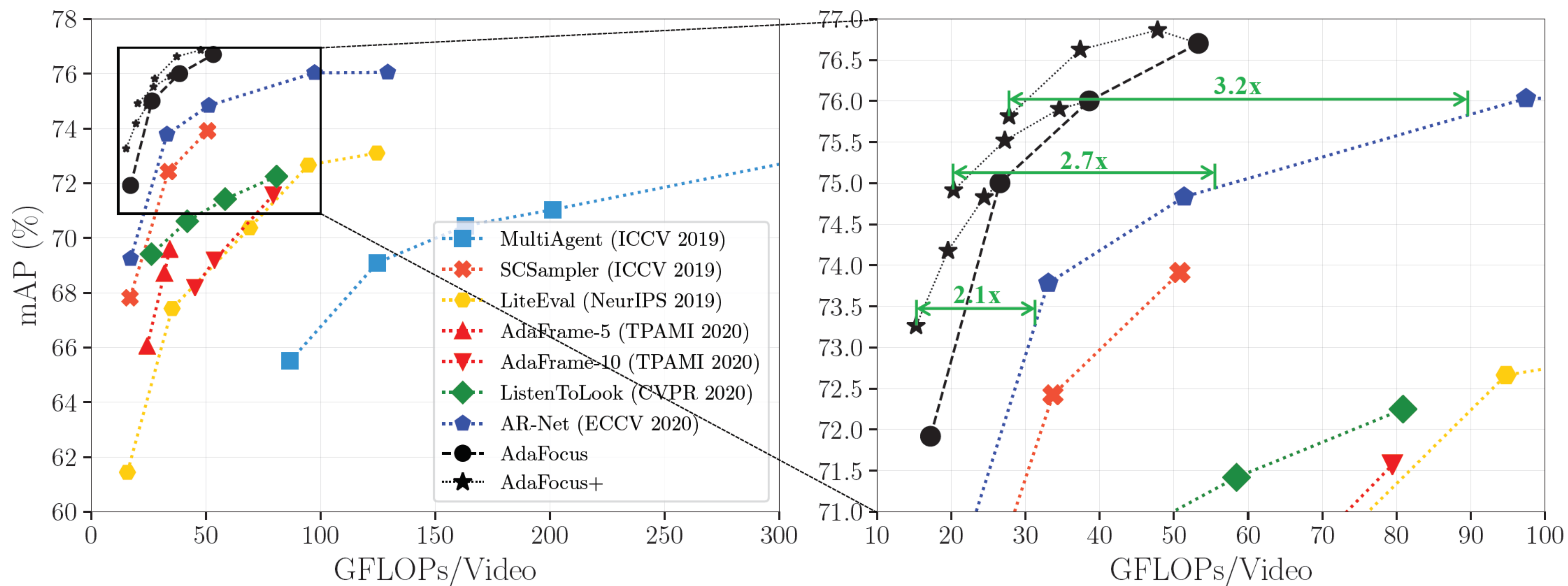
(c) AdaFocus (ours)



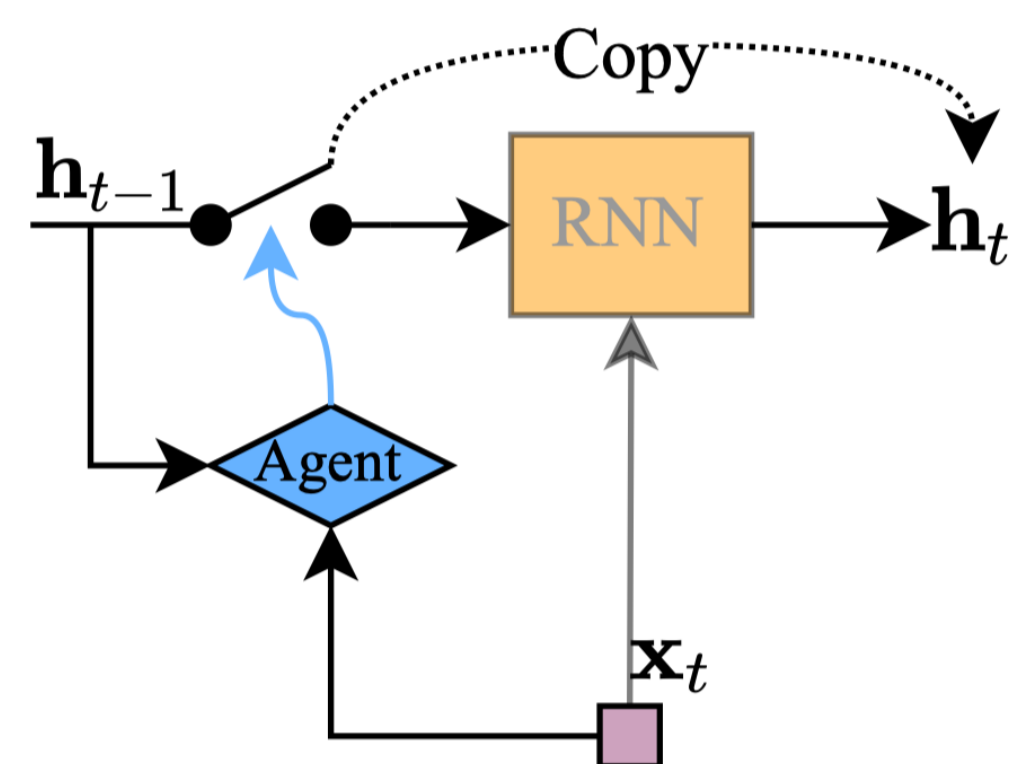
(d) AdaFocus+



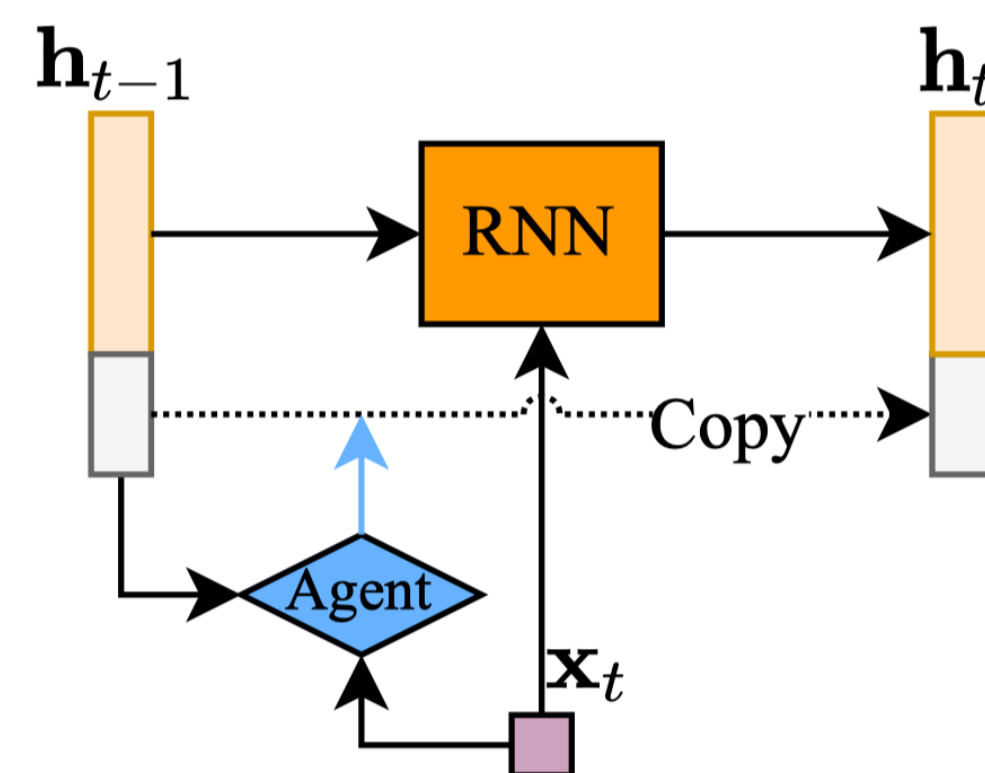
Offline Video Recognition on ActivityNet



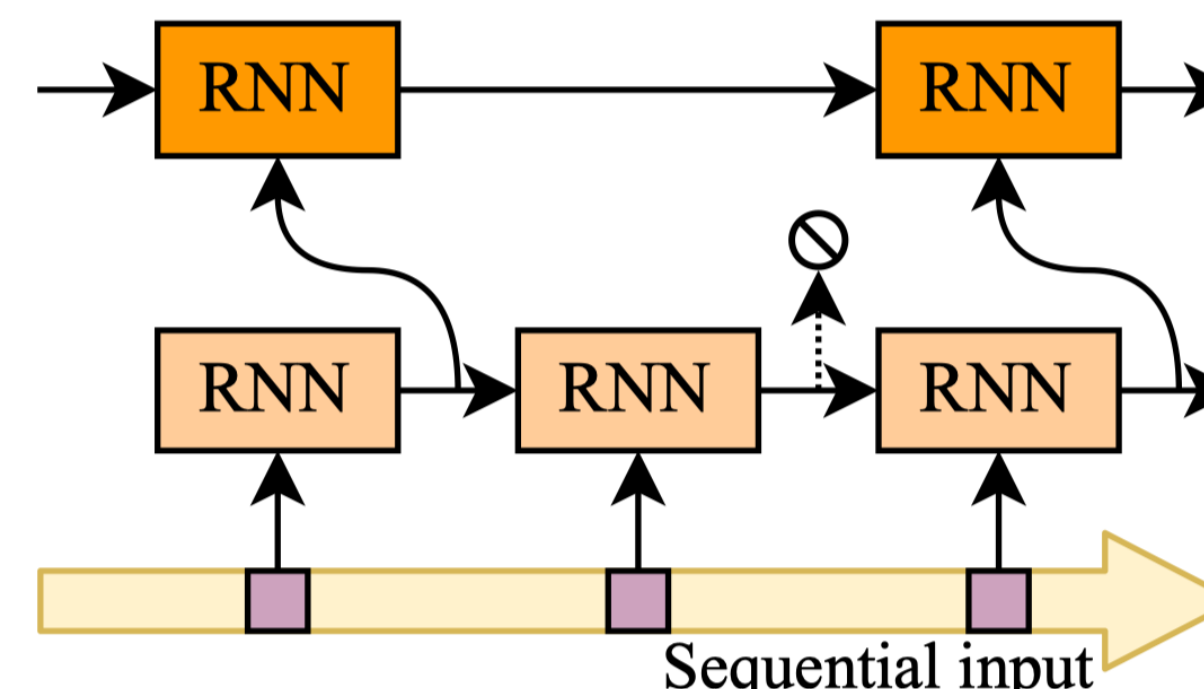
RNN-based Approaches



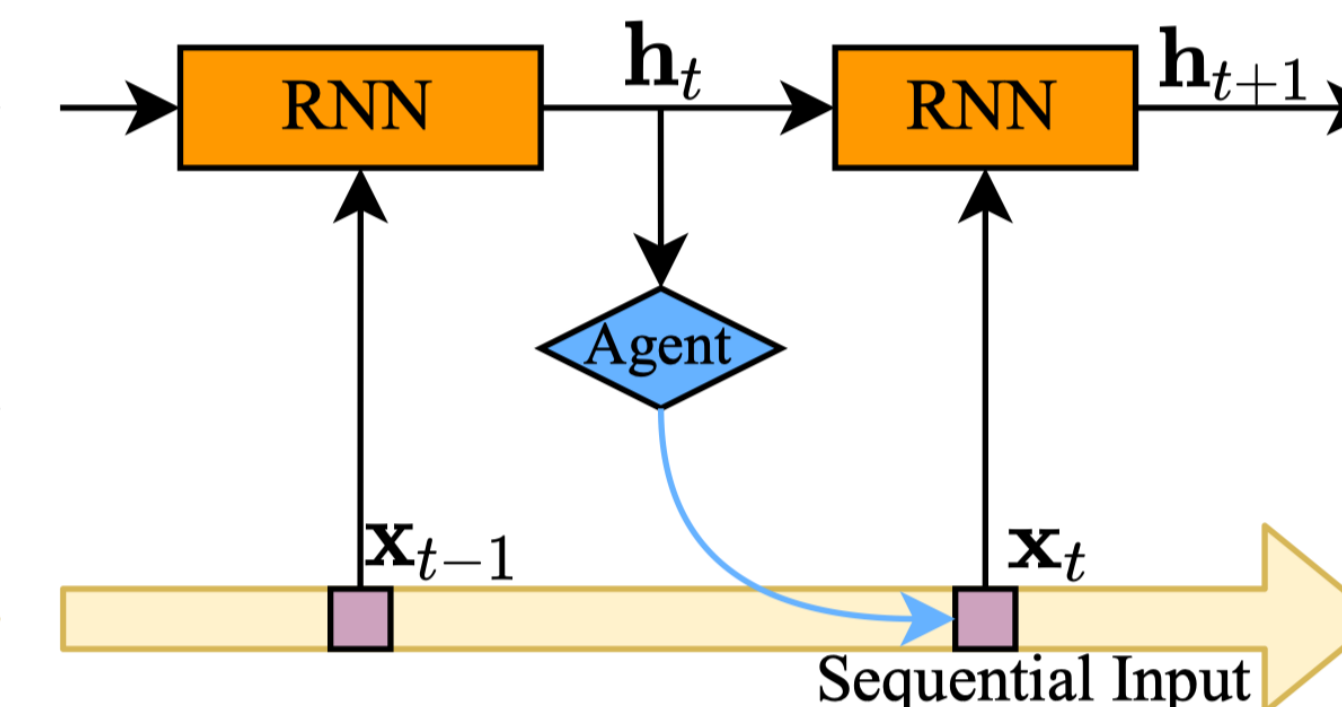
(a) Skip update of hidden state.



(b) Partial update of hidden state.



(c) Hierarchical RNN architecture.



(d) Temporal dynamic jumping.

- Campos, V., Jou, B., Giró-i-Nieto, X., Torres, J., & Chang, S. F. (2017). Skip rnn: Learning to skip state updates in recurrent neural networks. arXiv preprint arXiv:1708.06834.
- Seo, M., Min, S., Farhadi, A., & Hajishirzi, H. (2017). Neural speed reading via skim-rnn. arXiv preprint arXiv:1711.02085.
- Junyoung Chung, Sungjin Ahn, and Yoshua Bengio. Hierarchical multiscale recurrent neural networks. In ICLR, 2017.
- Adams Wei Yu, Hongrae Lee, and Quoc Le. Learning to Skim Text. In ACL, 2017.

Advantages of Dynamic Neural Networks

Efficiency

**Representation
Power**

Adaptiveness

Compatibility

Generality

Interpretability

Challenges in Dynamic Neural Networks

Theories

Architecture
Design

Applicability on
more diverse
tasks

Gap between
theoretical &
practical
efficiency

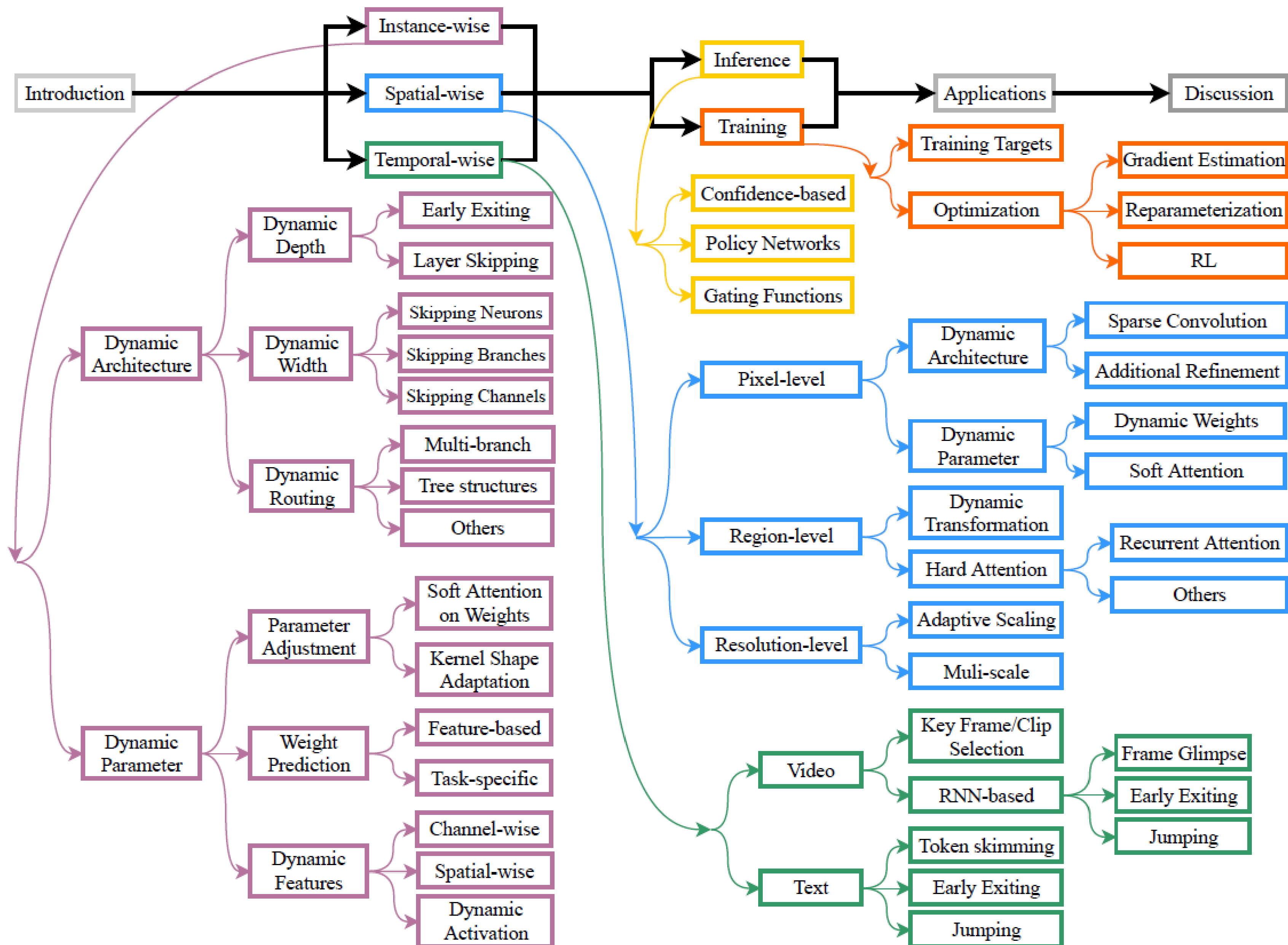
Robustness

Interpretability

Hierarchy of dynamic networks



arXiv Paper



Thank you!

